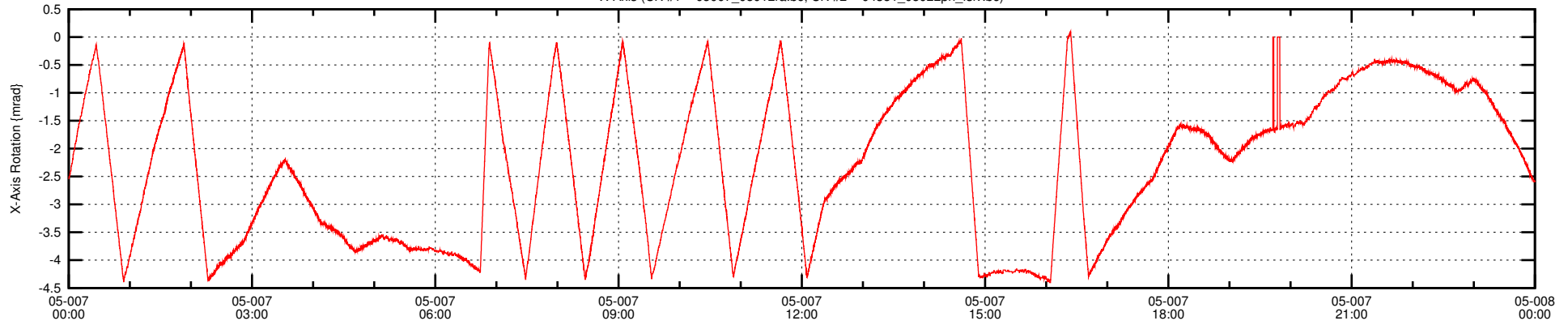
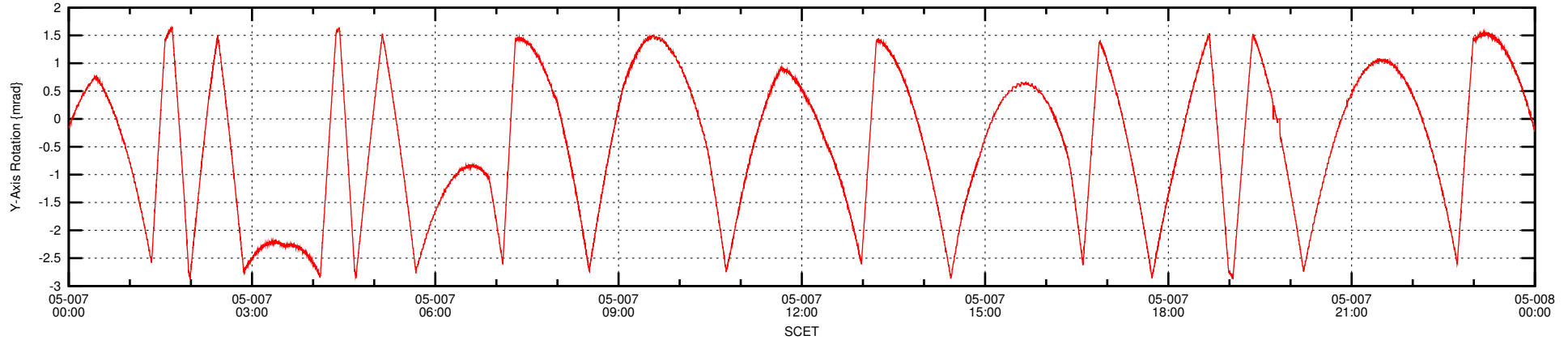


Rotation From CK #2 to CK #1 (DOY 007-008)

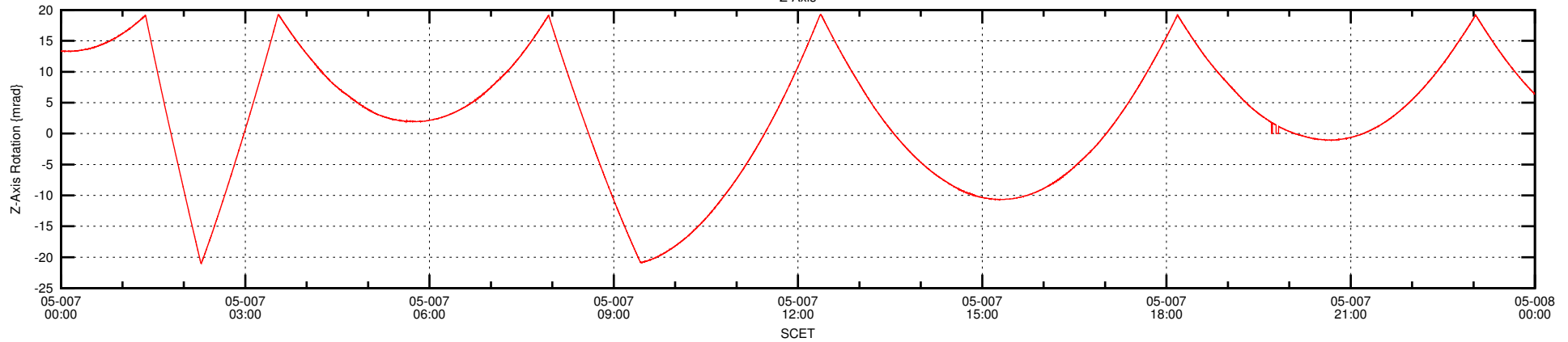
X-Axis (CK #1 = 05007_05012ra.bc; CK #2 = 04351_05022ph_fsiv.bc)



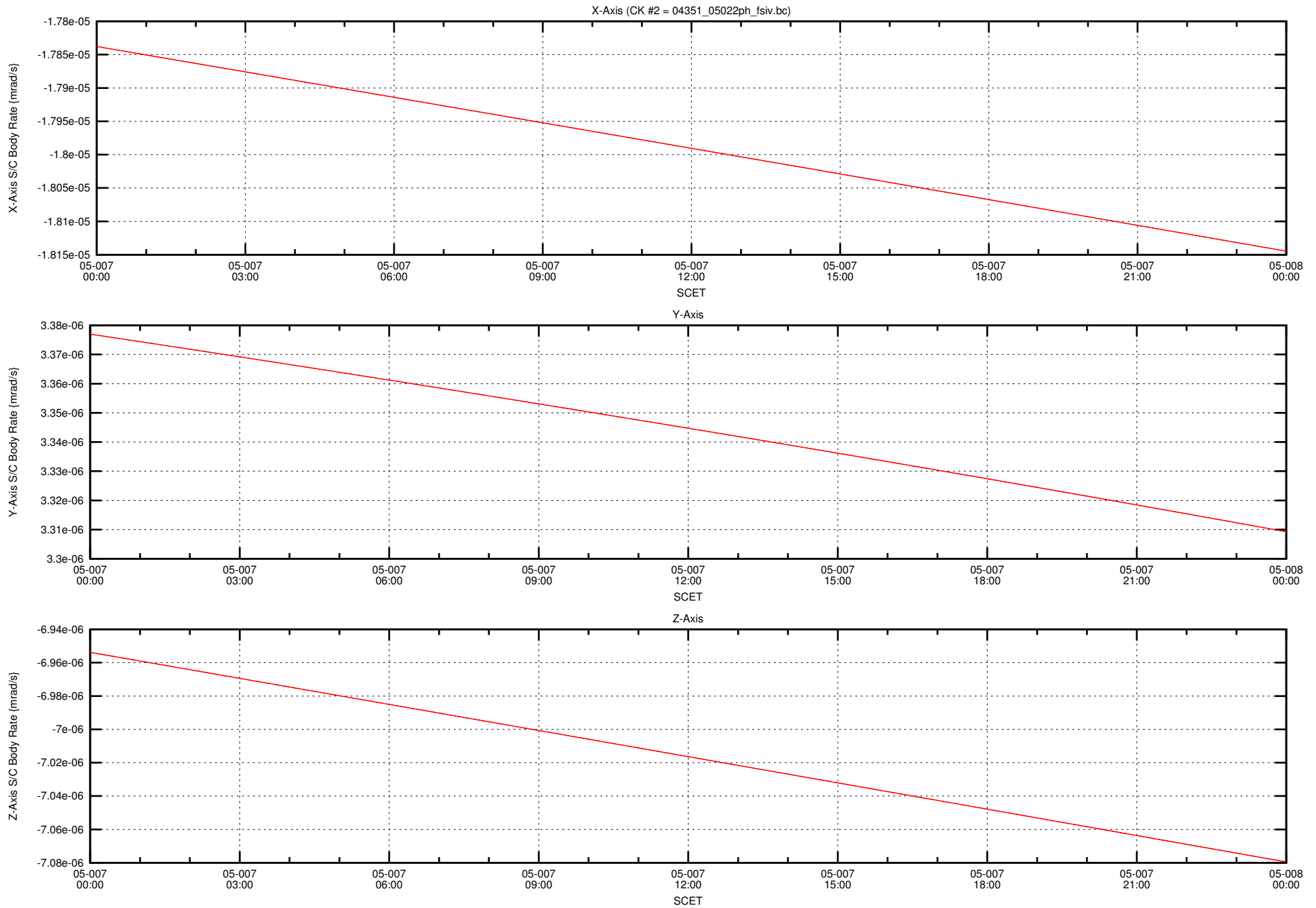
Y-Axis



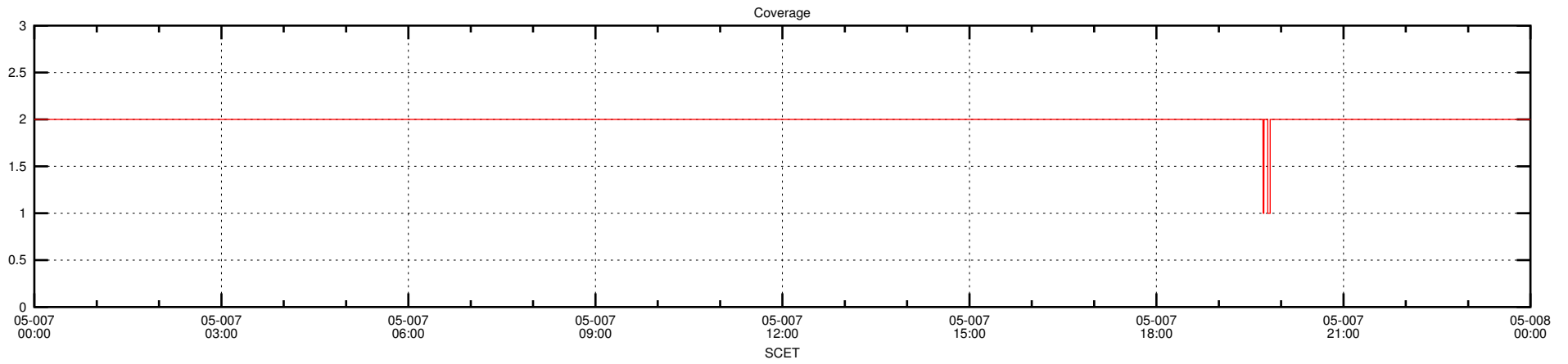
Z-Axis



CK #2 S/C Body Rates (DOY 007-008)

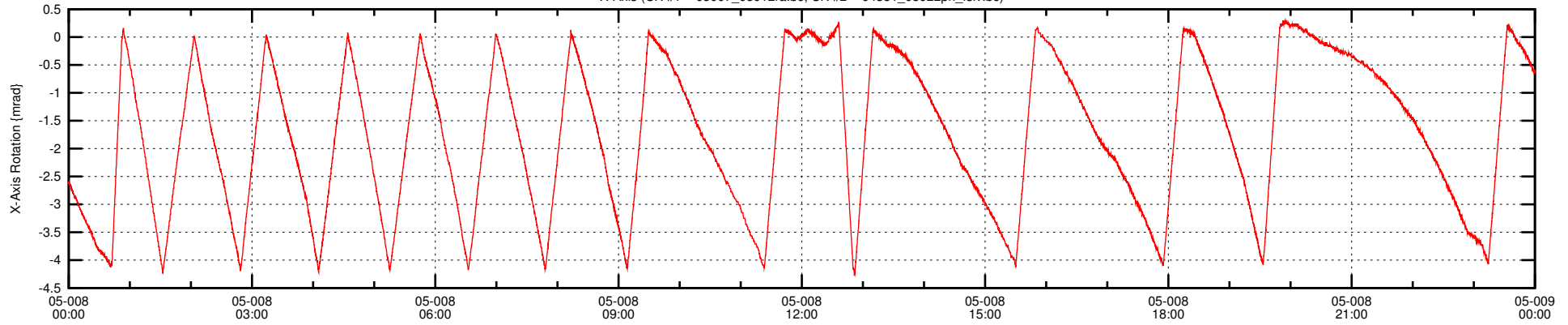


All Data Present = 2, Recon Missing = 1, Real-Time Activity (Predict Not Applicable) = 0 (DOY 007-008)

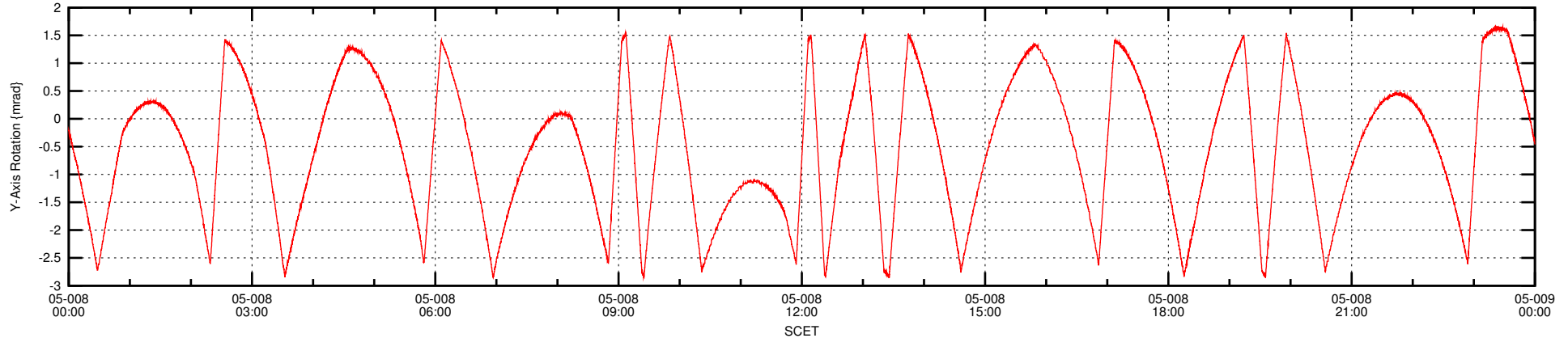


Rotation From CK #2 to CK #1 (DOY 008-009)

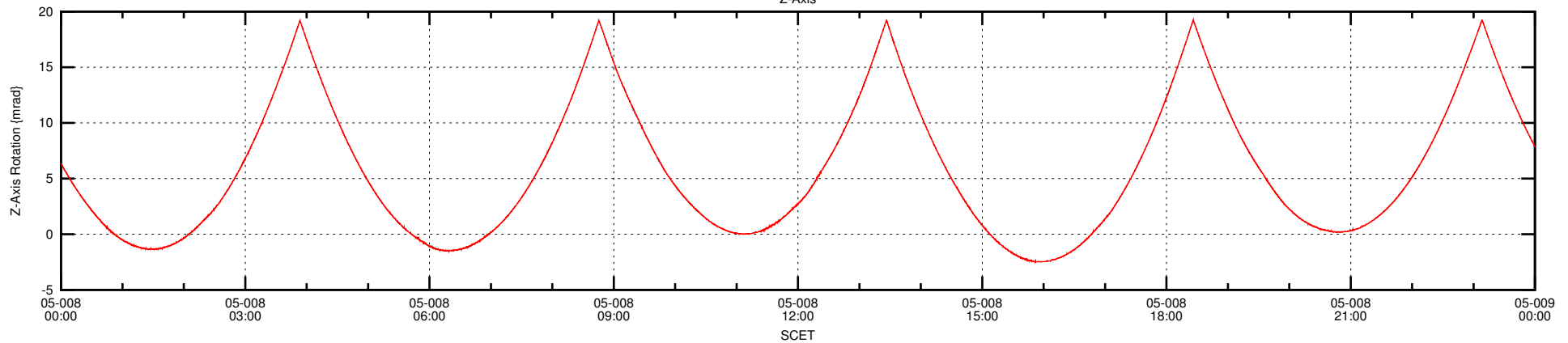
X-Axis (CK #1 = 05007_05012ra.bc; CK #2 = 04351_05022ph_fsiv.bc)



Y-Axis

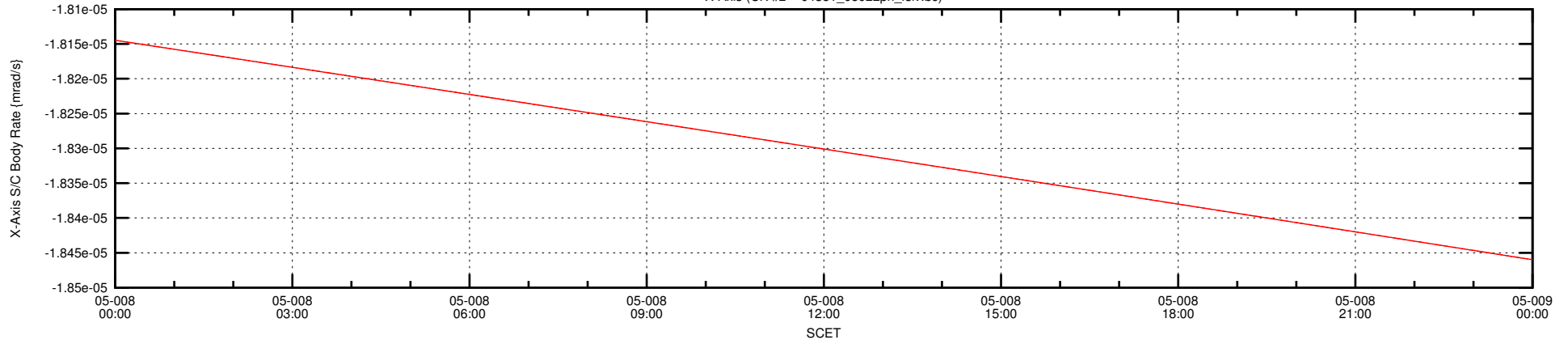


Z-Axis

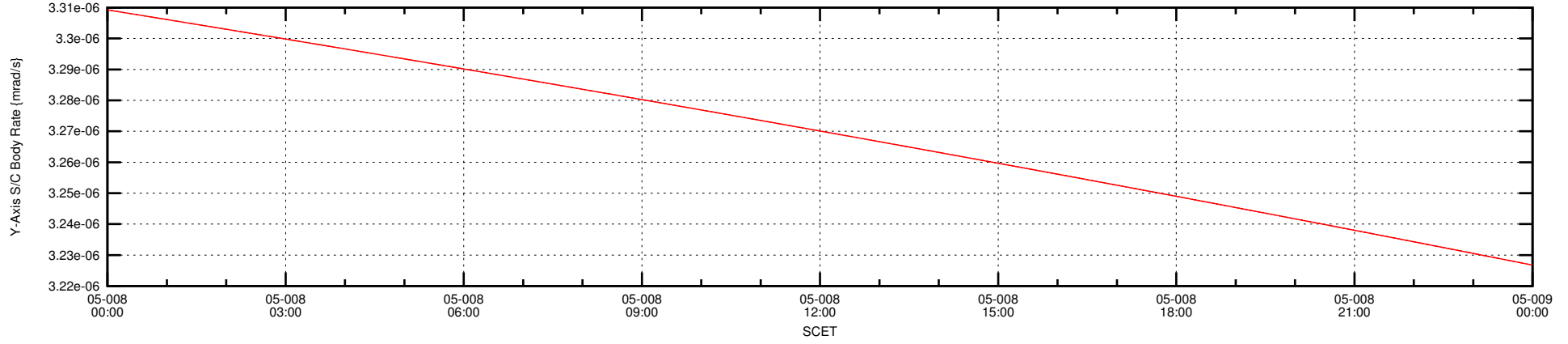


CK #2 S/C Body Rates (DOY 008-009)

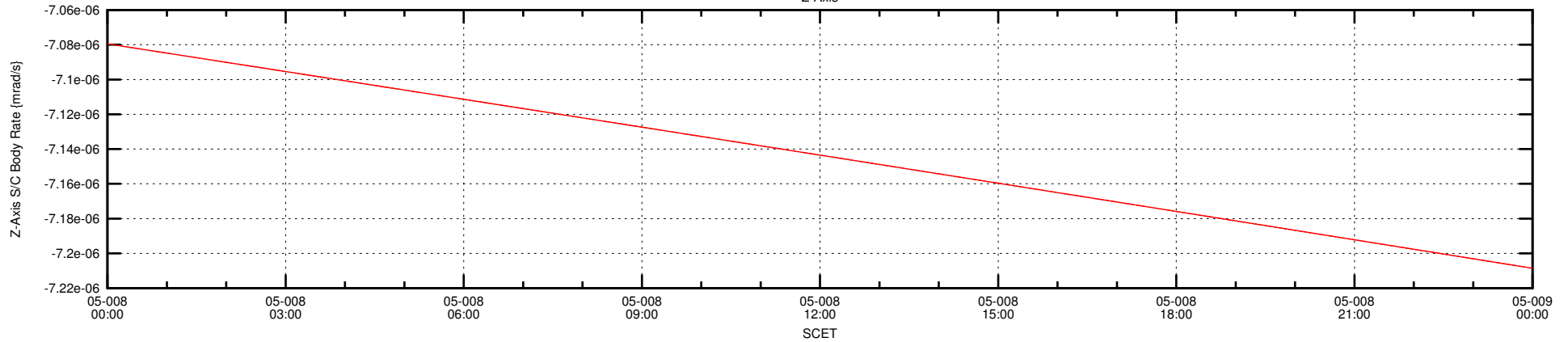
X-Axis (CK #2 = 04351_05022ph_fsiv.bc)



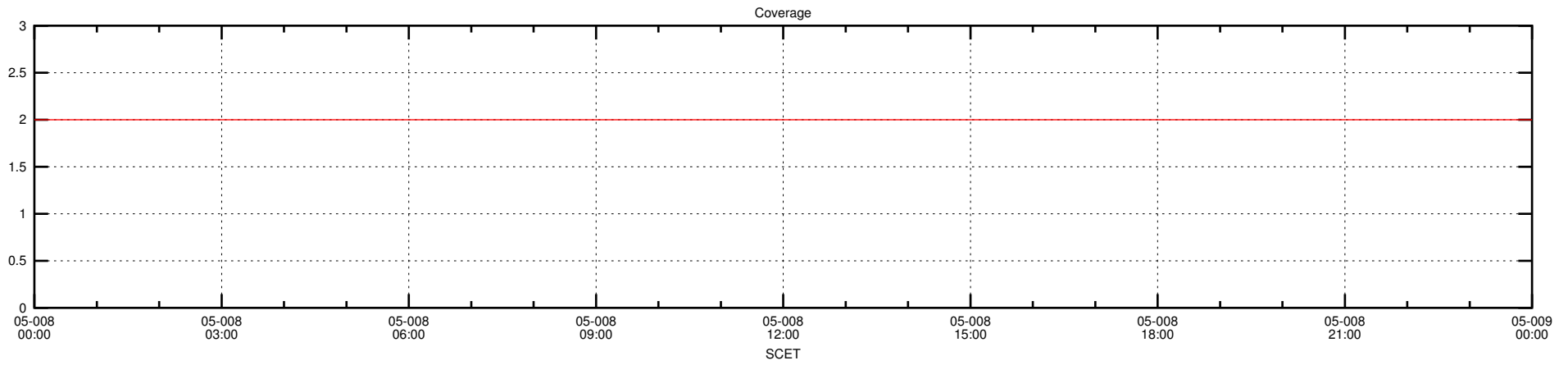
Y-Axis



Z-Axis

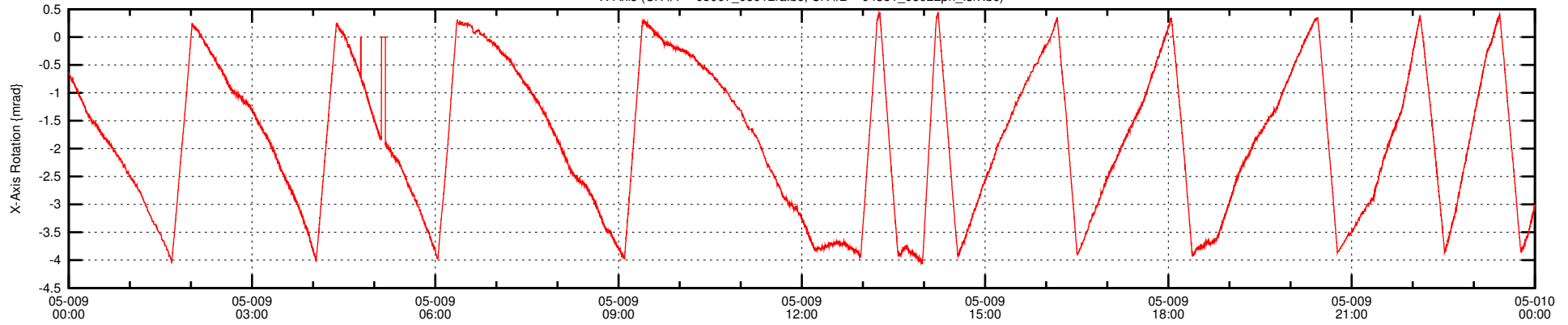


All Data Present = 2, Recon Missing = 1, Real-Time Activity (Predict Not Applicable) = 0 (DOY 008-009)

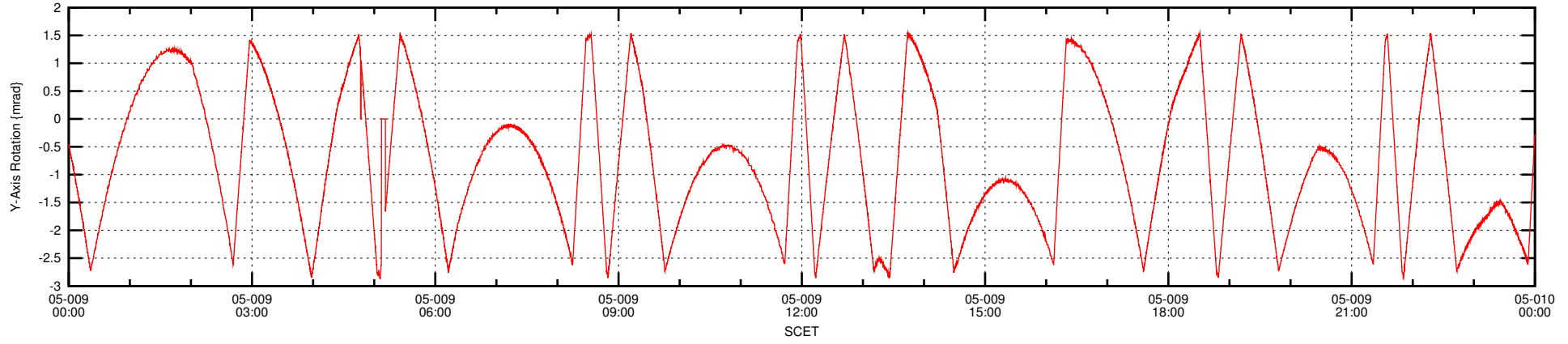


Rotation From CK #2 to CK #1 (DOY 009-010)

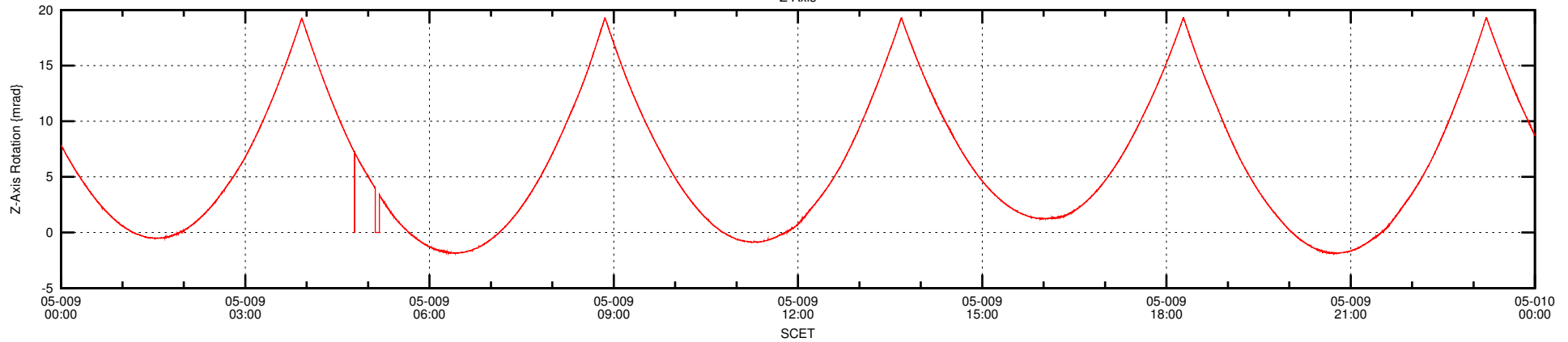
X-Axis (CK #1 = 05007_05012ra.bc; CK #2 = 04351_05022ph_fsiv.bc)



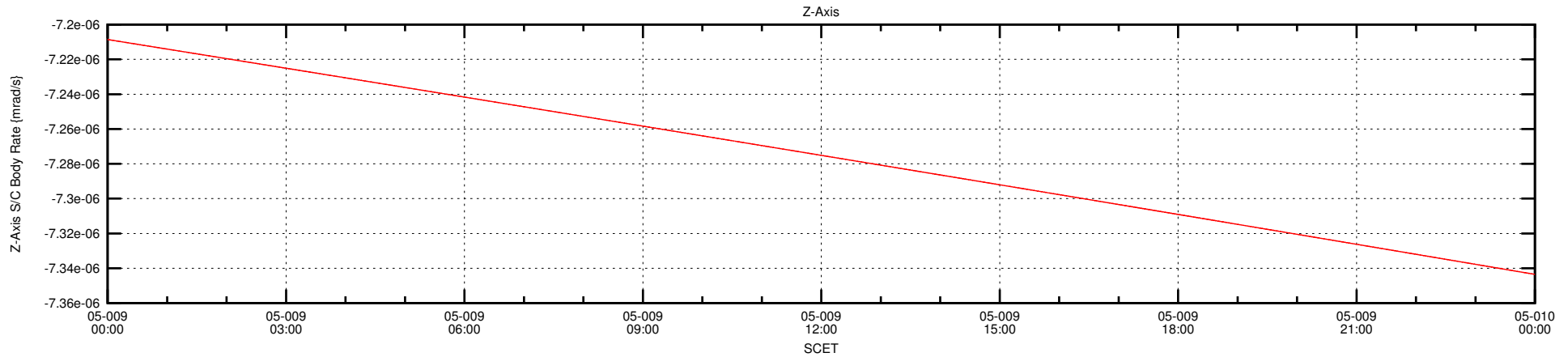
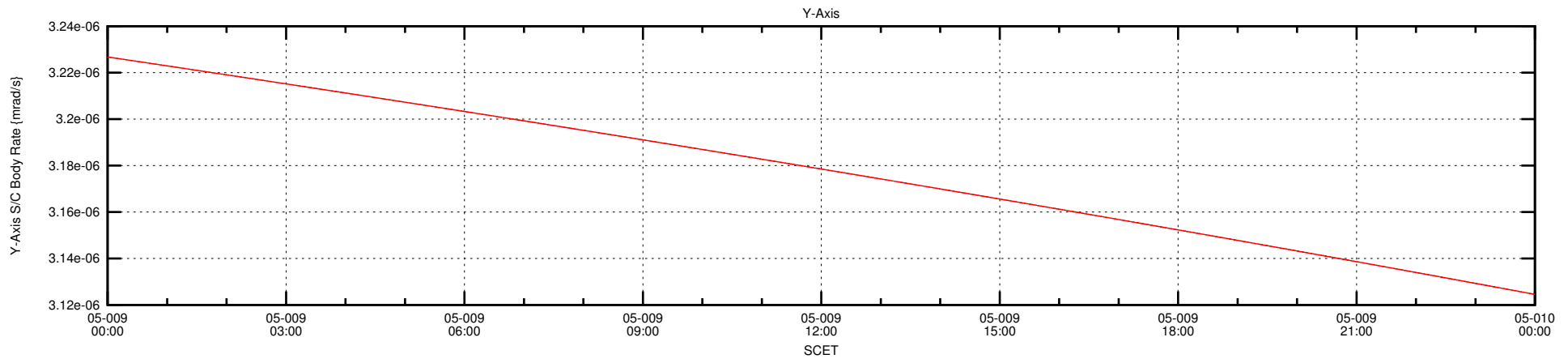
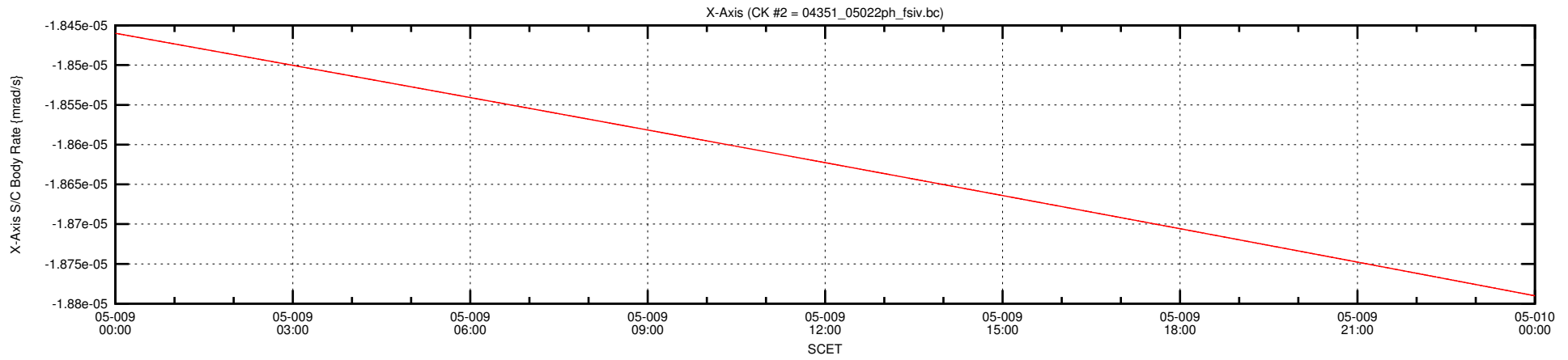
Y-Axis



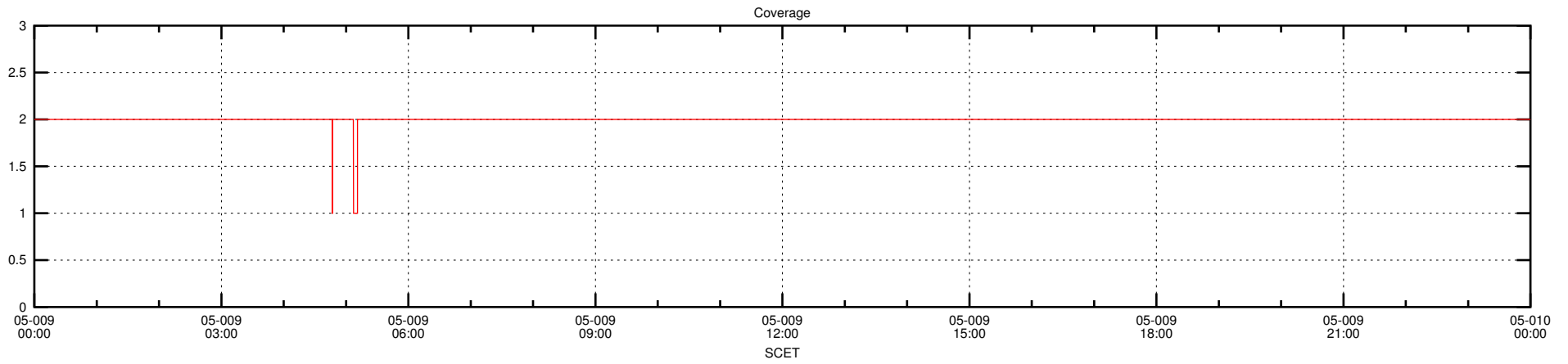
Z-Axis



CK #2 S/C Body Rates (DOY 009-010)

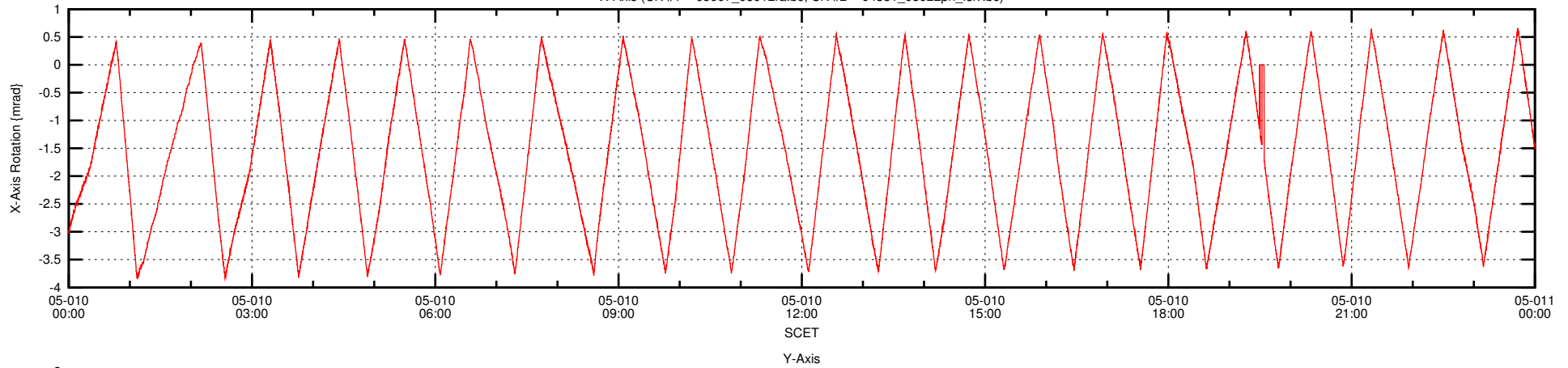


All Data Present = 2, Recon Missing = 1, Real-Time Activity (Predict Not Applicable) = 0 (DOY 009-010)

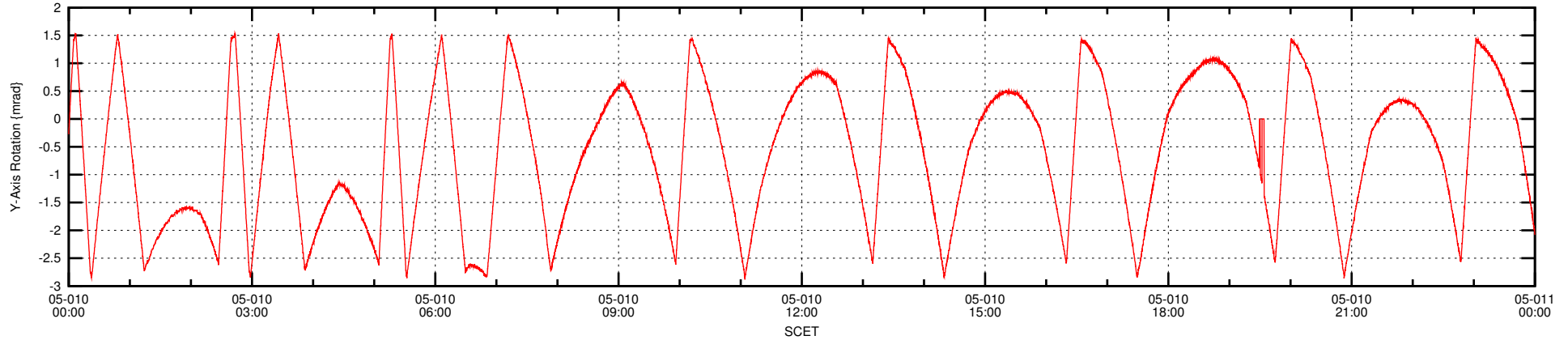


Rotation From CK #2 to CK #1 (DOY 010-011)

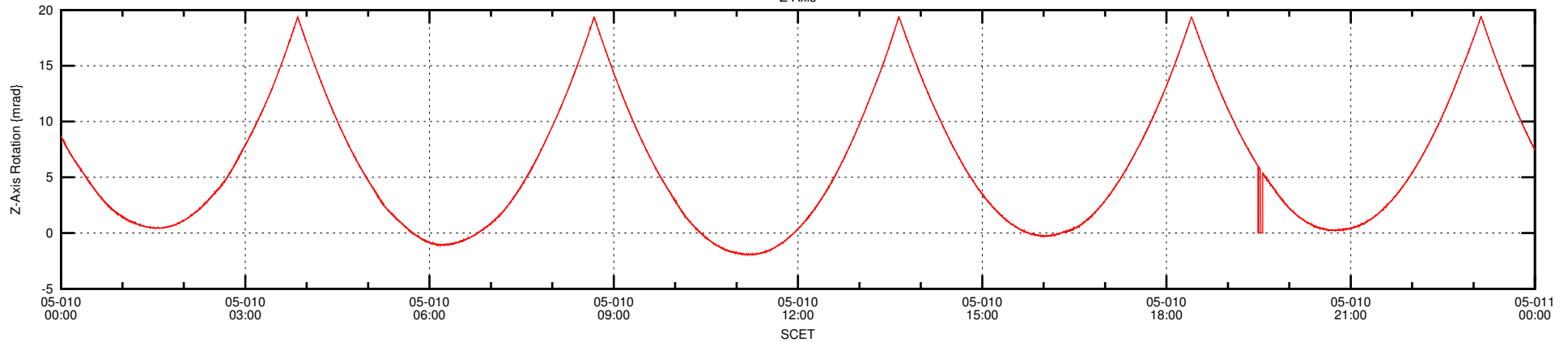
X-Axis (CK #1 = 05007_05012ra.bc; CK #2 = 04351_05022ph_fsiv.bc)



Y-Axis

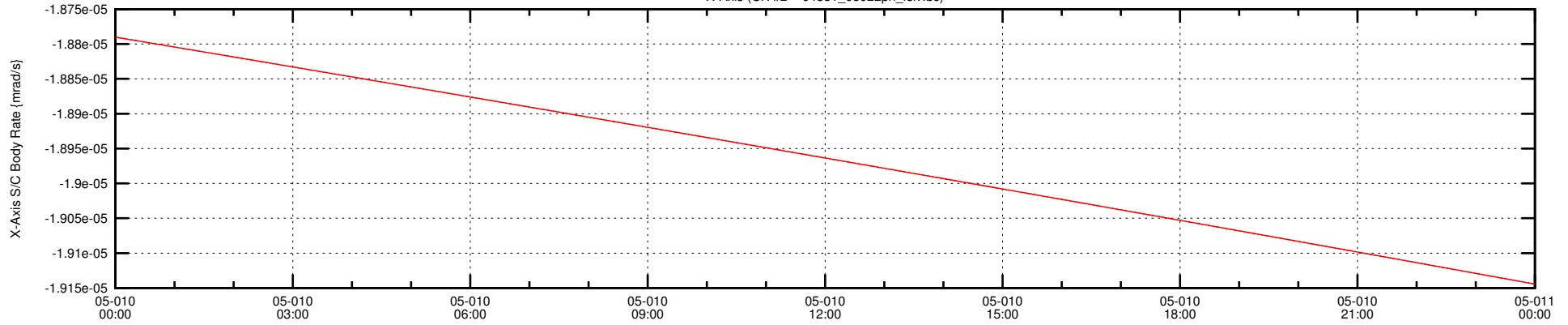


Z-Axis

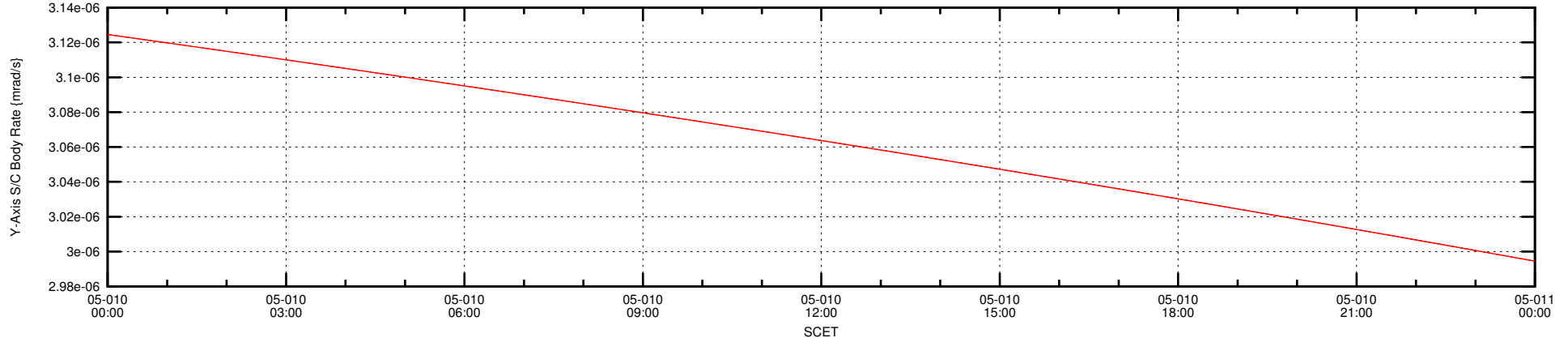


CK #2 S/C Body Rates (DOY 010-011)

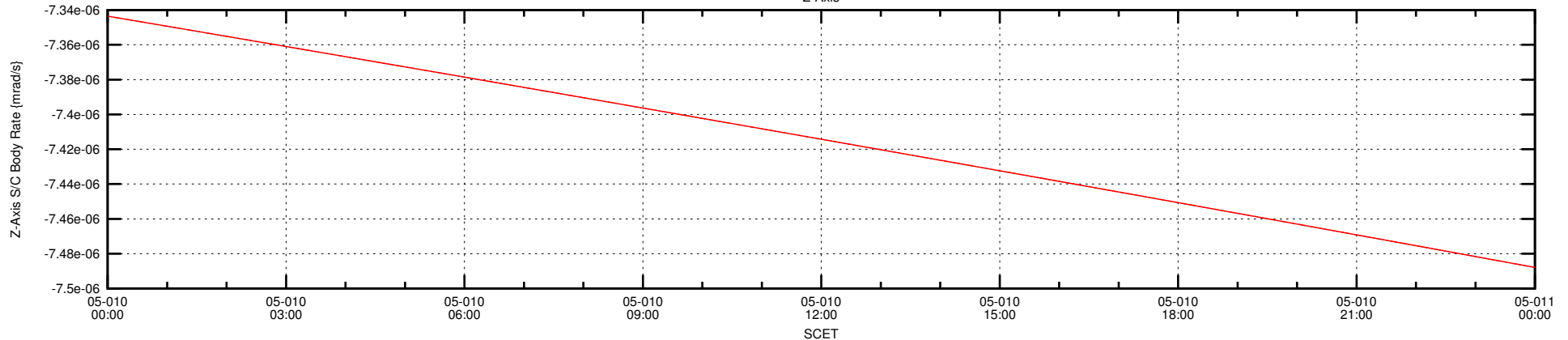
X-Axis (CK #2 = 04351_05022ph_fsiv.bc)



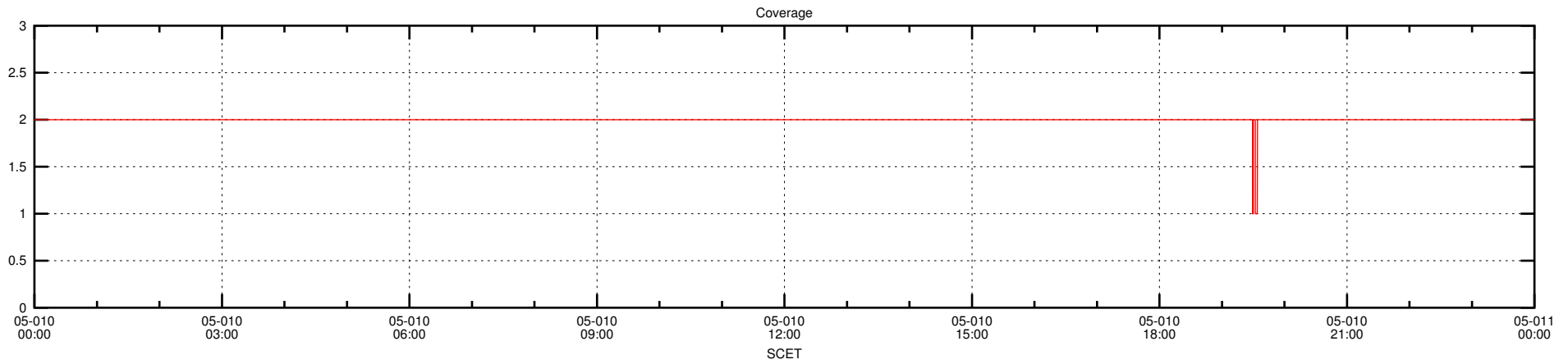
Y-Axis



Z-Axis

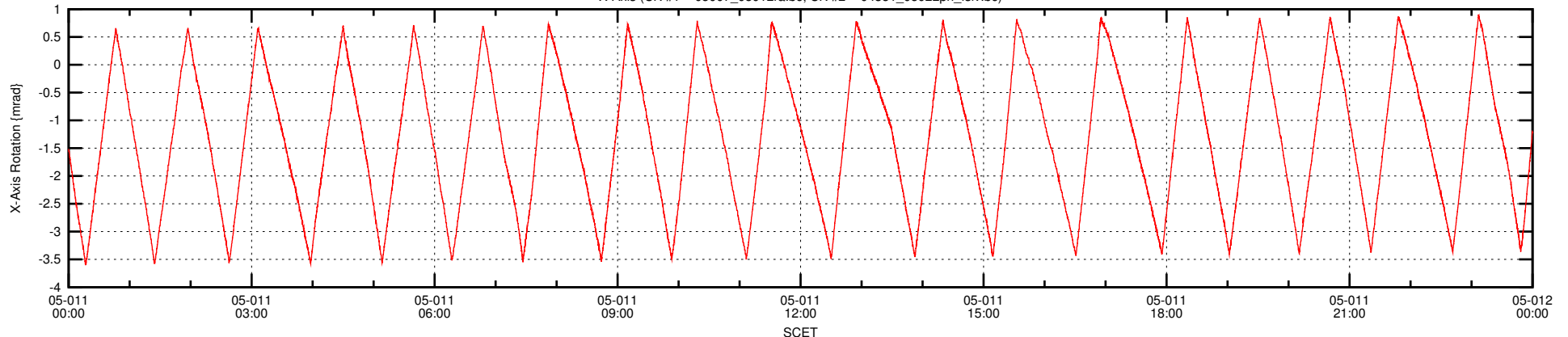


All Data Present = 2, Recon Missing = 1, Real-Time Activity (Predict Not Applicable) = 0 (DOY 010-011)

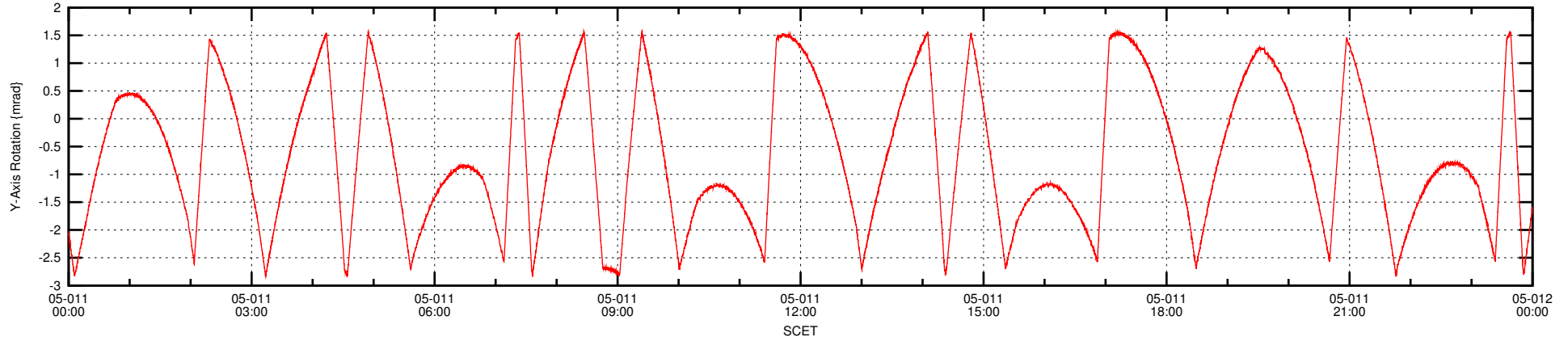


Rotation From CK #2 to CK #1 (DOY 011-011)

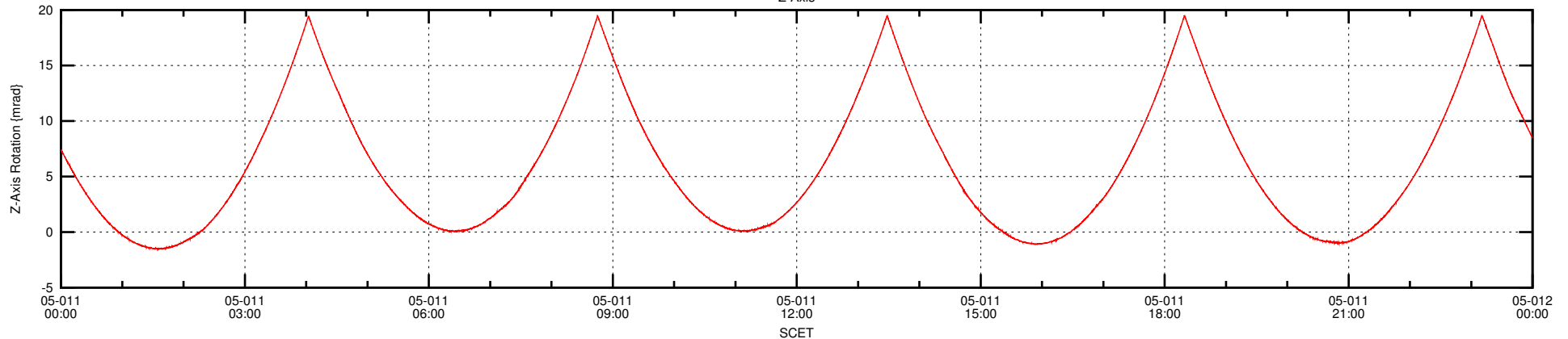
X-Axis (CK #1 = 05007_05012ra.bc; CK #2 = 04351_05022ph_fsiv.bc)



Y-Axis

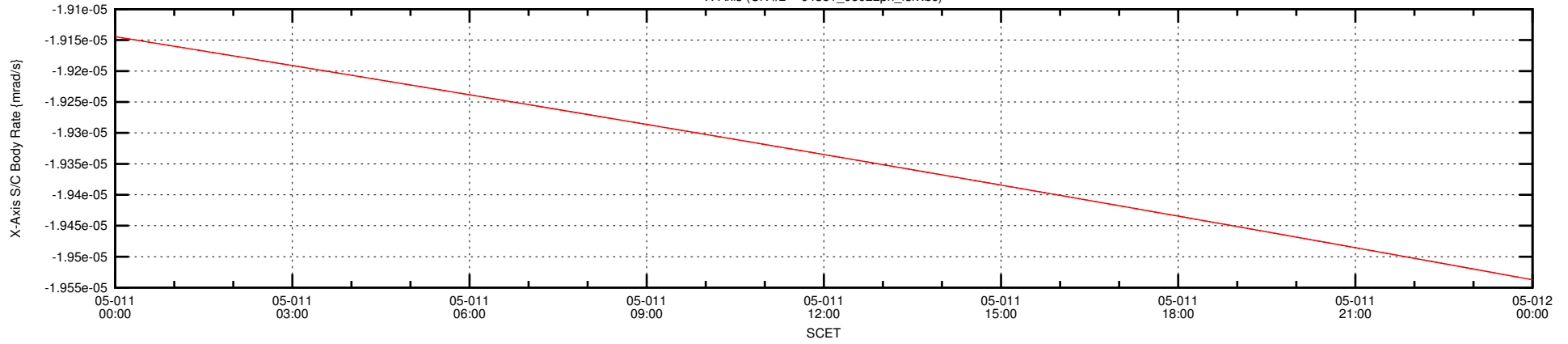


Z-Axis

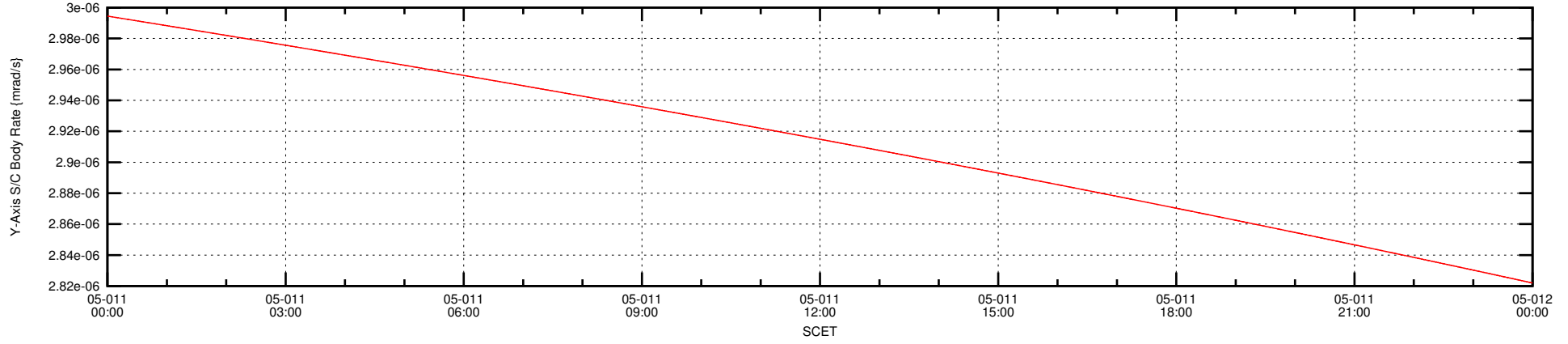


CK #2 S/C Body Rates (DOY 011-011)

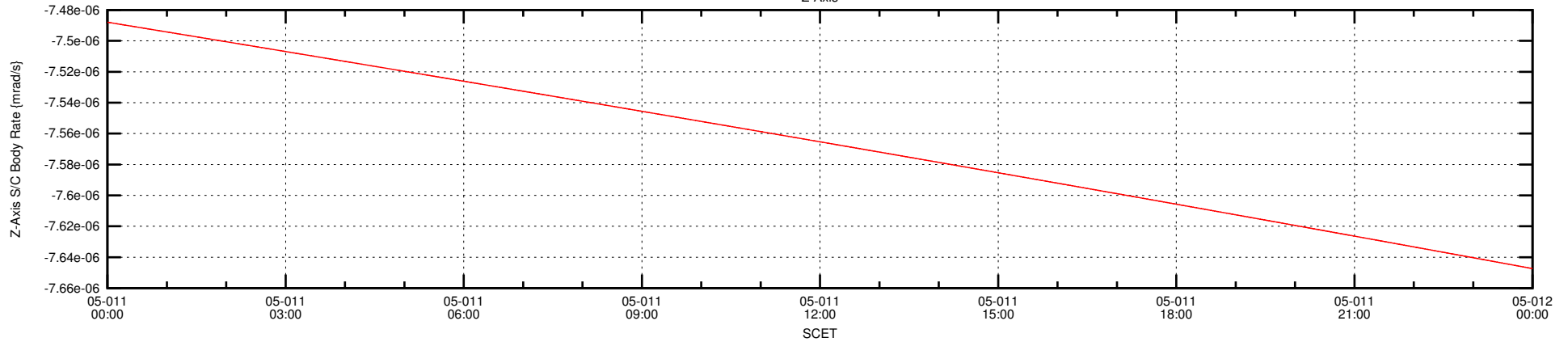
X-Axis (CK #2 = 04351_05022ph_fsiv.bc)



Y-Axis



Z-Axis



All Data Present = 2, Recon Missing = 1, Real-Time Activity (Predict Not Applicable) = 0 (DOY 011-011)

