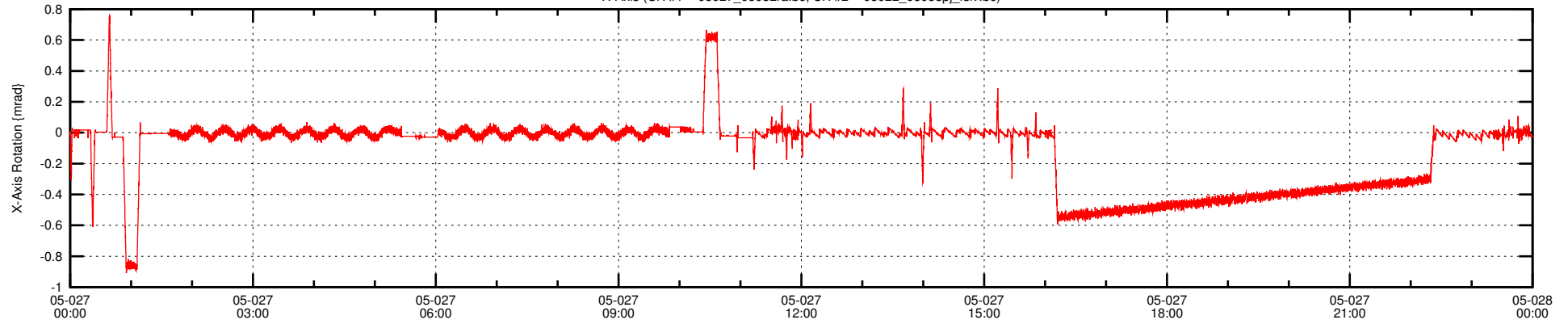
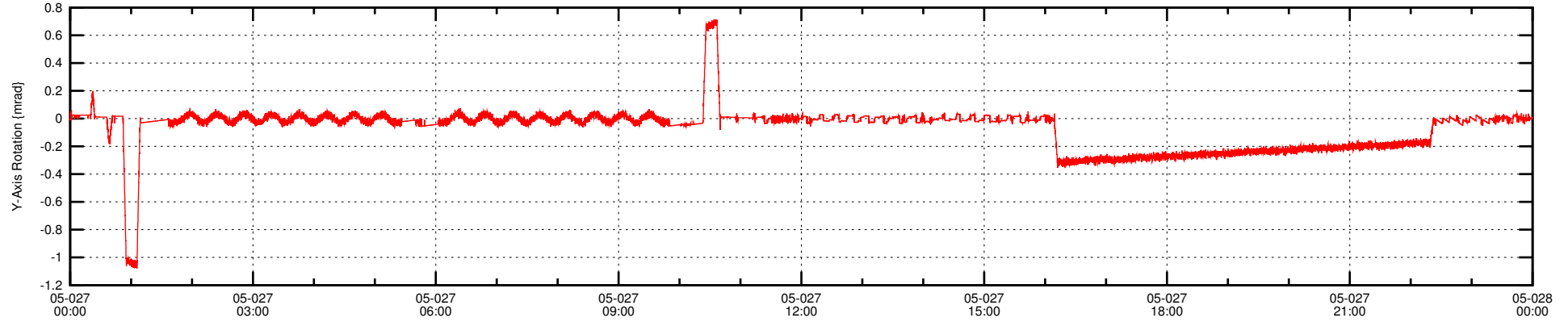


Rotation From CK #2 to CK #1 (DOY 027-028)

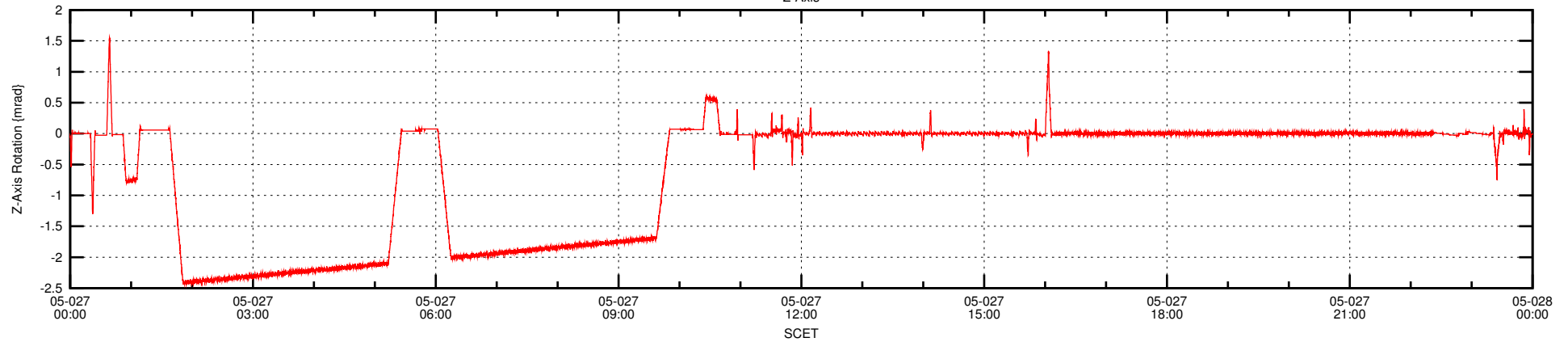
X-Axis (CK #1 = 05027_05032ra.bc; CK #2 = 05022_05058pj_fsiv.bc)



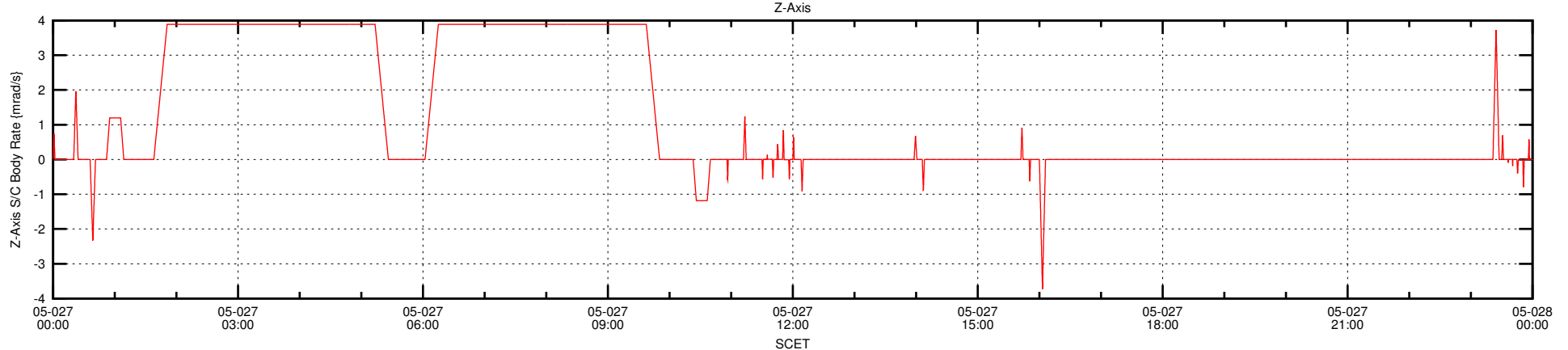
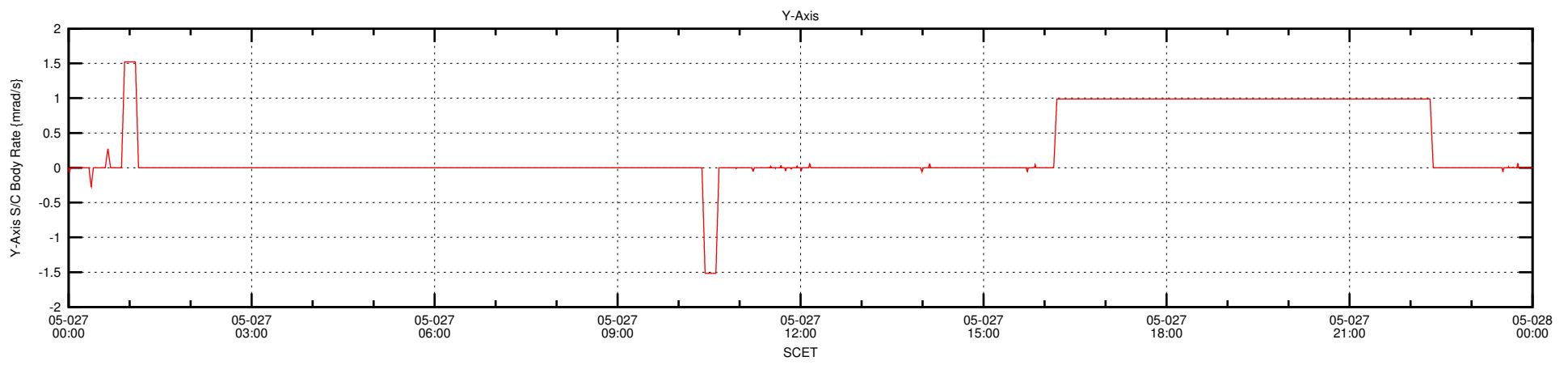
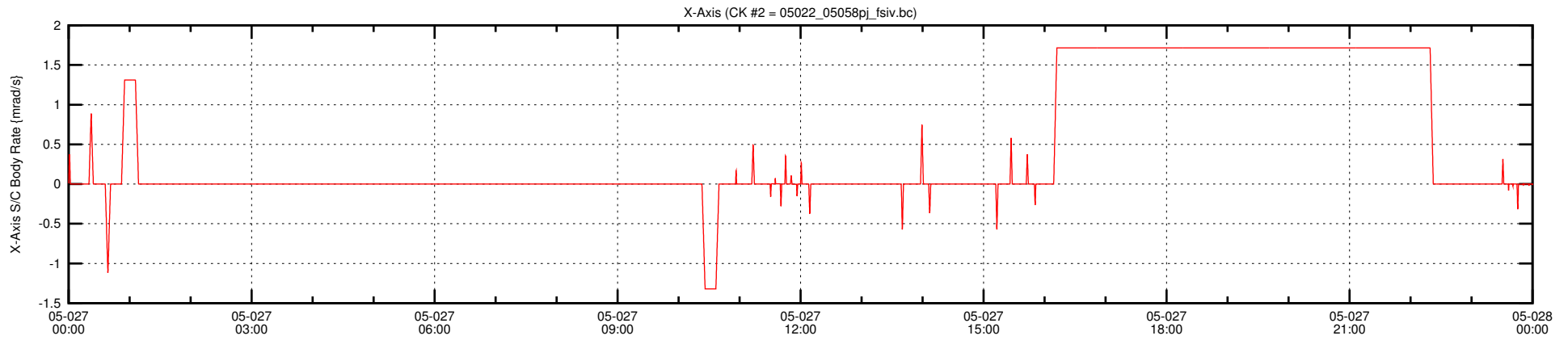
Y-Axis



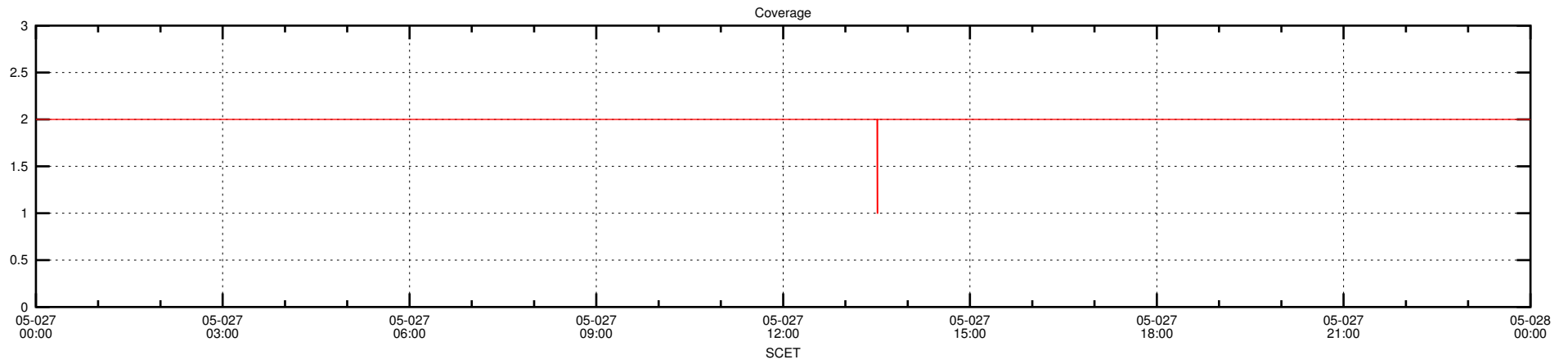
Z-Axis



CK #2 S/C Body Rates (DOY 027-028)

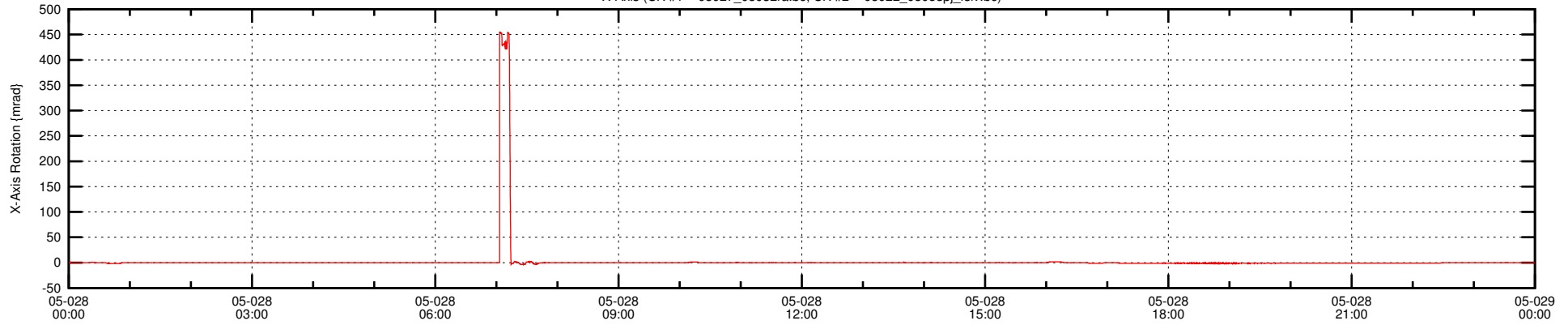


All Data Present = 2, Recon Missing = 1, Real-Time Activity (Predict Not Applicable) = 0 (DOY 027-028)

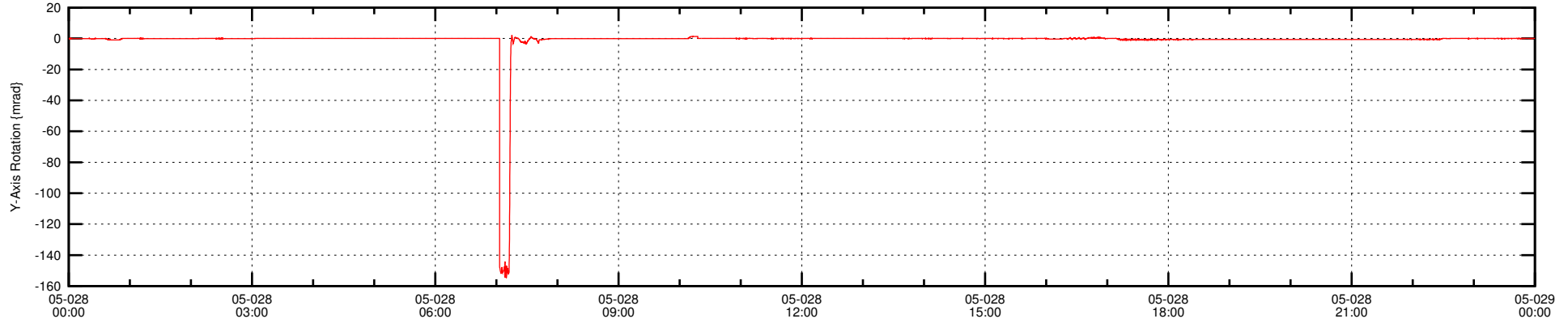


Rotation From CK #2 to CK #1 (DOY 028-029)

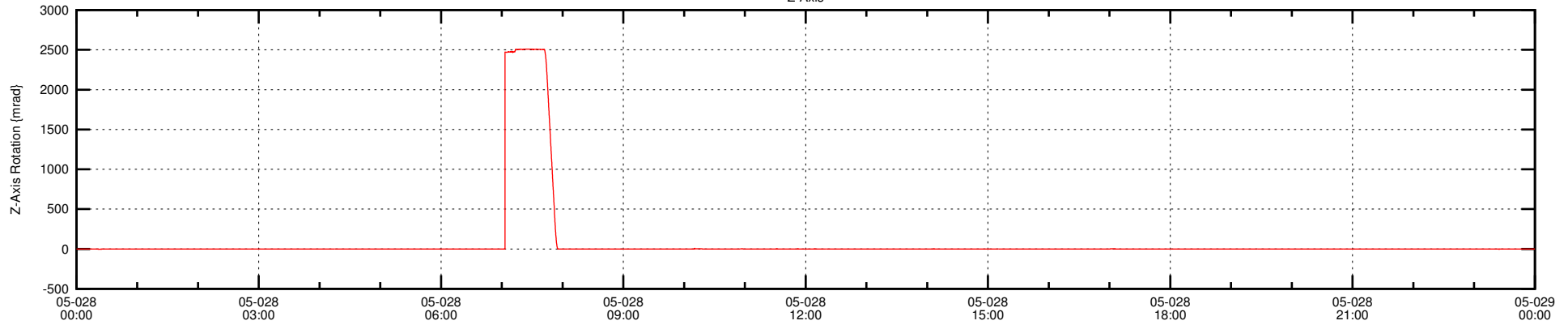
X-Axis (CK #1 = 05027_05032ra.bc; CK #2 = 05022_05058pj_fsiv.bc)



Y-Axis

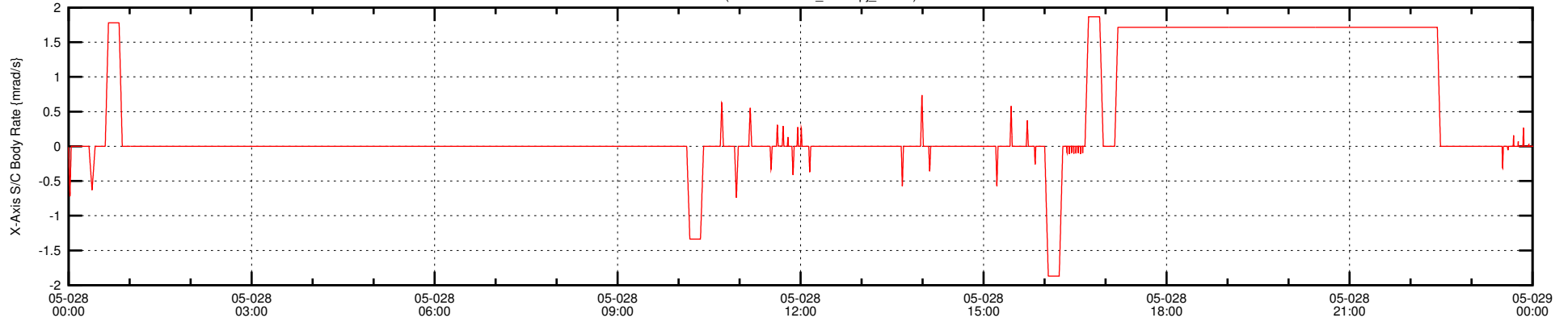


Z-Axis

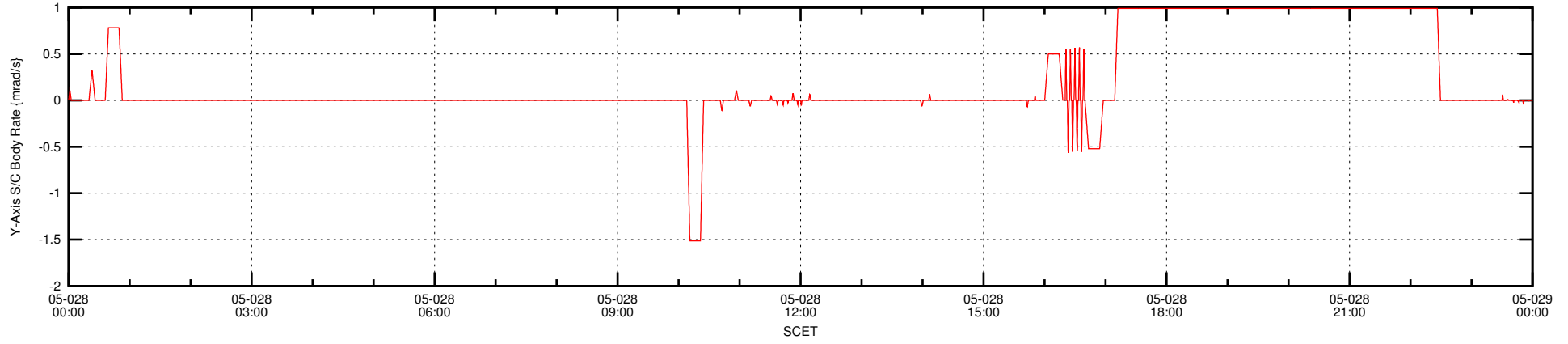


CK #2 S/C Body Rates (DOY 028-029)

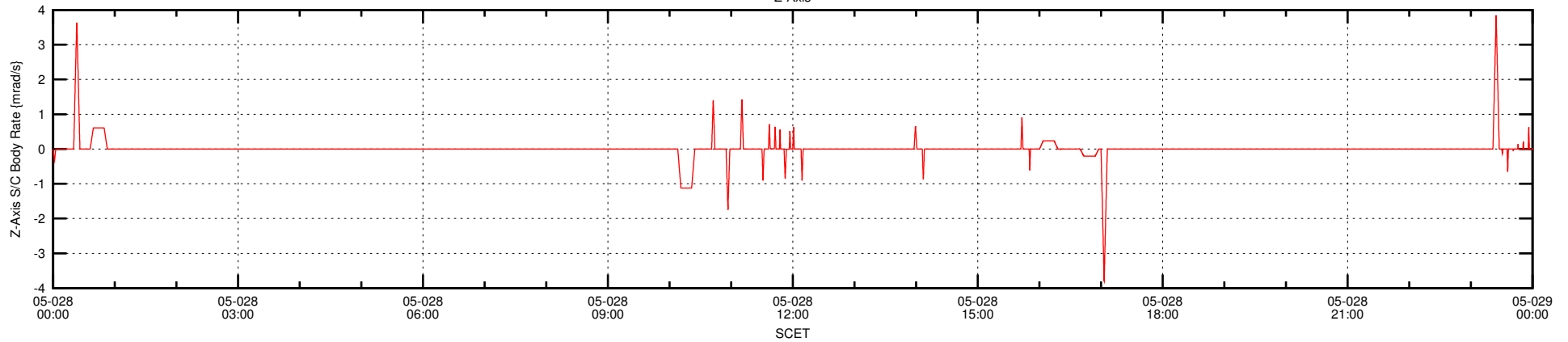
X-Axis (CK #2 = 05022_05058pj_fsiv.bc)



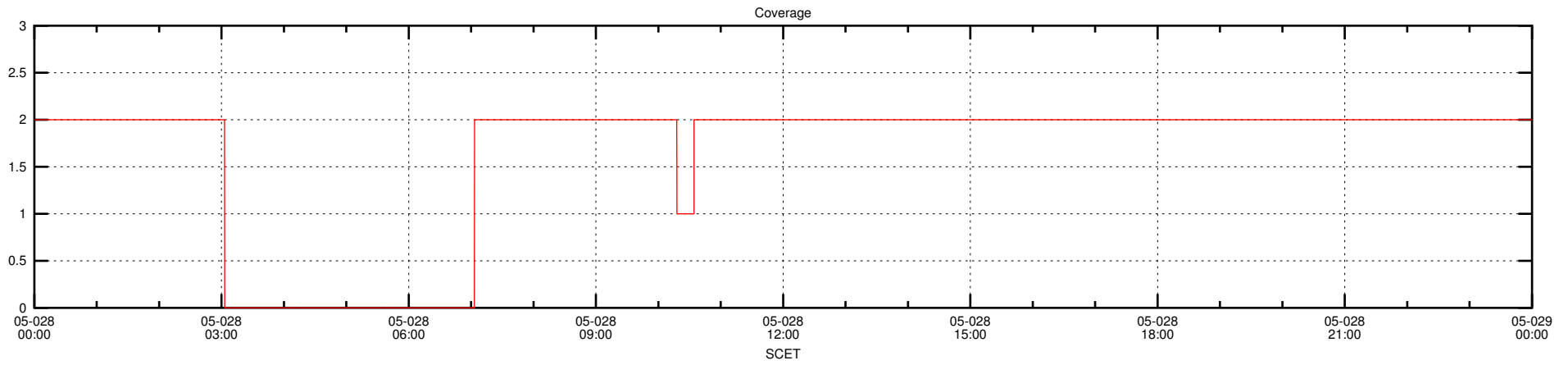
Y-Axis



Z-Axis

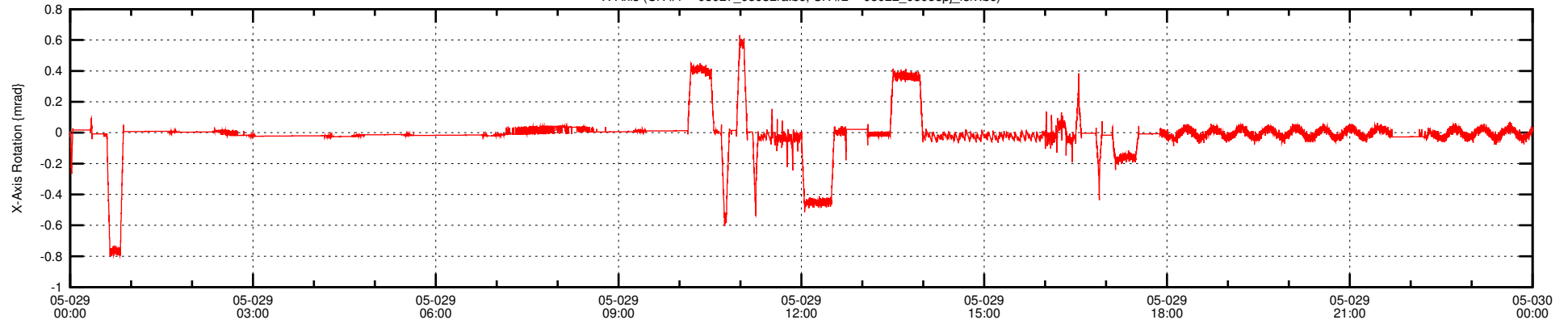


All Data Present = 2, Recon Missing = 1, Real-Time Activity (Predict Not Applicable) = 0 (DOY 028-029)

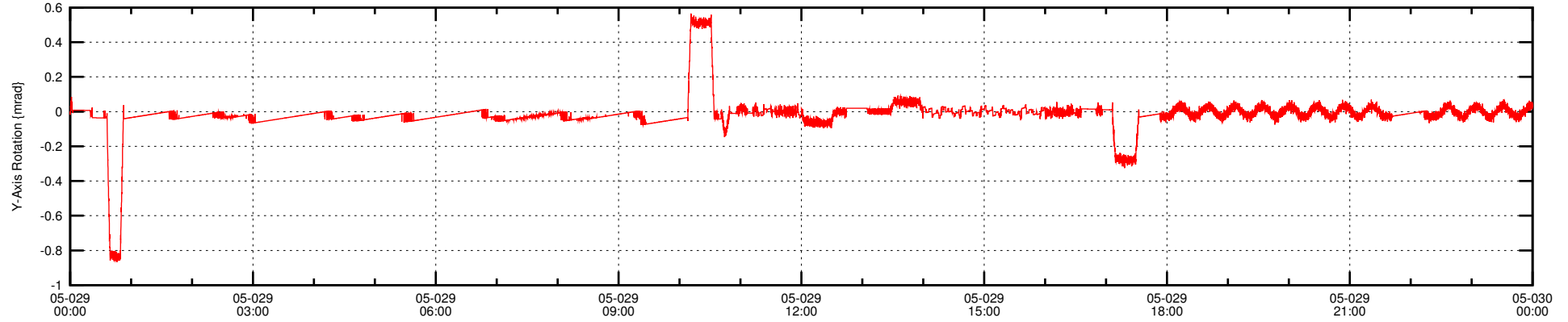


Rotation From CK #2 to CK #1 (DOY 029-030)

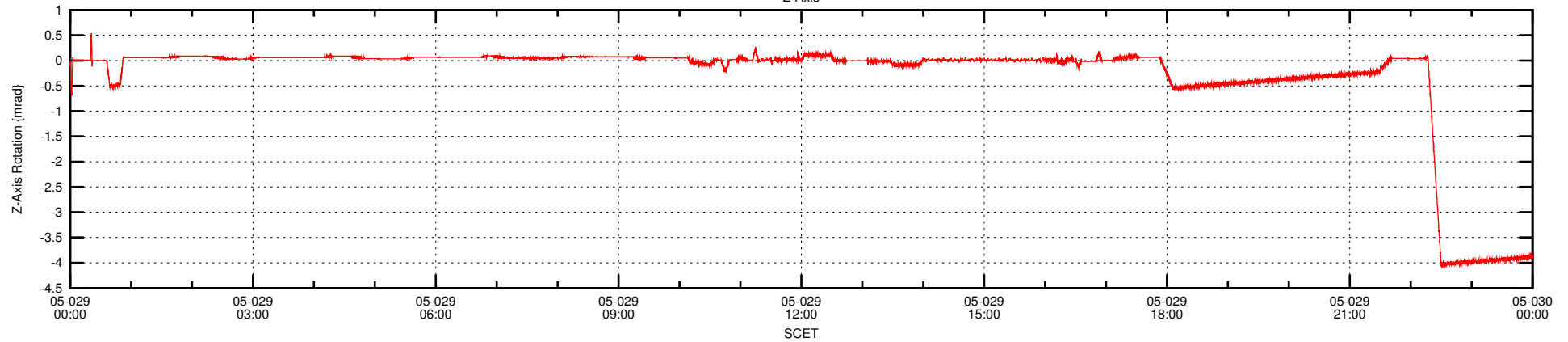
X-Axis (CK #1 = 05027_05032ra.bc; CK #2 = 05022_05058pj_fsiv.bc)



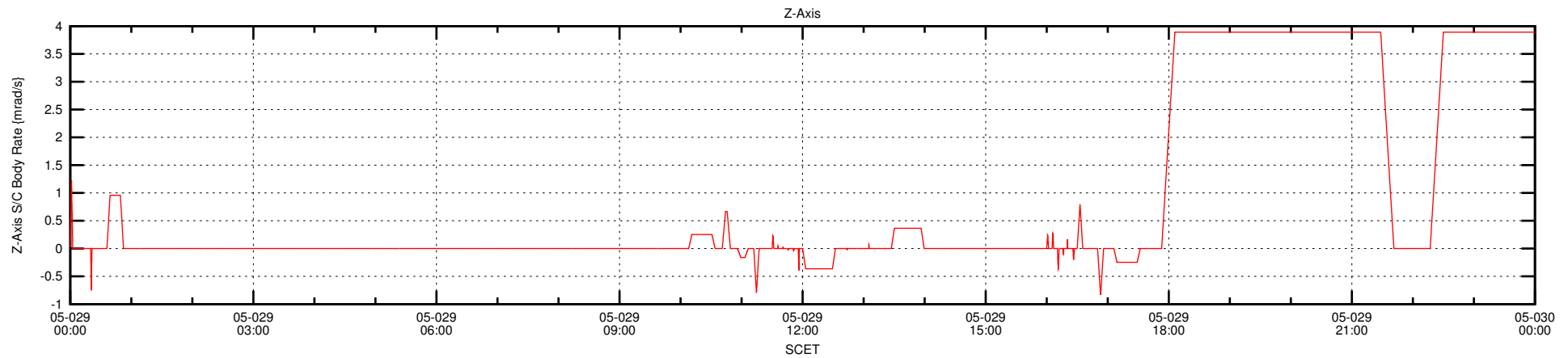
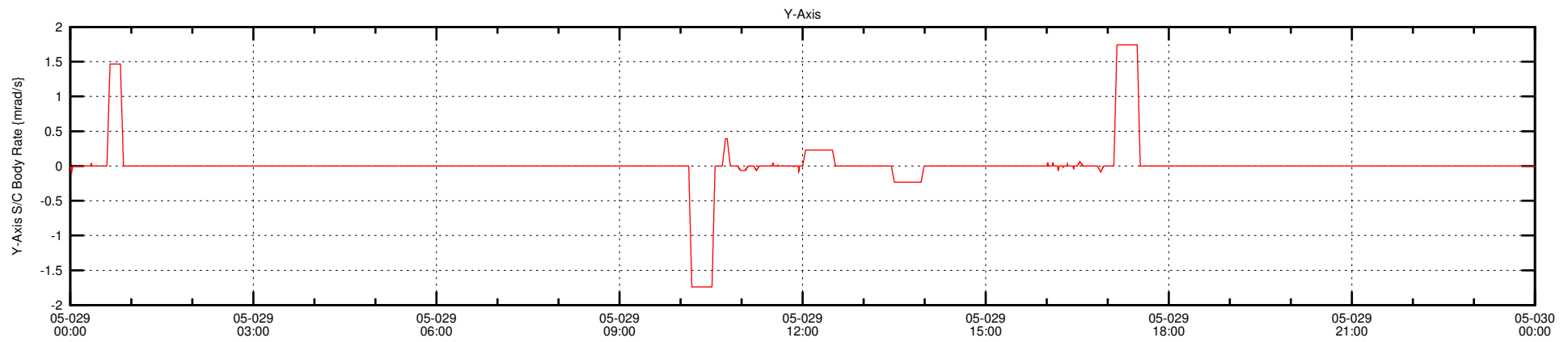
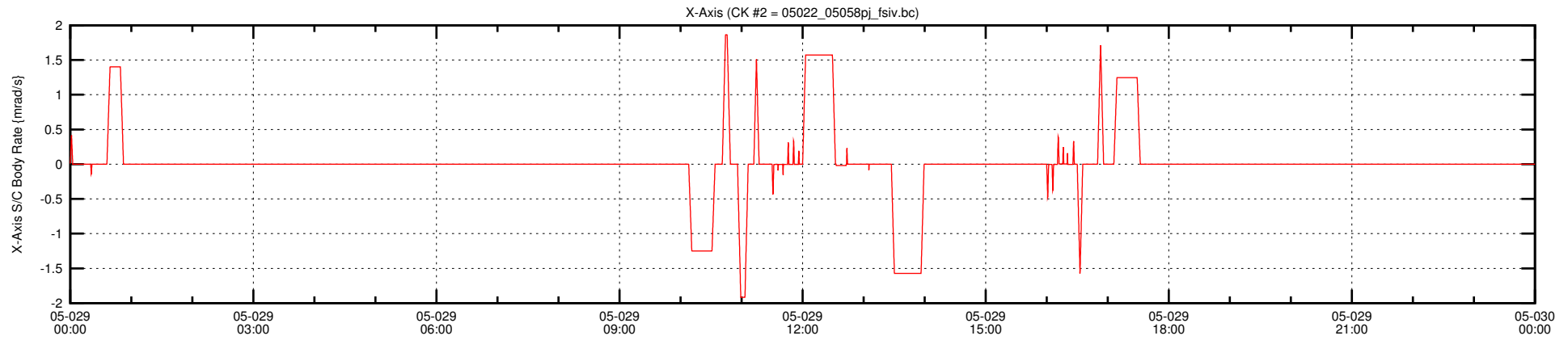
Y-Axis



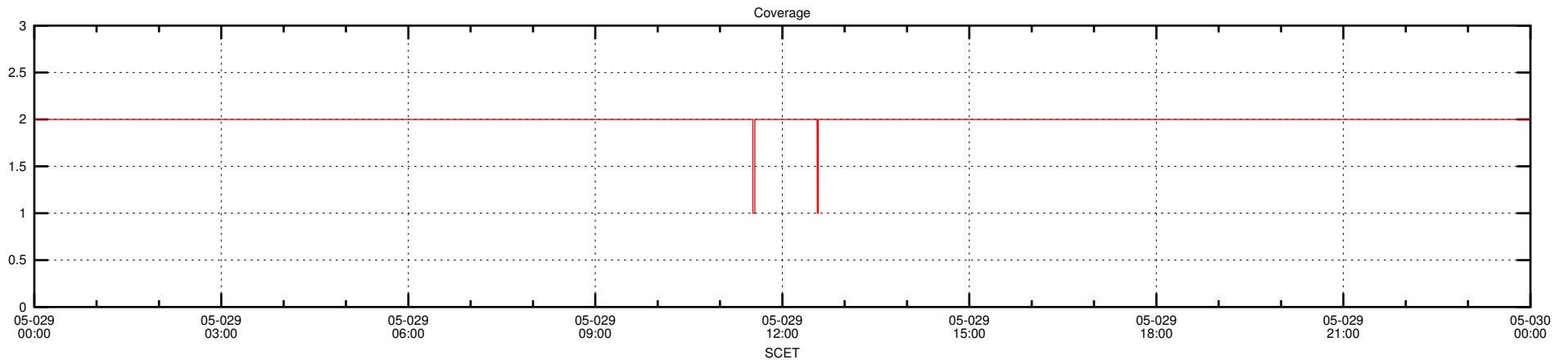
Z-Axis



CK #2 S/C Body Rates (DOY 029-030)

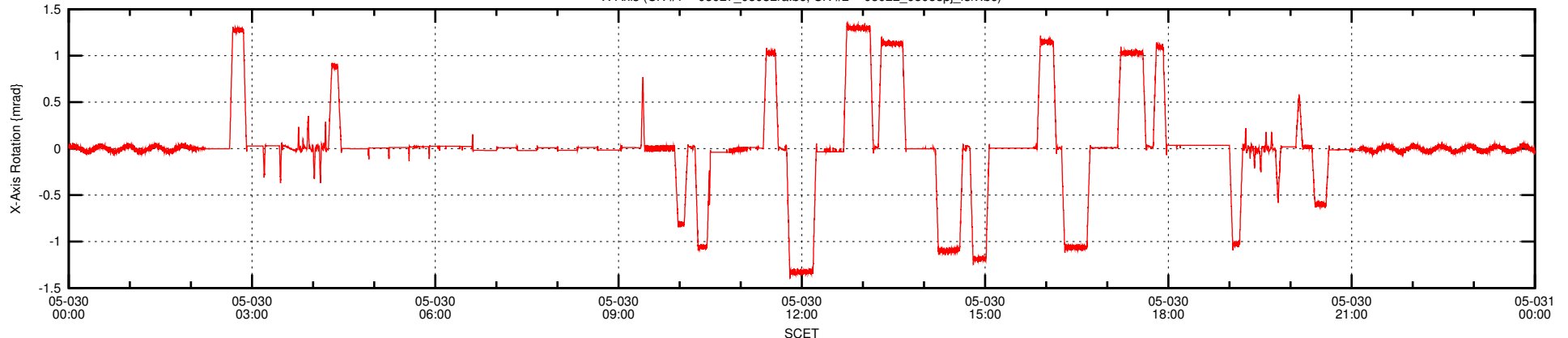


All Data Present = 2, Recon Missing = 1, Real-Time Activity (Predict Not Applicable) = 0 (DOY 029-030)

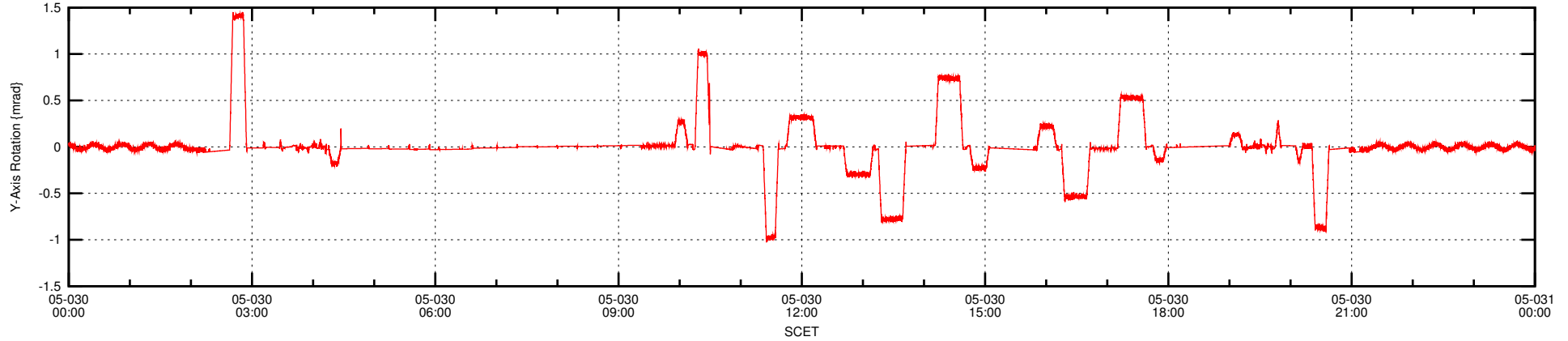


Rotation From CK #2 to CK #1 (DOY 030-031)

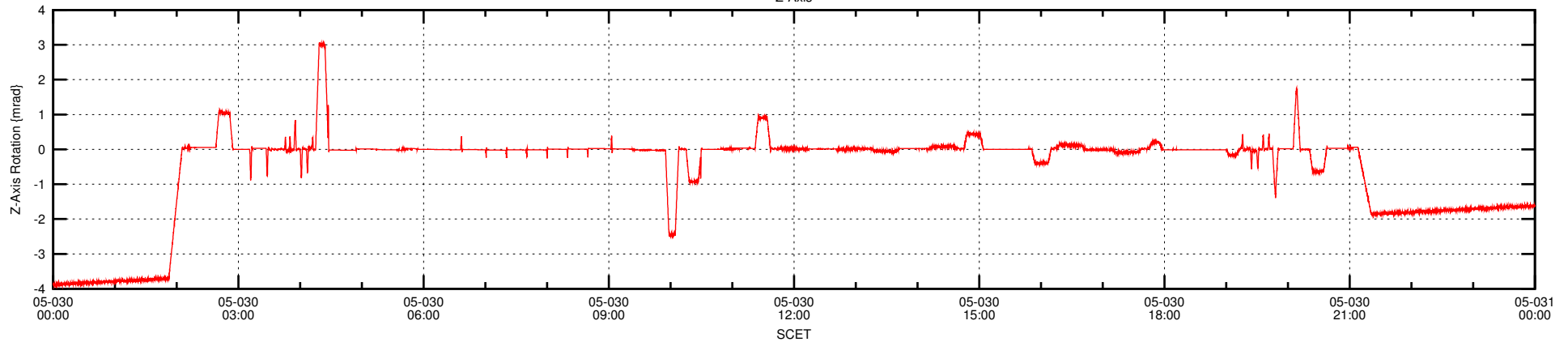
X-Axis (CK #1 = 05027_05032ra.bc; CK #2 = 05022_05058pj_fsiv.bc)



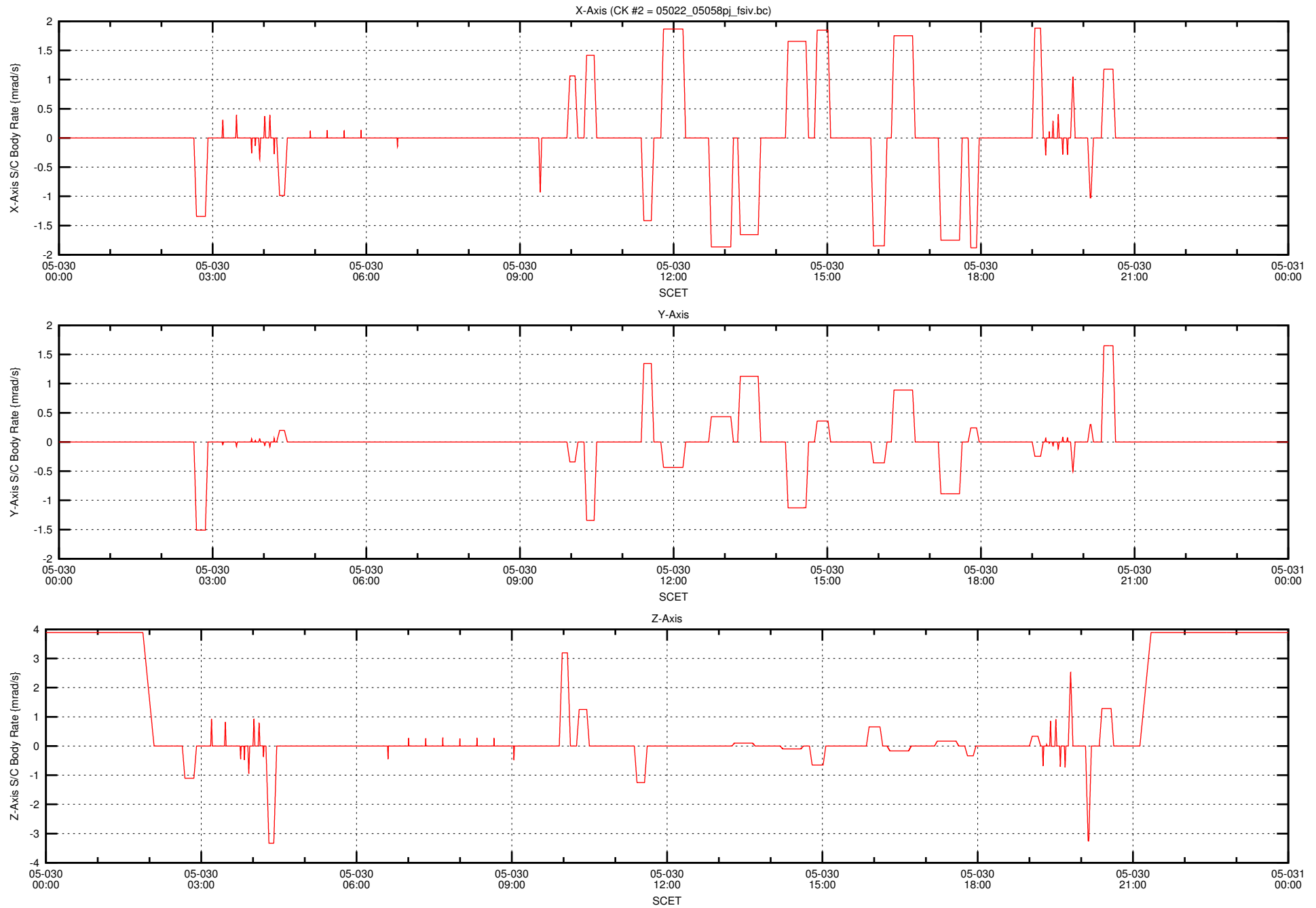
Y-Axis



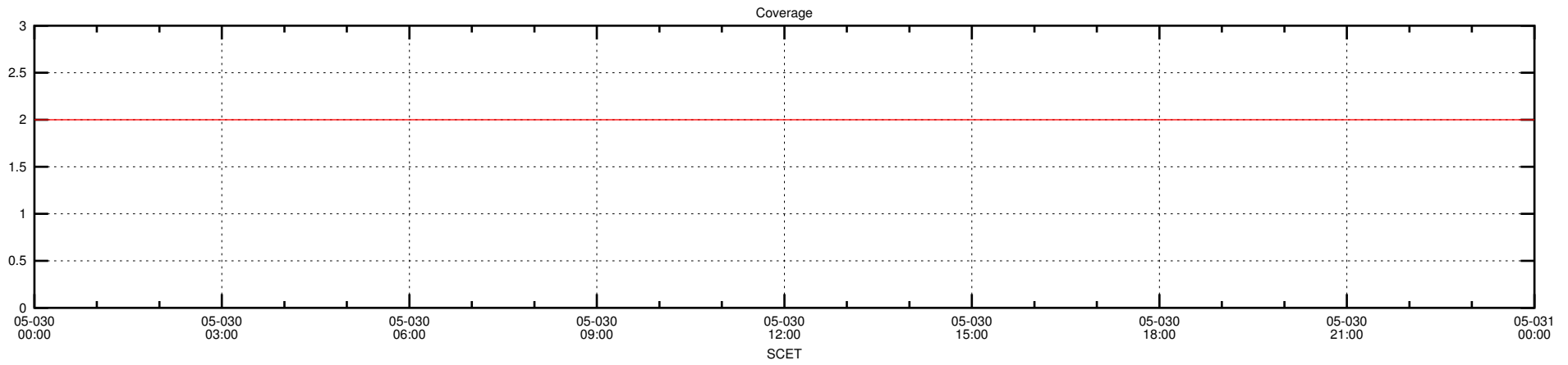
Z-Axis



CK #2 S/C Body Rates (DOY 030-031)

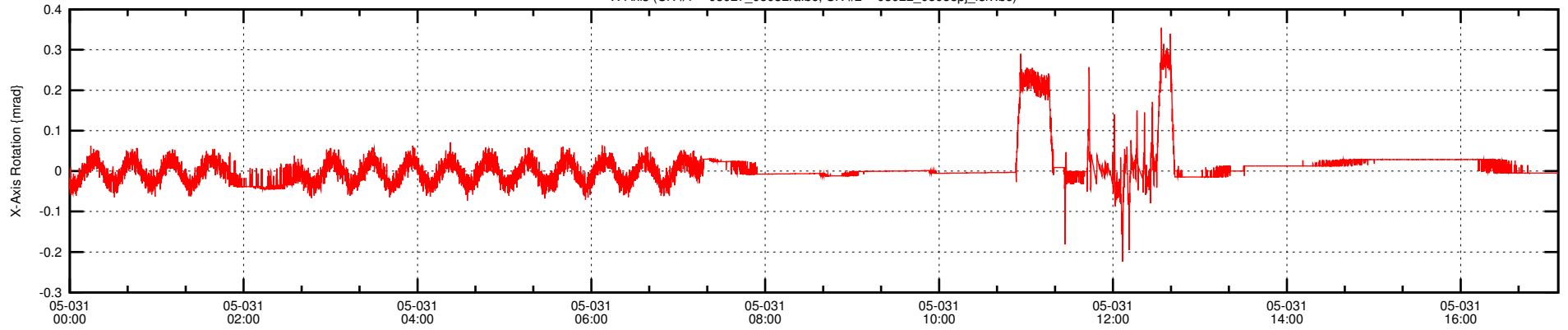


All Data Present = 2, Recon Missing = 1, Real-Time Activity (Predict Not Applicable) = 0 (DOY 030-031)



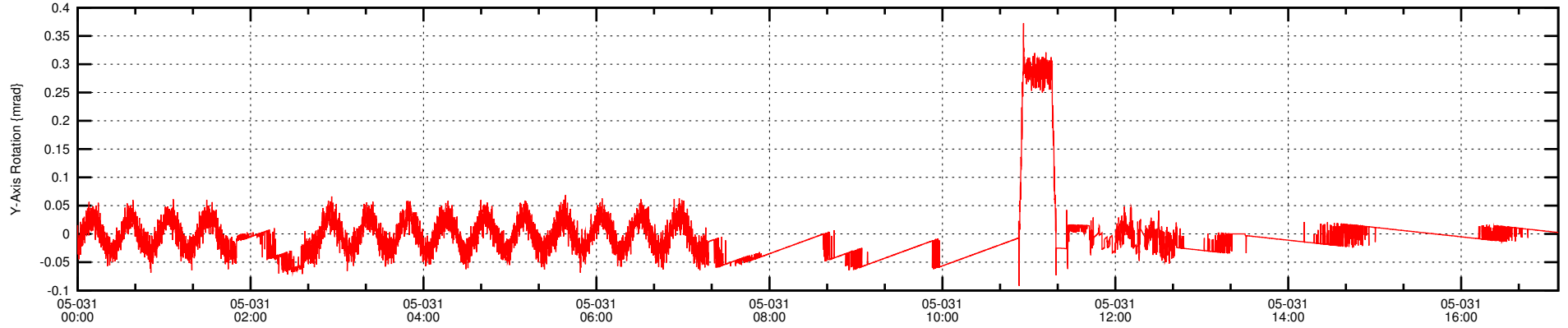
Rotation From CK #2 to CK #1 (DOY 031-031)

X-Axis (CK #1 = 05027_05032ra.bc; CK #2 = 05022_05058pj_fsiv.bc)



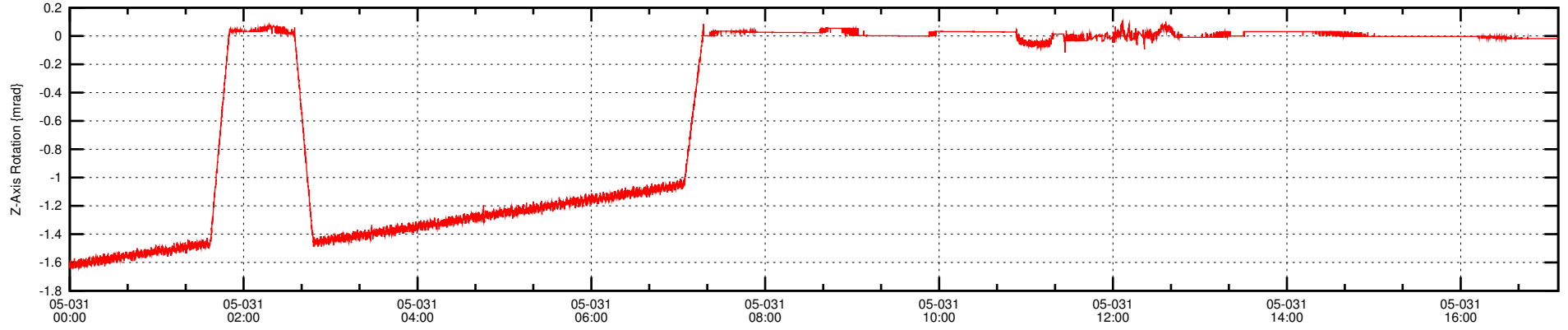
SCET

Y-Axis



SCET

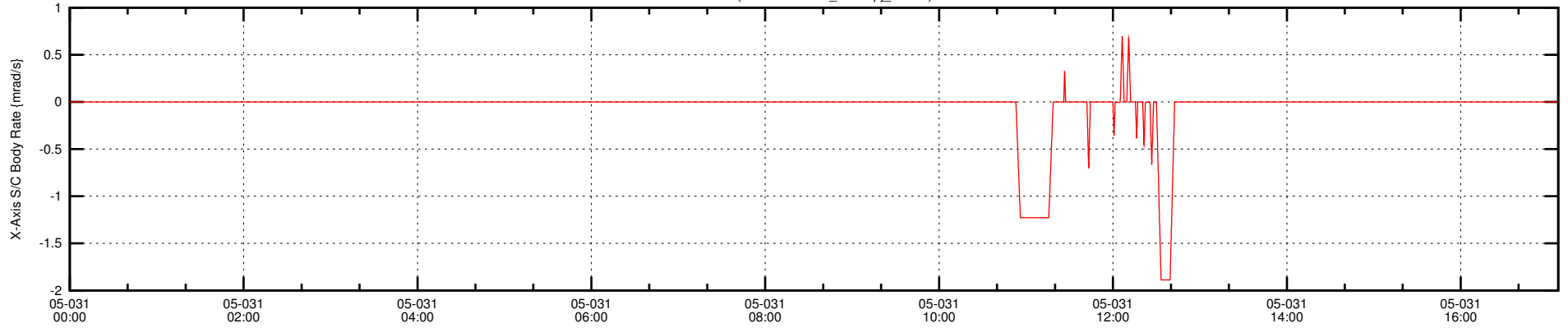
Z-Axis



SCET

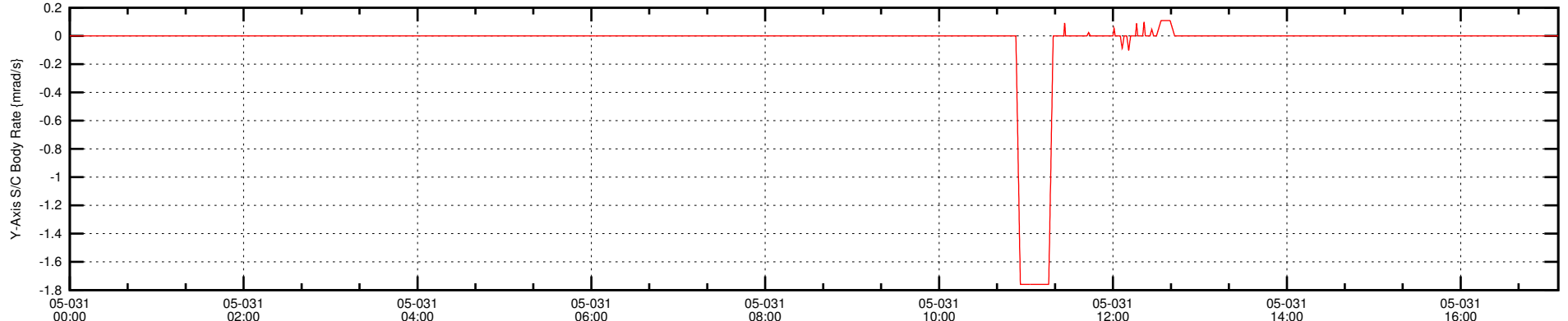
CK #2 S/C Body Rates (DOY 031-031)

X-Axis (CK #2 = 05022_05058pj_fsiv.bc)



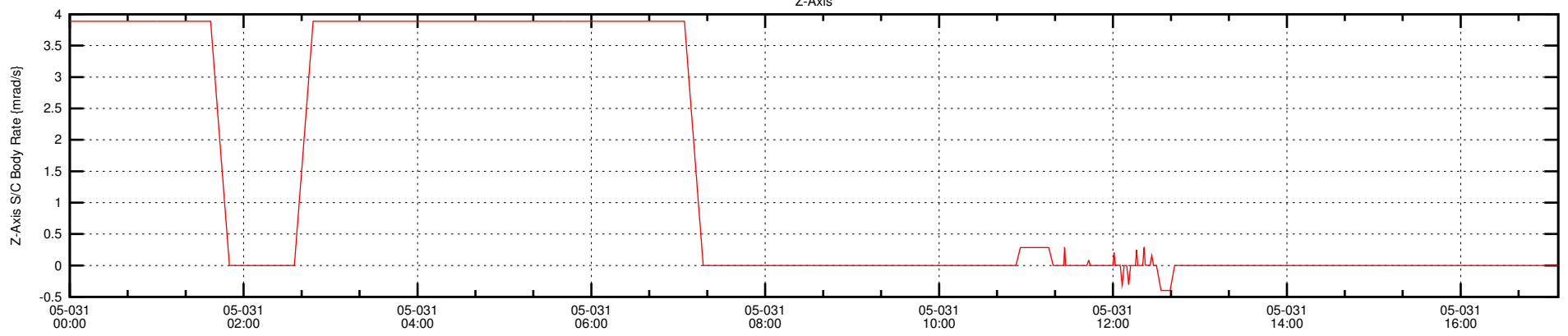
SCET

Y-Axis



SCET

Z-Axis



SCET

All Data Present = 2, Recon Missing = 1, Real-Time Activity (Predict Not Applicable) = 0 (DOY 031-031)

