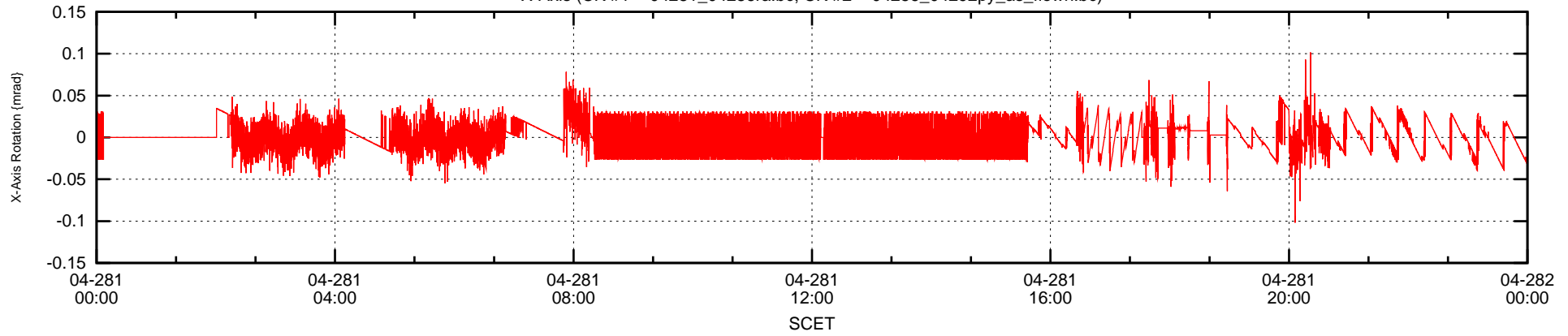
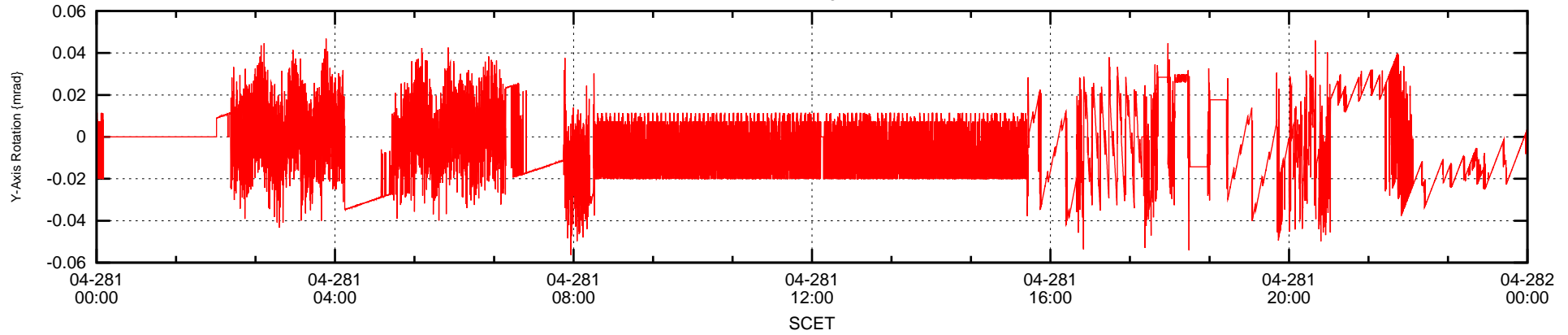


Rotation From CK #2 to CK #1 (DOY 281-282)

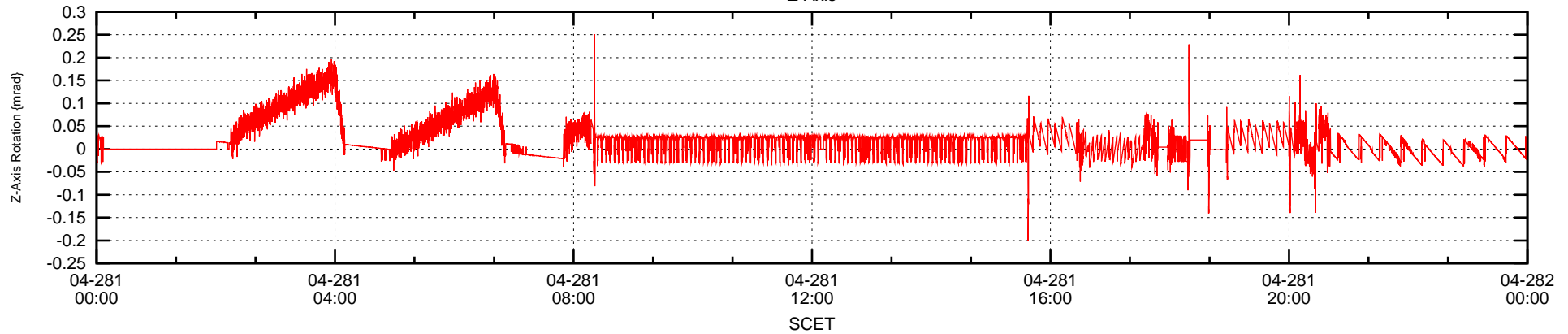
X-Axis (CK #1 = 04281_04286ra.bc; CK #2 = 04256_04292py_as_flowm.bc)



Y-Axis

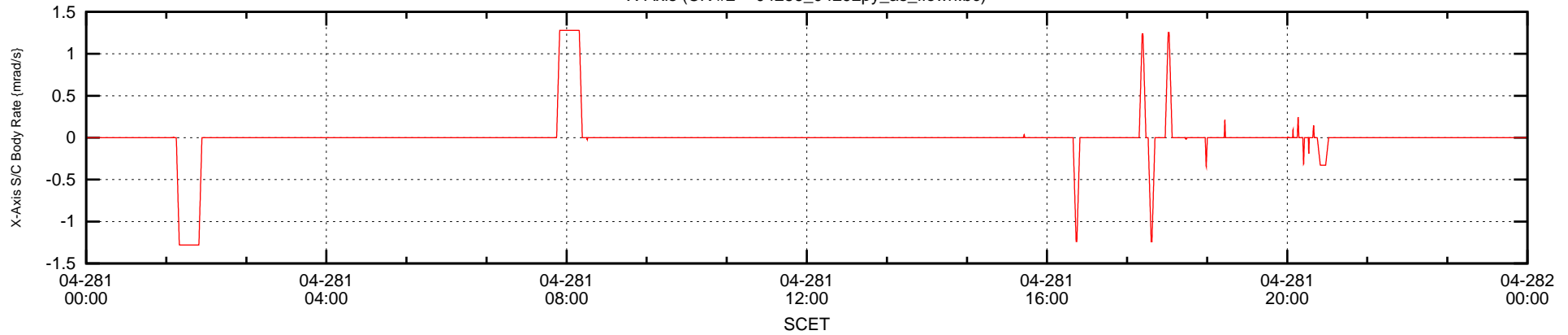


Z-Axis

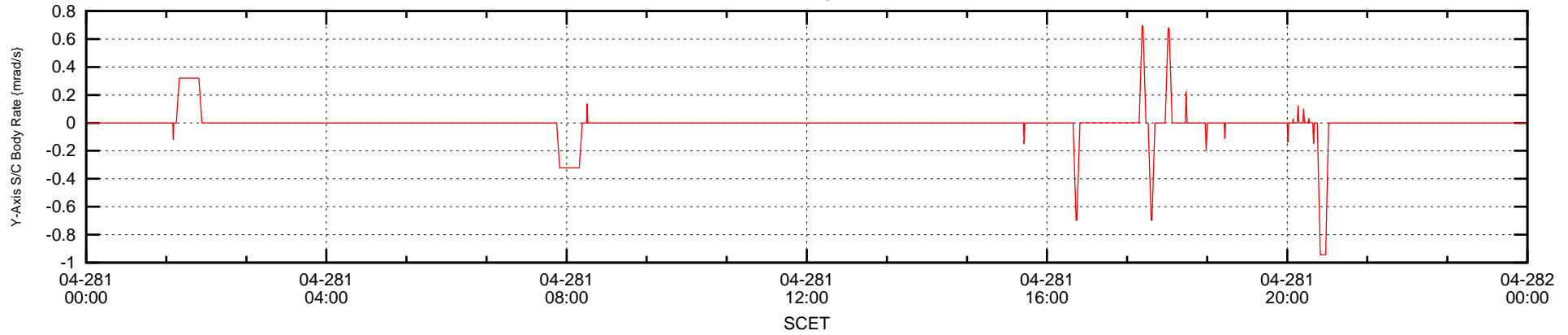


CK #2 S/C Body Rates (DOY 281-282)

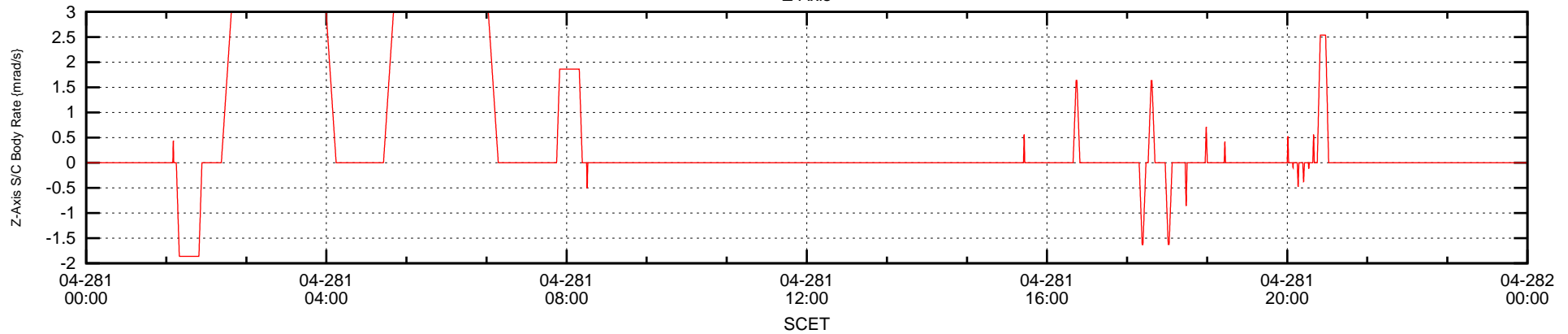
X-Axis (CK #2 = 04256_04292py_as_flown.bc)



Y-Axis

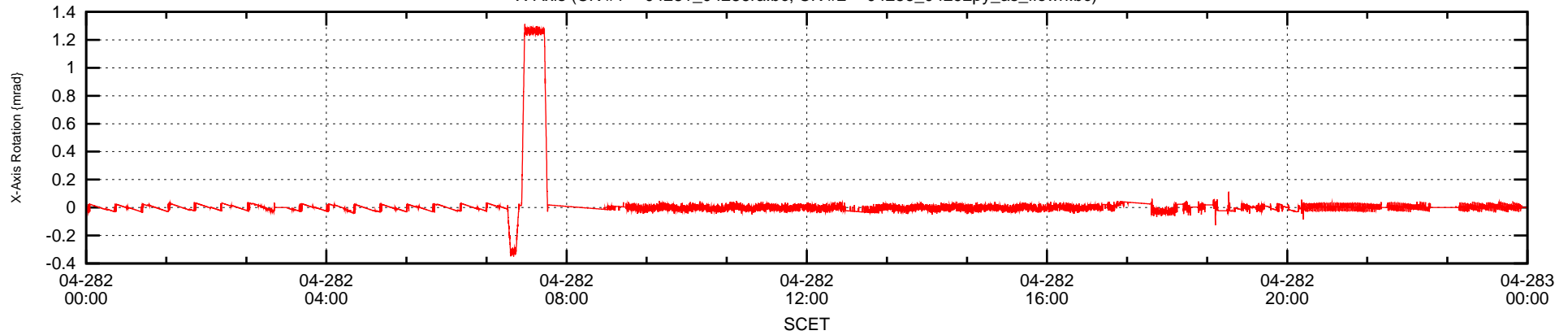


Z-Axis

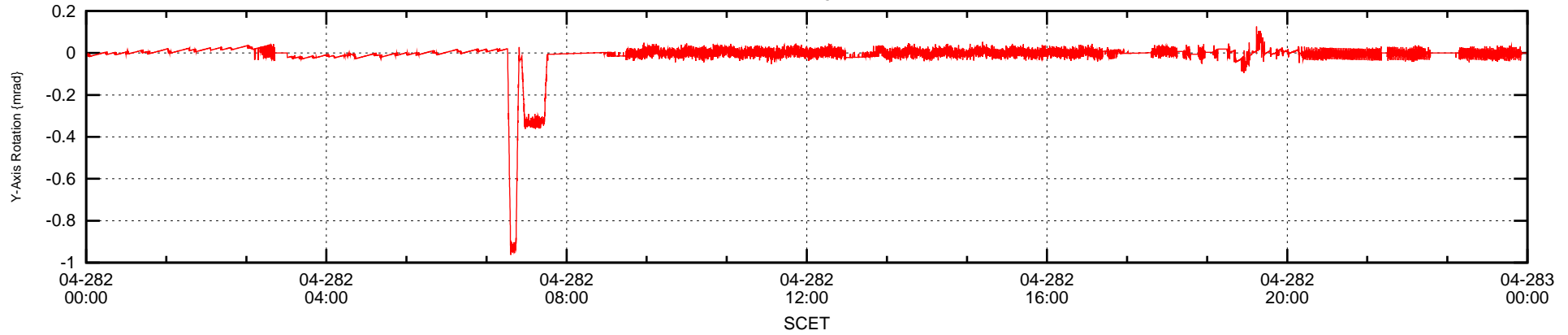


Rotation From CK #2 to CK #1 (DOY 282-283)

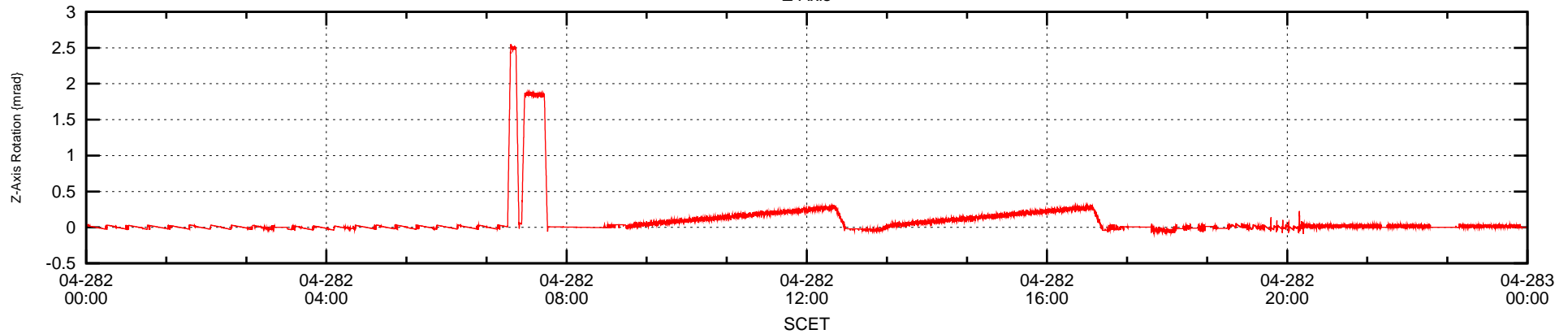
X-Axis (CK #1 = 04281_04286ra.bc; CK #2 = 04256_04292py_as_flown.bc)



Y-Axis

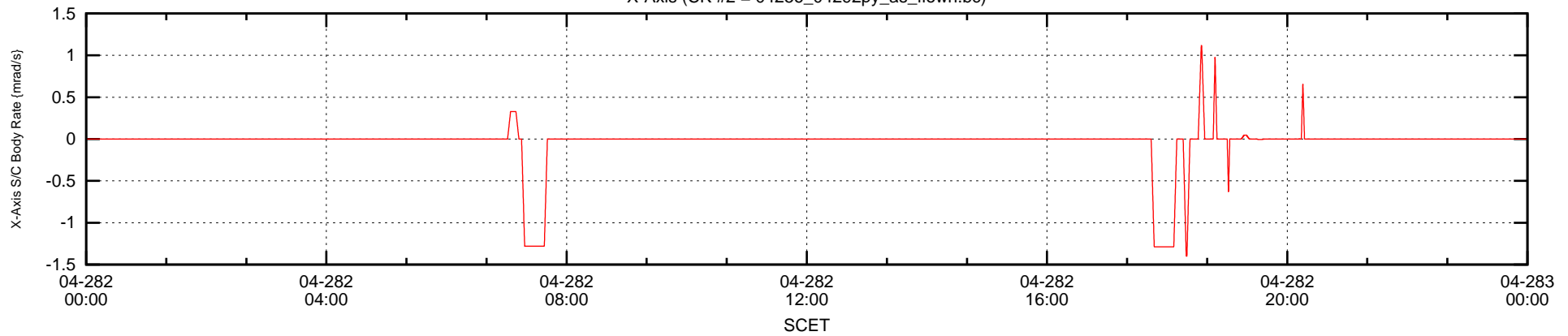


Z-Axis

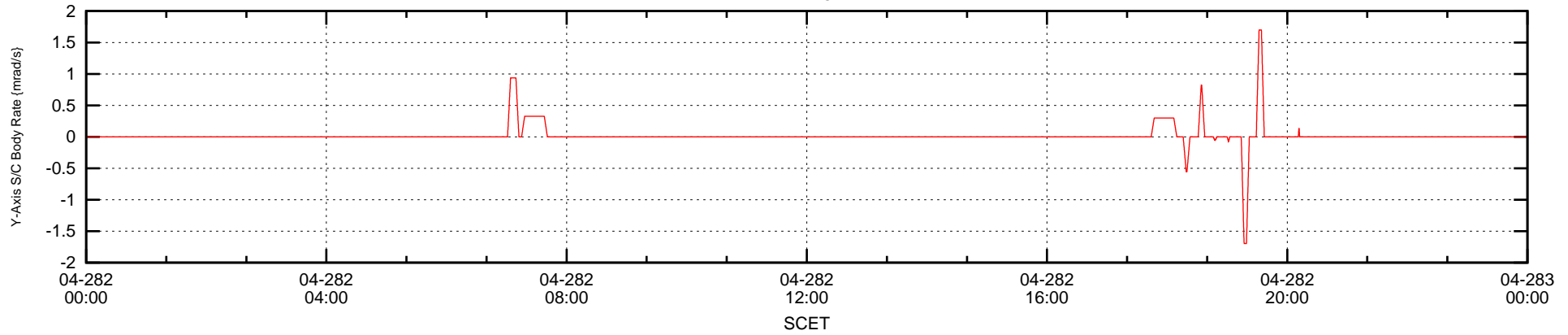


CK #2 S/C Body Rates (DOY 282-283)

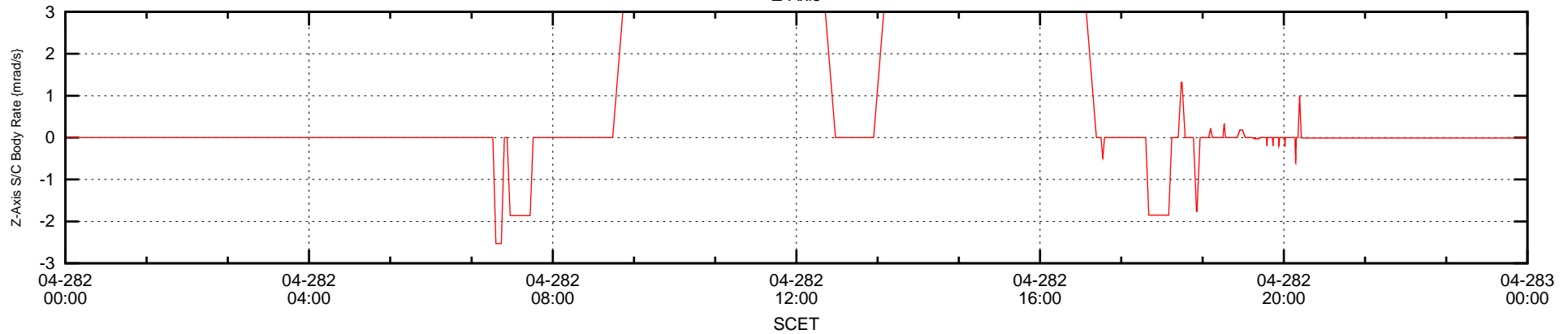
X-Axis (CK #2 = 04256_04292py_as_flowm.bc)



Y-Axis

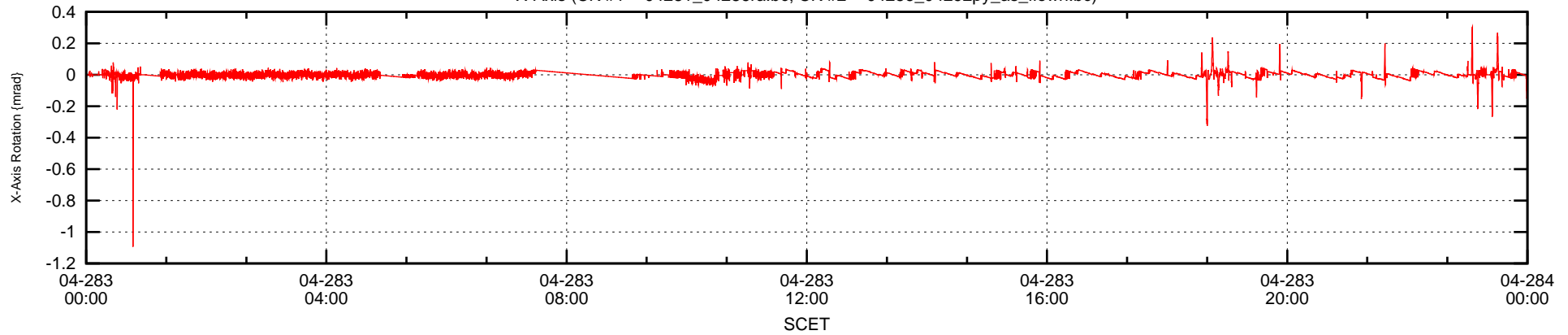


Z-Axis

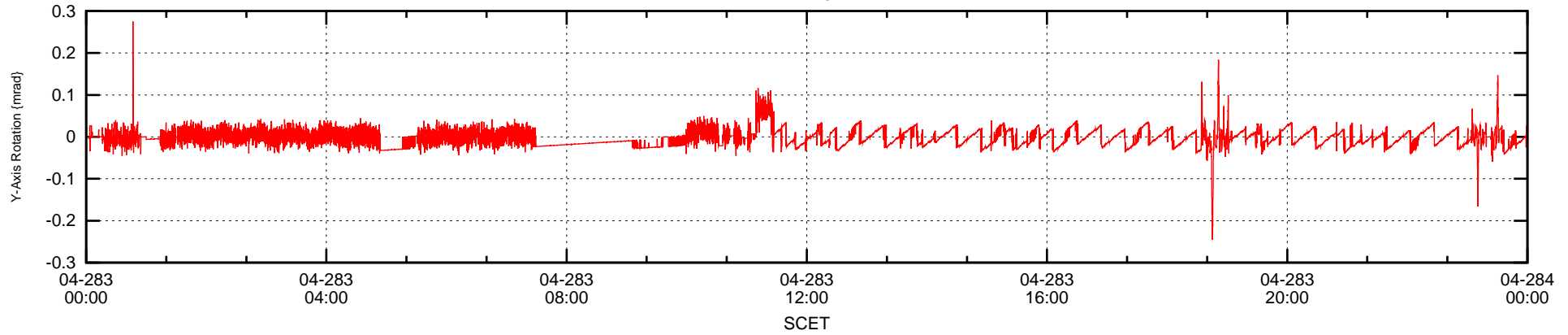


Rotation From CK #2 to CK #1 (DOY 283-284)

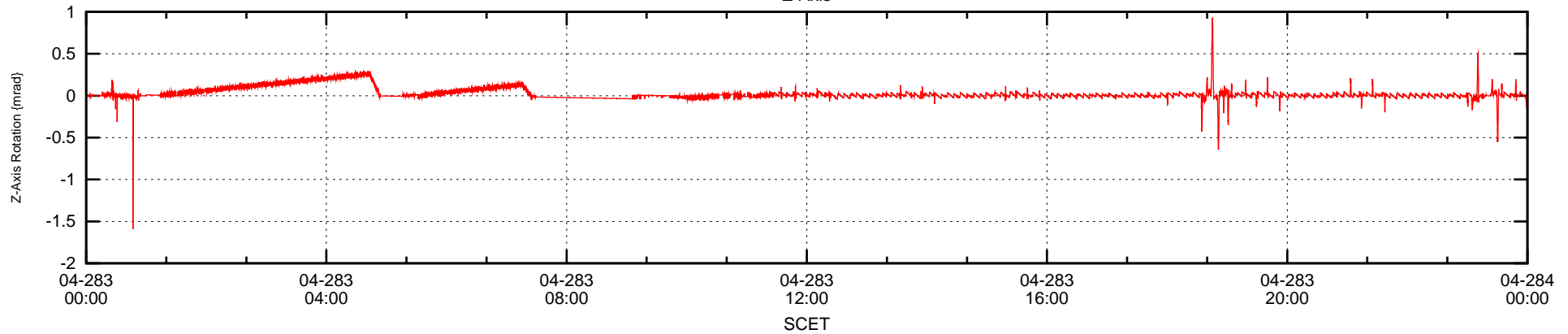
X-Axis (CK #1 = 04281_04286ra.bc; CK #2 = 04256_04292py_as_flown.bc)



Y-Axis

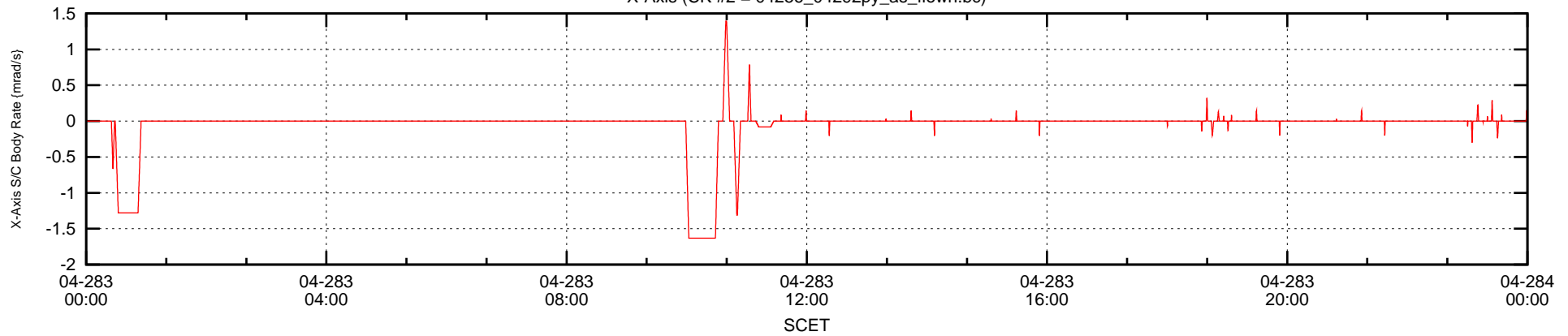


Z-Axis

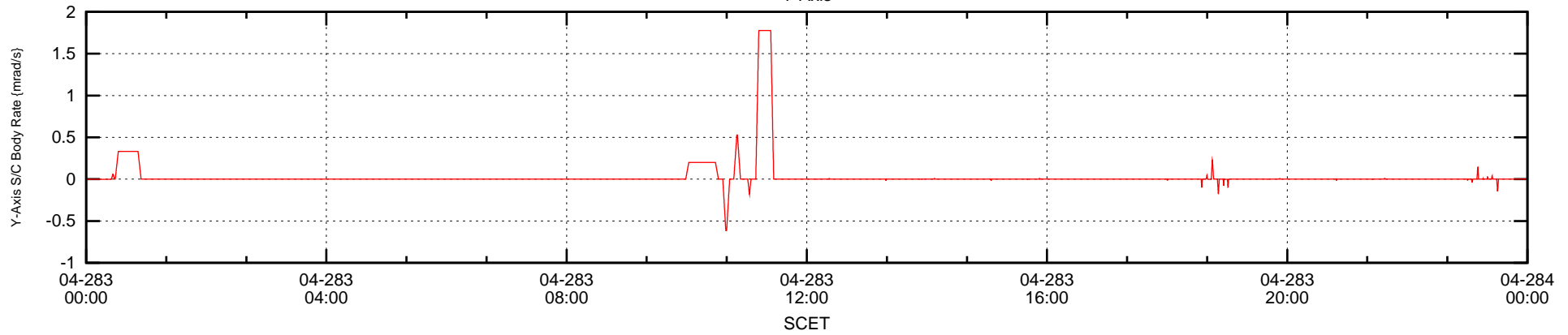


CK #2 S/C Body Rates (DOY 283-284)

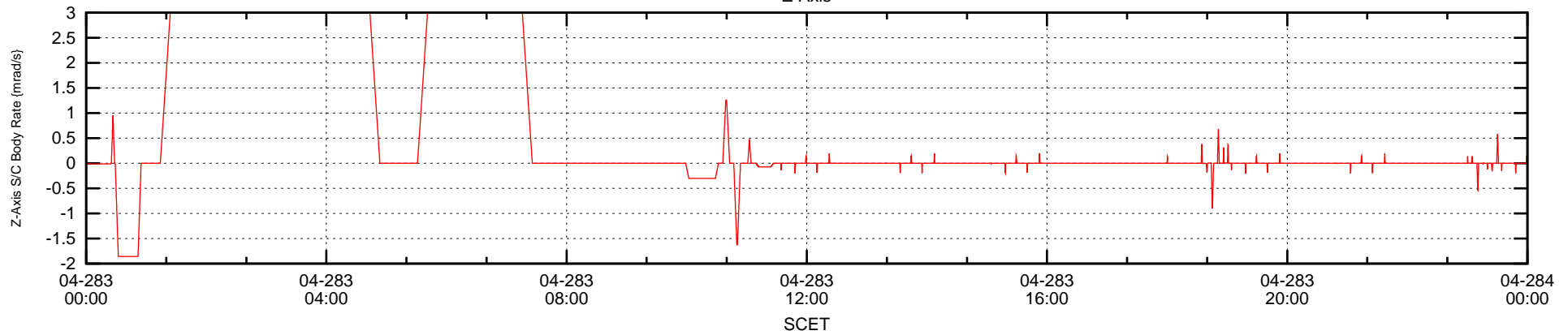
X-Axis (CK #2 = 04256_04292py_as_flowm.bc)



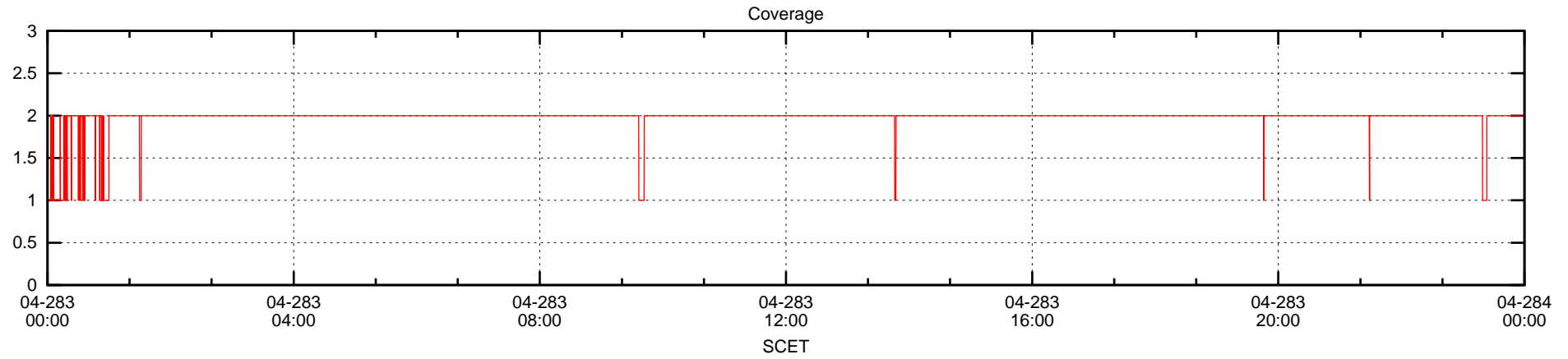
Y-Axis



Z-Axis

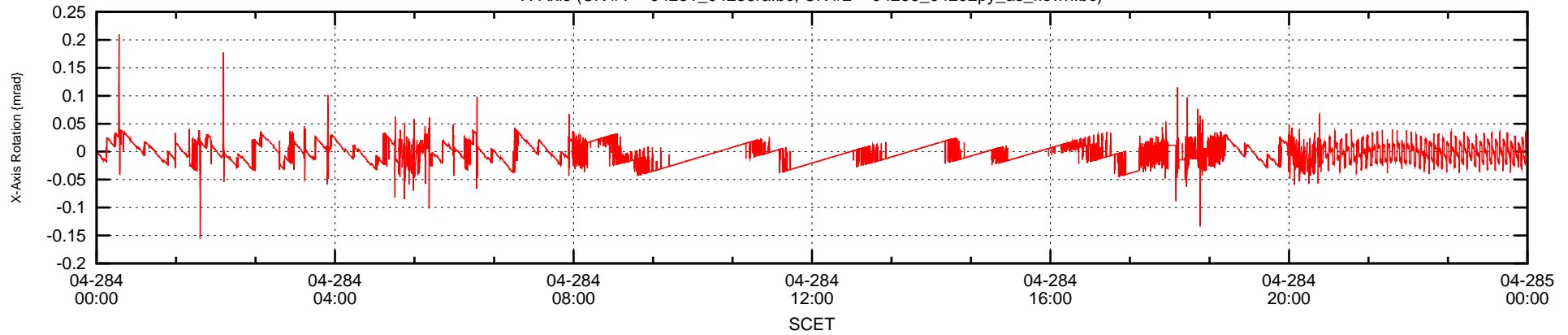


All Data Present = 2, Recon Missing = 1, Real-Time Activity (Predict Not Applicable) = 0 (DOY 283-284)

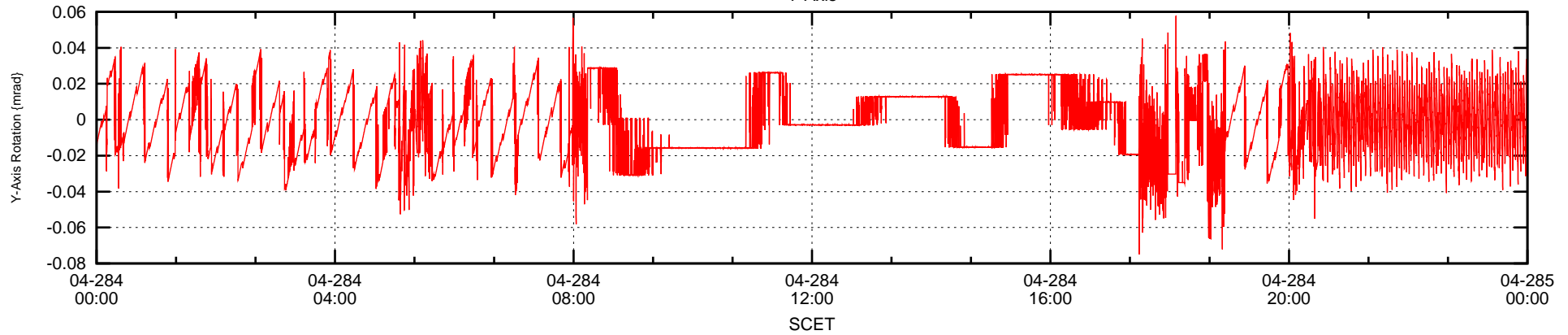


Rotation From CK #2 to CK #1 (DOY 284-285)

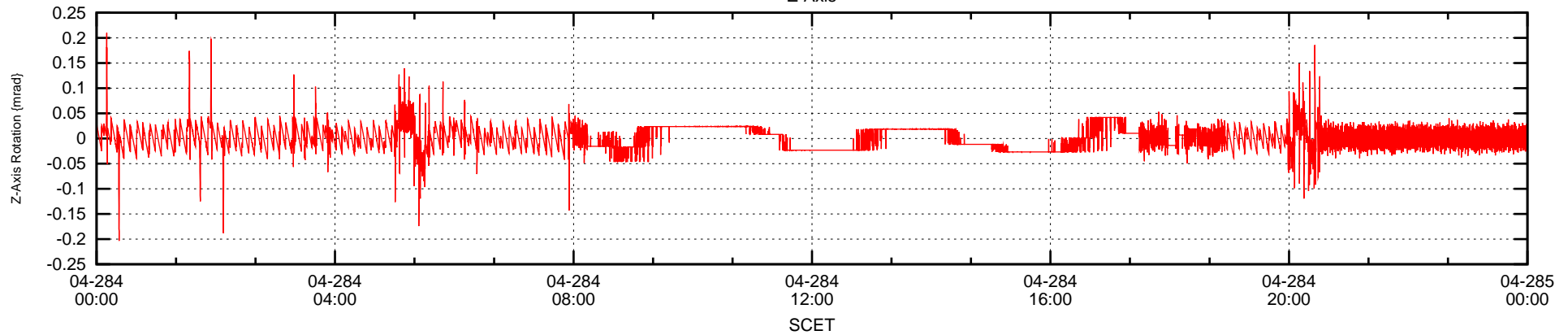
X-Axis (CK #1 = 04281_04286ra.bc; CK #2 = 04256_04292py_as_flowm.bc)



Y-Axis

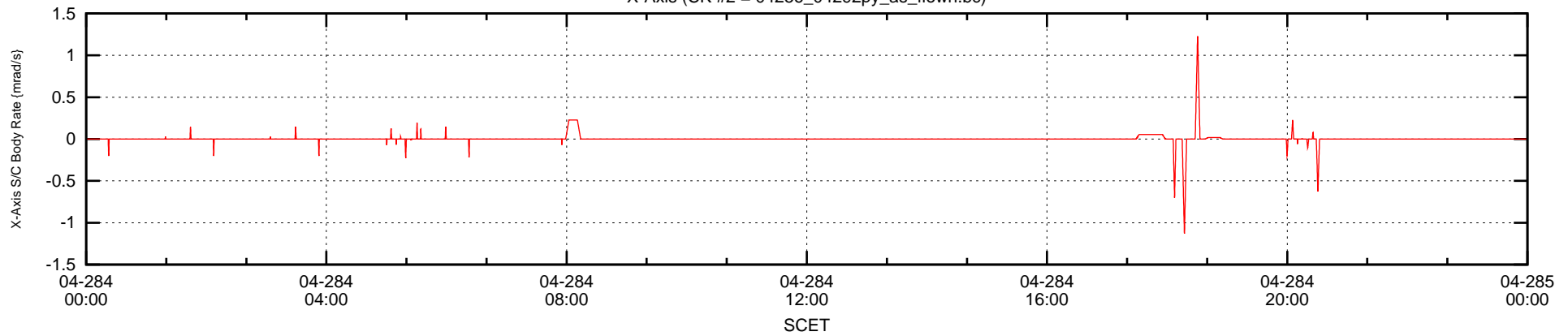


Z-Axis

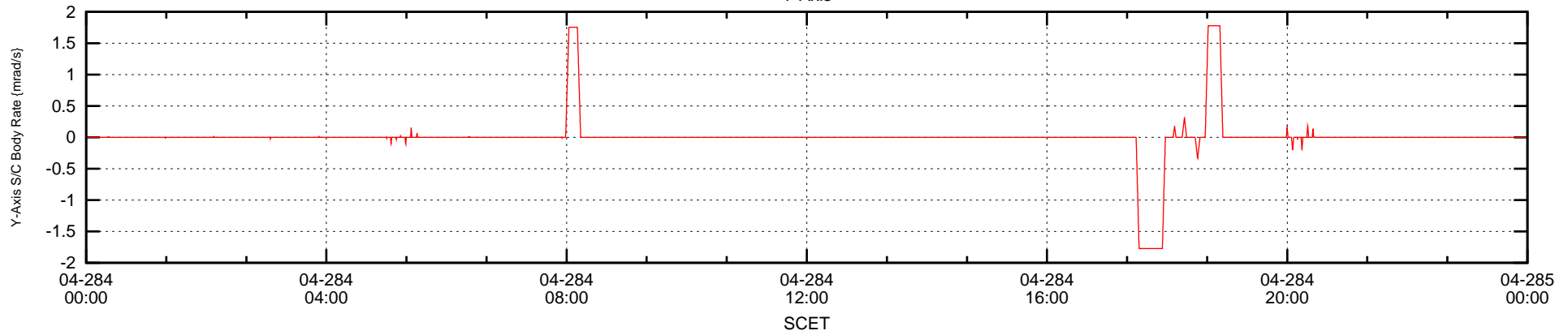


CK #2 S/C Body Rates (DOY 284-285)

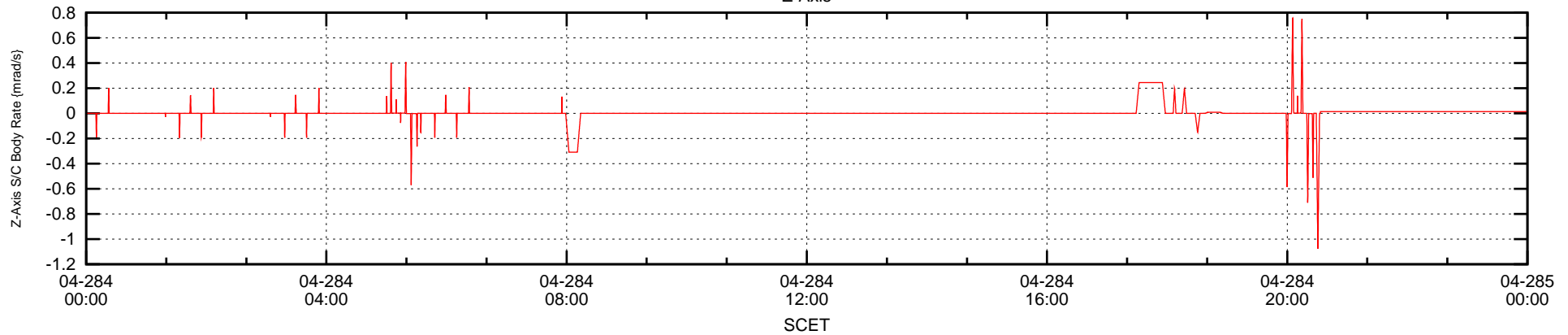
X-Axis (CK #2 = 04256_04292py_as_flown.bc)



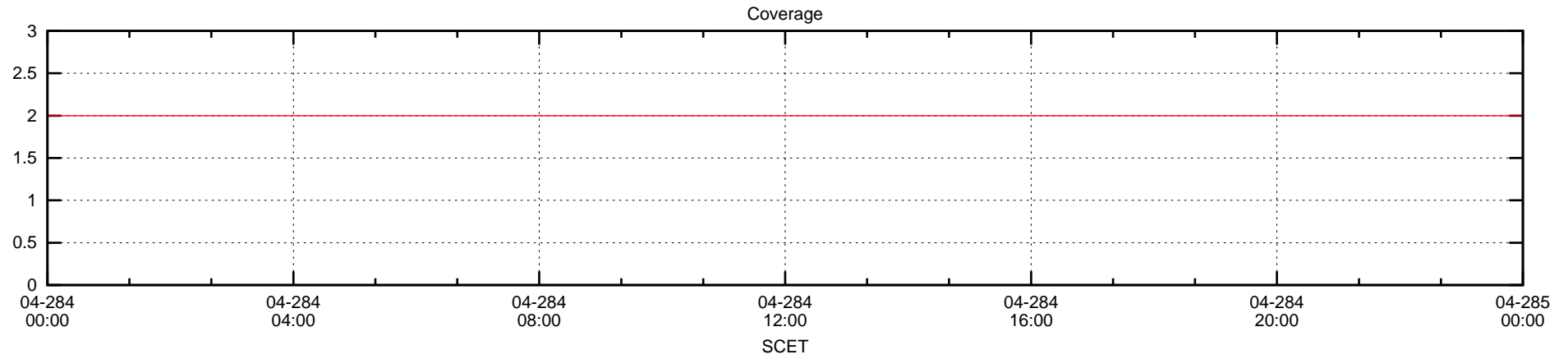
Y-Axis



Z-Axis

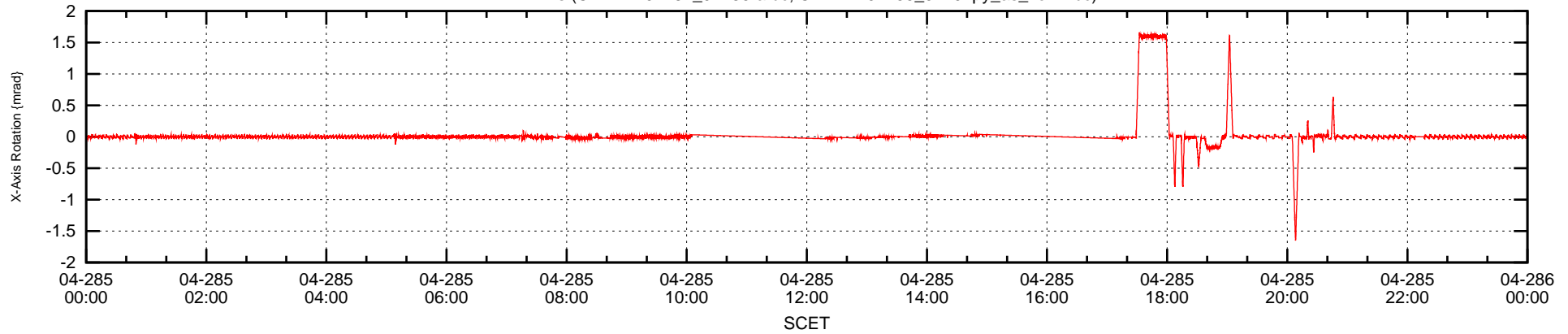


All Data Present = 2, Recon Missing = 1, Real-Time Activity (Predict Not Applicable) = 0 (DOY 284-285)

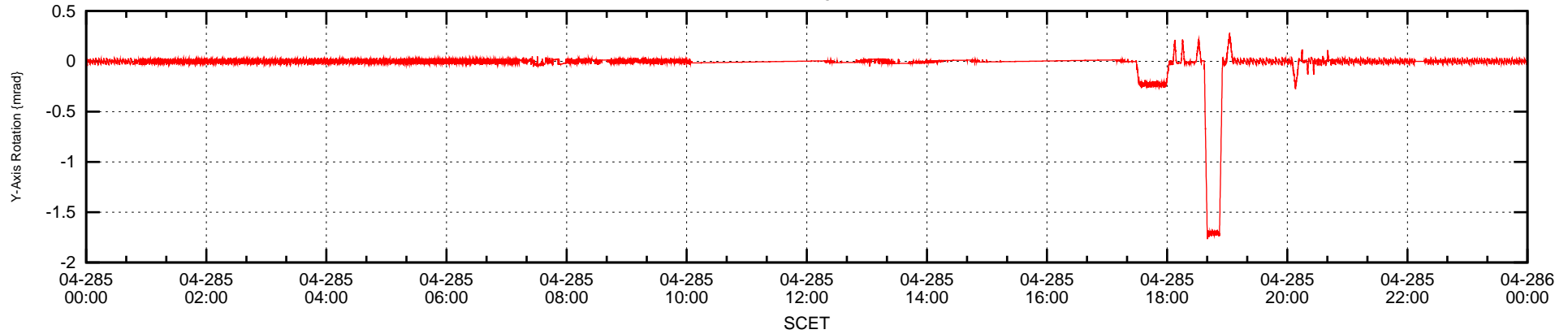


Rotation From CK #2 to CK #1 (DOY 285-285)

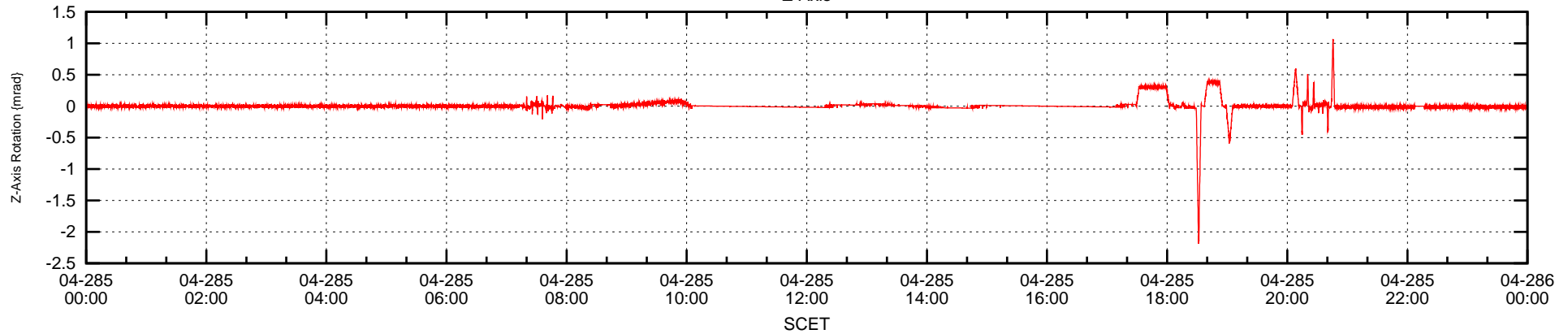
X-Axis (CK #1 = 04281_04286ra.bc; CK #2 = 04256_04292py_as_flowm.bc)



Y-Axis

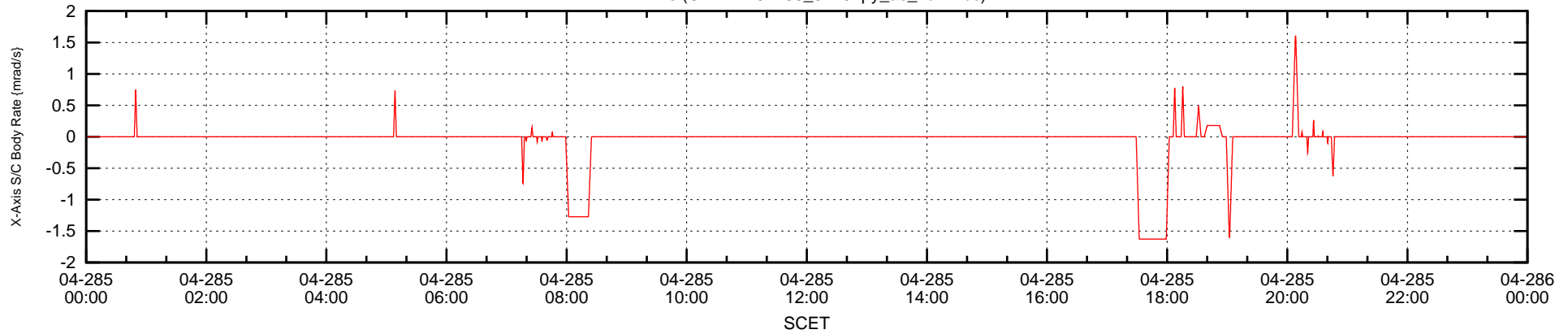


Z-Axis

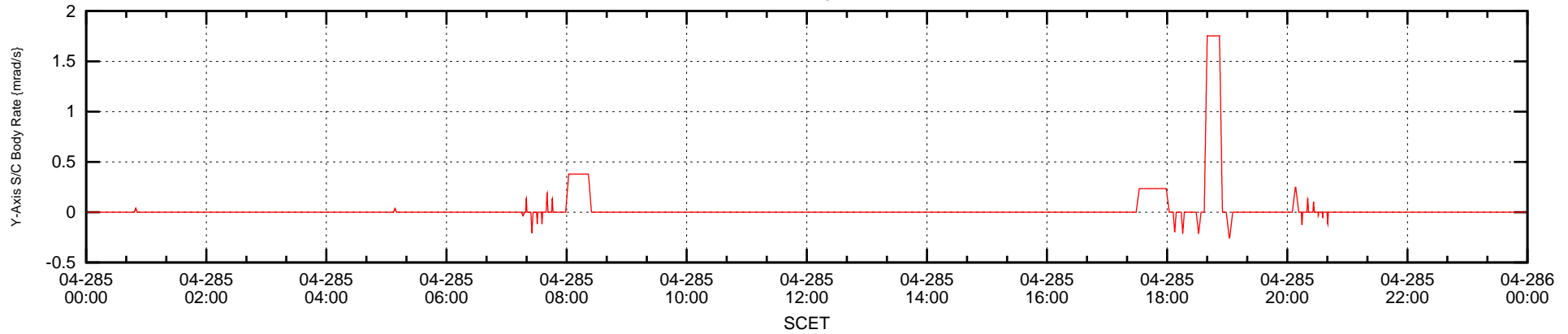


CK #2 S/C Body Rates (DOY 285-285)

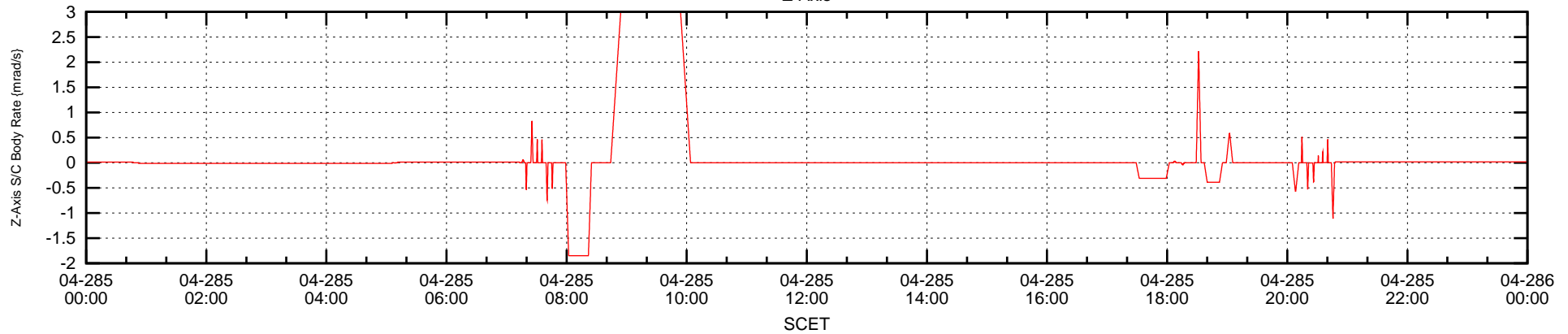
X-Axis (CK #2 = 04256_04292py_as_flown.bc)



Y-Axis



Z-Axis



All Data Present = 2, Recon Missing = 1, Real-Time Activity (Predict Not Applicable) = 0 (DOY 285-285)

