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Phobos' shape and topography models

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ABSTRACT

The global shape and the dynamic environment are fundamental properties of a body. Other properties such as volume, bulk density, and models for the dynamic environment can subsequently be computed based on such models. Stereo-photogrammetric methods were applied to derive a global digital terrain model (DTM) with 100 m/pixel resolution using High Resolution Stereo Camera images of the Mars Express mission and Viking Orbiter images. In a subsequent least-squares fit, coefficients of the spherical harmonic function to degree and order 45 are computed. The dynamic models for Phobos were derived from a polyhedron representation of the DTM. The DTM, spherical harmonic function model, and dynamic models, have been refined and represent Phobos' dynamic and geometric topography with much more detail when compared to Shi et al. (2012) and Willner et al. (2010) models, respectively. The volume of Phobos has been re-determined to be in the order of 5741 km³ with an uncertainty of only 0.6% of the total volume. This reduces the bulk density to 1.86 ± 0.013 g/cm³ in comparison to previous results. Assuming a homogeneous mass distribution a forced libration amplitude for Phobos of 1.14° is computed that is in better agreement with observations by Willner et al. (2010) than previous estimates.

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1. Introduction

The shape of a body is a fundamental property that determines its volume, and sheds light on the knowledge of parameters such as bulk density, moments of inertia or the gravitational field. As a consequence, many models of Phobos' irregular shape were determined primarily based on image data gathered during current and past spacecraft missions to Mars (Duxbury et al., 2014; Witasse et al., 2014).

In the past, various kinds of shape models were used to represent Phobos and other planetary bodies (Table 1). A very simple shape approximation is the triaxial ellipsoid. This is only used for tasks which require little accuracy such as first observation planning or mission preparations. Other models, such as the spherical harmonic function model of higher degree and order, with e.g. added detail through local functions describing large craters (Duxbury, 1991), already represent Phobos' figure with much more detail. However, the resolution of these models is not high enough for applications such as cartographic mapping.

Based on image data of the two camera systems on board the Mars Express Mission (MEX), the High Resolution Stereo Camera (HRSC) and Super Resolution Channel (SRC), as well as the Viking orbiter cameras, two new shape models were derived to suit most needs. One is the global digital terrain model (DTM) with 100 m/pixel resolution

2. Methods for Shape mod

2. Methods for shape modeling

well as dynamic slope.

geneous mass distribution.

Spacecraft observations of Phobos delivered essential information to model the elongated and rugged shape of this Martian

based on HRSC and Viking Orbiter image data. The DTM is used as a reference to compute ortho-rectified images. Such image maps are

often applied in detailed analyses and are needed for accurately

mapping surface features (Wählisch et al., 2010). On the other hand,

a new spherical harmonic function model of degree and order 45 is

provided that is used to compute volume estimates, bulk density, and

rotation parameters (Willner et al., 2010). The latter is also used to

derive a model for the forced libration amplitude assuming homo-

modification and material movement can be strongly influenced

by the dynamical environment. Rotational and tidal forces can

cause differences between dynamic and geometric topography

due to their big influence. This is especially true for Phobos as it is

orbiting relatively close to its central body (approximately

6000 km above the Martian surface), which causes large tidal

forces in some areas of the body's surface. Furthermore, its

synchronous rotation with a short period of 7.5 h causes high

centrifugal forces. As an application of the shape model, a

constant-density surface gravity model was developed for Phobos.

Its dynamic topography is represented with dynamic height as

For small irregular bodies such as Phobos, processes of surface

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Table 1Types of shape models that were used to model Phobos' irregular body.

Reference	Shape model type	Necessary observations	Base data		
Duxbury (1974)	Ellipsoid model	Control point, limb observations	9 Mariner 9 TV camera images		
	Certainty in each axis $\pm0.7\mathrm{km}$				
Turner (1978)	Plaster model	Light condition and camera position simulation	25 Mariner 9 TV camera images		
	±1 mm on the model relate to ±60 m on the surface				
Thomas (1989)	Ellipsoidal models Limb coordinates Viking orbiter images \pm 0.1 km to \pm 0.4 km for the axes of the triaxial ellipsoid				
Simonelli et al. (1993)	Numerical models	Control points, limb and terminator measurements	Viking orbiter images		
	2 degree grid spacing; Relative accuracy of radii between \pm 50 m (mean) and \pm 200–400 m (poor stereo coverage)				
Duxbury et al. (1991)	Spherical harmonic expansion model Developed to degree and order 8 with addition	Ground control points, crater modeling all crater models	Viking orbiter images		
Willner et al. (2010)	Global digital terrain model 100 m/pixel resolution; relative accuracy of rad	Dense point cloud of conjugate points ii between \pm 10 m and \pm 80 m	HRSC images		
Willner et al. (2010)	Spherical harmonic expansion model Developed to degree and order 17	Dense distribution of ground control points	SRC images		

moon. A variety of methods were applied leading to very good results at the time. The modeling improved as coverage and image resolution increased (see Table 1 for a historic record of Phobos Shape models). The very first global model was derived from Mariner 9 flyby data by plaster carving (Turner, 1978). This method was a predecessor of the shape from shading (SFS) approach that is applied on digital images today.

Another successful approach to derive information on Phobos' shape was to examine limb observations (see also Section 2.1). For Viking orbiter images, this proved to be more efficient than e.g. photogrammetric stereo reconstruction (PSR) since the number of limb observations was higher than the number of high resolution images suitable for PSR (see also Section 2.2).

2.1. Limb modeling

Limb observations provide a wealth of information as the locations of a large number of points along the limb can be determined. The accuracy of the limb measurements is limited by several factors. These are (a) the precision points of the limb can be determined which is in the range of 0.2–0.5 pixels, (b) knowledge of the geometric distortion function of the acquiring imaging system of up to a few pixels, e.g. due to beam bending for vidicons (Dermott and Thomas, 1988), (c) the body-fixed coordinates of the limb points when the surface shape and spacecraft/body positions are not accurately known. Thomas (1989) derived ellipsoid models for Phobos, Deimos and other more regularly shaped bodies based on limb observations. The comparison with the solution of Duxbury and Callahan (1988), who derived the ellipsoid parameters through control network point information, showed very good agreement.

2.2. Control point analysis

Shape and topography models are usually based on information of object point coordinates of a large number of surface points. Control points have the special property that they can be re-identified in other data, hence, are visible surface features such as craters, boulders or parts there-of. With the advances in space exploration, such control point networks have been established for many bodies. The first control point network for Phobos was based on the image observations obtained during the Mariner 9 mission

and consisted of 38 points (Duxbury, 1974) where the position of the points was known with an accuracy of approximately \pm 1.3 km. Consequently the control network was updated each time a data set of higher detail and accuracy was available (Duxbury and Callahan, 1989; Willner et al., 2010). See Oberst et al. (2014) for further details.

Due to the prerequisite that a control point needs to be a re-identifiable feature, the number of such points is usually sparse. Nonetheless, for shape modeling control points are of great value as they define a common reference to register different data sets against and determining orientation as well as libration angles.

2.3. Image matching, conjugate points and DTM interpolation

Image matching or image correlation is a well known technique to determine image coordinates of large numbers of surface points in two or more images. The objective is to find a large number of well constraint correlated points in the overlapping areas of at least two images to be able to numerically describe the imaged surface or object. In contrast to the control points, these conjugate points do not necessarily need to be re-identifiable such that automated processes can be used.

For planetary exploration data it is common practice to subsequently apply two different matching techniques. In a first step correlations are determined on a pixel accuracy level by applying normalized cross correlation (NCC) (see Heinrichs et al., 2007, for further details). To refine the results and reach a correlation within subpixel accuracy a least-squares routine is applied (Bethmann et al., 2010).

Both techniques compare gray values of equally sized pixel matrices to find the best correlation between the images. While the template pixel matrix is locked in its position within the template image the location of a very similar pixel matrix is searched for in a second image by moving the pixel matrix across the image within certain boundaries. It is desired to keep these boundaries small to avoid false correlations.

2.4. Shape representations

The derived 3D coordinates are commonly represented as DTMs or triangular irregular networks (TIN).

DTMs are gridded representations and are often used for mapping purposes. A grid describes the surface or shape through a regular spaced matrix of height information. The matrix layout is defined by the underlying map projection and the elements are placed within this map-matrix according to the geocentric location of the respective surface area determined by the map projection formulas.

The extent of one height value, and thus the spatial resolution of the model, is given by the distance between the matrix elements. The height information can be given as height above a certain reference surface or as radius, e.g. of the geocentric coordinate. Depending on the completeness and spatial resolution of the input data, gridded 3D models, e.g. DTMs, can contain gaps. With increasing spatial resolution, surface details can be very well represented in a gridded shape model.

TINs have no fixed spatial resolution but use all 3D points that are connected to their nearest neighbors by triangles. The space between the 3D points can vary greatly, especially in areas where the surface coverage has low resolution. The triangles automatically interpolate across the space between the triangle vertices, no matter the separation distance.

A more general and continuous representation of the surface is the spherical harmonic function expansion. Radii can be obtained by fitting a spherical harmonic expansion to the control point radii. As with the TIN, the control points do not have to be evenly spaced. The harmonic expansion fills in areas of sparse data by smoothly interpolating the radii into these areas. The harmonic expansion accuracy increases with increased numbers of control points that fill in areas having less coverage. The more control points, the higher degree and order harmonic expansion can be determined. The distribution of control points is crucial in the accuracy of the expansion within areas of poor spatial resolution.

The surface is represented as a function of a number of coefficients. The expansion of a local radius can be evaluated at any body-fixed coordinate applying these coefficients and also provide the surface normal at the body-fixed coordinate.

These models are often used for computations of fundamental properties of the body that are constrained by its "shell" – such as the bulk density or moments of inertia tensor.

3. HRSC data

Since 2003 the MEX spacecraft has been in a highly elliptical polar orbit about Mars. With a distance to Mars of 11,000 km at its apoapsis, the spacecraft orbit reaches beyond the low orbit of Phobos at 9375 km. This allows for close range observation of the Martian satellite approximately every 5 month. The MEX spacecraft hosts the High Resolution Stereo Camera which is a line scanning camera with a total of 9 lines mounted with an angular separation of up to \pm 18.9° with respect to the nadir pointing line. Only the two stereo, two photometry and the nadir channel images are used for the stereo reconstruction as they respond to the same spectra of light (rf. to Jaumann et al., 2007, for further details of the HRSC).

To determine a new, in comparison to Wählisch et al. (2010) yet more detailed, shape model for Phobos based on HRSC data, images were ortho-rectified onto a spherical harmonic function model (Willner et al., 2010) to minimize disparities between the images of the single channels of one flyby. A similar approach is followed when processing HRSC images of Mars to derive high resolution DTMs (Gwinner et al., 2009). To maximize the number of correlated points a grid search for the matching parameters—variation of search windows and quality factors for the correlation—was performed for each individual flyby image set considered (see Table 2).

The image coordinates of the correlated points are then used to determine the 3D coordinates of the surface points in object space by forward ray intersection.

Table 2HRSC flybys considered for computation of the DTM. Confer Wählisch et al. (2014) for area covered by the different flybys.

Orbit no.	Distance (km)	Pixel scale (m/pixel)		
		ND ^a	S1/S2 ^b	P1/P2°
0756	148	6	13	12
2780	612	24	26	50
2854	886	39	43	80
3310	566	24	25	50
3843	650	26	27	54
4307	579	23	24	47
4340	679	28	29	57
5851	92	4	4	8
5870	352	14	15	29
6906	527	21	22	42
6916	518	20	22	43
7478	478	19	20	39
7488	588	24	25	48
7915	111	4	5	9
7926	287	11	13	24
7937	475	19	20	39
8974	100	4	4	8
9574	360	14	15	29

a Nadir channel.

Accurate knowledge of the camera position and orientation with respect to the body fixed frame of Phobos is required for this step. To make sure that different flyby data sets are referenced to a common coordinate frame a least-squares bundle block adjustment was carried out (Spiegel, 2007). Based on manually measured image coordinates of conjugate points between the images of different flybys and control points from the control point network (Willner et al., 2010) the exterior orientation parameters are adapted to minimize the residuals of the resulting object point coordinates.

4. Results and implications

4.1. Gridded DTM

The newly derived DTM shows Phobos' surface features in much more detail in comparison to e.g. the spherical harmonic shape model (Willner et al., 2010) or the previously computed DTM described in Wählisch et al. (2010). For the global data set a resolution of 100 m grid spacing appears to be suitable for displaying the DTM (see Fig. 1). However, locally a grid with a higher resolution could be chosen whilst introducing only little noise to the surface model. Large features like craters Stickney, Todd, Wendel, Gulliver are clearly visible while smaller craters with a depth of approximately 15 m and diameters as small as 480 m can very well be identified. In some regions groove features are recognizable. The point with the minimum radius derived from the stereophotogrammetric processing is located near the south pole (86.45°S, 195.59°W) and has a radial distance to the center of figure of 7980 m. The point with the maximum distance to the center is located at 2.83°N, 148.92°W with a radius of 13,910 m.

The heights range from -1235~m to 1500~m with respect to the triaxial ellipsoid with radii of 13.0~km, 11.4~km, and 9.1~km (Willner et al., 2010), and range from -2970~m to 3000~m with respect to a sphere of 11.1~km radius.

Fig. 2 shows the hypsogram for both reference bodies. The curve represents the cumulative sum of all heights (top and right axes). For better comparison heights were normalized for this plot.

b Stereo 1/Stereo 2 channel.

^c Photometries 1 and 2 Channel of the HRSC (cf. Jaumann et al., 2007).

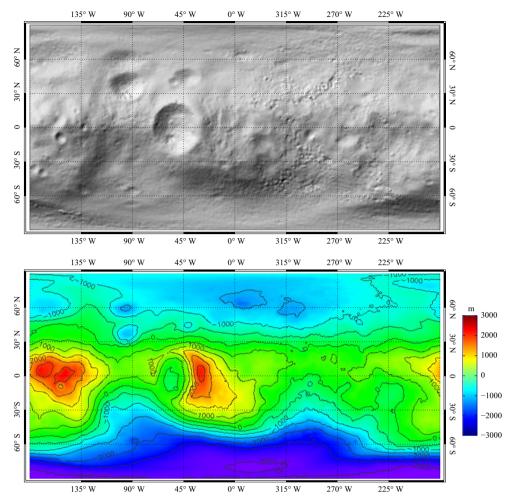


Fig. 1. Top: Equidistant shaded relief of the Phobos DTM. Bottom: Color coded map projection of the global DTM with heights above an 11.1 km sphere.

The curve for the reference sphere indicates that 5% of the height values are smaller than -2670 m and another 5% of the height values are larger than 2700 m. The remaining 90% of the heights appear to be evenly distributed as the almost constant inclination of the curve suggests. The curve for the triaxial ellipsoid indicates an even distribution of heights for most of the range. Only for the approximately 2% of the upper range heights a steep curve indicates a higher number of occurrences.

As shown in the percentage bar graphs, for heights above the ellipsoid there is an almost normal distribution while for heights above the sphere two peaks are prominent. These two peaks are right at the determined radii of two of the three axes of the triaxial ellipsoid. The largest axis, however, is not represented by a local maximum in the bar graph. This is due the low frequency of occurrences of large radii on Phobos and thus by the overall low percentage of radii near the 13 km mark.

4.2. Ellipsoid- and spherical function shape

Based on the current DTM the volume of Phobos was determined to be 5744 km³. When considering the spherical harmonic function model and applying discrete volume elements of 25 m edge length for the numerical integration a volume of 5741.5 km³ with an estimated error of \pm 35 km³ (approximately 0.6%) was computed. These values are slightly larger than but within the estimated errors of former volumes (Willner et al., 2010). A reason is that, even more information was available for this study, all data

after orbit 5870 (Table 2) are new to the analysis and contribute significantly to details of the surface reconstruction in regions such as the south pole or the area between 90° and 225° West longitude, 30° North and 50° South latitude (cf. Fig. 1).

The spherical harmonic function model was further improved by introducing more than 5500 object point coordinates that were derived from the DTM analysis. The degree and order one coefficients initially indicated that the DTM coordinate frame is shifted with respect to the center of figure (COF) by -384.71 m along the x-axis, -306.04 m along the y-axis, and 206.71 m along Z. The determination of this shift is an iterative process during which the control points are shifted according to the translation determined during the previous iteration step, before the harmonic expansion coefficients are computed anew.

Likewise, the rotations between the DTM coordinate frame and the principle axes frame were determined. As long as a significant rotational offset (larger than 0.05° for any rotation axis) between the two frames was detected, the input point coordinates were rotated (see Eq. (1)) and the coefficients of the harmonic expansion were re-computed. Rotations of

$$\phi = 0.3378^{\circ}$$
, $\omega = -0.4890^{\circ}$, $\kappa = -177.8992^{\circ}$,

do align the axes of the two frames. Here ϕ is the angle for the rotation about the *x*-axis, ω about the *y*-axis, and κ about the *z*-axis. The order of the rotations to be applied when a vector \overrightarrow{X}' in the control network frame is to be transformed to the principle

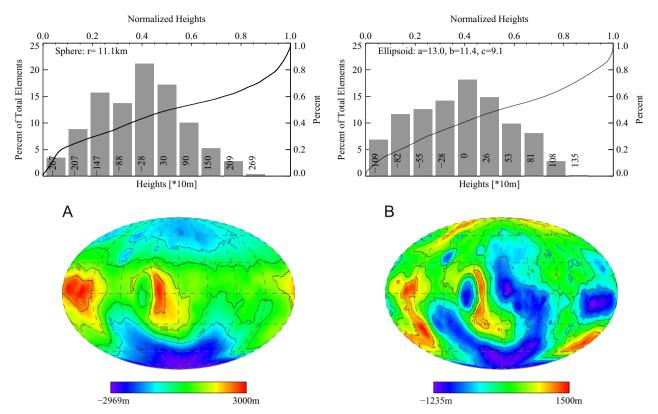


Fig. 2. Comparison of hypsogram. Display (A) shows the heights above a sphere of 11.1 km radius while (B) shows the heights above a triaxial ellipsoid (a=13.0 km, b=11.4 km, c=9.1 km). The hypsogram of (A) shows peaks at the two smaller axes of the triaxial ellipsoid. The radius of the longest axis is not represented in the hypsogram due to the low frequency of occurrences of radii of about 13 km.

axes frame \overrightarrow{X} is shown as

$$\overrightarrow{X} = R_z(\kappa) R_y(\omega) R_x(\phi) \overrightarrow{X}'$$
 (1)

The full transformation between the control point network/DTM frame and the frame with the origin at the center of figure and axes aligned with the principle axes is given as follows:

$$\overrightarrow{X} = R_{zyx}(\kappa, \omega, \phi) \overrightarrow{X}' - \overrightarrow{\dot{\kappa}}, \tag{2}$$

where \vec{x} is the vector containing the shift between CoF and coordinate frame origin (see above).

The 2° difference between the two frames is of no significance as the model frame is an arbitrary frame mainly defined by the orbit and Phobos' rotation model used for the computations. For this analysis Phobos position information was retrieved from the SPICE kernel MAR080 (Jacobson, 2008) and the rotational model is based on the values provided through the planetary constants kernel naif0010.tls.

All following results are based on the harmonic expansion model that is brought into agreement with the center of figure and the principle axes frame. As additional on-line material CoF centered and principle axes aligned coefficients of the spherical expansion are provided in two versions. *TableA1.dat* contains normalized coefficients. The normalization factor applied to the Associated Legendre Polynomials is

$$\sqrt{\frac{(2l+1)}{4/\pi}}\sqrt{\frac{(l-m)!}{(l+m)!}}P_{lm}(\sin \Phi),$$

where l and m correspond to the degree and order of the spherical expansion, respectively, P are the Associated Legendre Polynomials and Φ the observed latitude. For all coefficients in Table A2.dat the

normalization factor has been applied and the coefficients are thus un-normalized.

The computed un-normalized coefficients to degree and order 45 indicate a mean radius for Phobos of r_0 = 10.993 km.

The ellipsoid parameters computed based on the spherical harmonic function model are slightly different in comparison to Willner et al. (2010) with the axial radii of a=13.03 km, b=11.40 km, and c=9.14 km.

Applying the volume derived from the spherical harmonic function model and the GM of $0.7127 \pm 0.0021 \times 10^{-3} \, \text{km}^3/\text{s}^2$ observed through radio science (Andert et al., 2011) a bulk density of $1.860 \, \text{g/cm}^3$ was determined.

After shifting and aligning the two reference frames and assuming a homogeneous mass distribution the principle moments of inertia (MoI) were computed to be

$$A = 0.3605$$
, $B = 0.4267$, $C = 0.4998$.

These values are unitless as they are normalized by $1/Mr_0$. The MoI differ only slightly from the ones published in Willner et al. (2010). However, the relation of the values influences the forced libration amplitude model. According to Eq. (3) (Chao and Rubincam, 1989)

$$\theta_{(A)} = \frac{2e}{1 - \frac{1}{3\hat{v}}} \quad \text{with } \hat{\gamma} = \frac{B - A}{C}$$
 (3)

where $\theta_{(A)}$ is the forced libration amplitude, $A \leq B \leq C$ are the principle moments of inertia (values as above), and e = 0.01511 (Jacobson, 2010) is the orbital eccentricity of the body, the forced libration amplitude has a value of $\theta_{(A)} = -1.14^{\circ}$. While this value for the forced libration amplitude model is higher than the one determined in the previous analyses it is in better agreement with the observation of $\hat{\theta}_{(A)} = -1.24^{\circ}$ (Willner et al., 2010).

5. Surface gravity and dynamic topography

5.1. Methods

The gravity field of a celestial body can be measured by analyzing spacecrafts' motion within the field using radio science data. To date, such gravity field models are available for only a limited number of solar system bodies. For Phobos, results from radio science data reduction merely show signals for low degree terms of its gravity field due to the short-arc data from flyby and an unfavorable observation geometry (Andert et al., 2011; Pätzold et al., 2014). Therefore, it is appropriate and practical to develop working models for the gravity field of Phobos using shape-based forward modeling method. This modeling approach is often practiced in the studies of small solar system bodies lacking recovered gravity information. In case of no affirmed knowledge of the internal structure, an assumption of constant density throughout the body is usually applied. In this study, the latest bulk density estimate of 1.860 g/cm³ as mentioned above is adopted.

Different approaches can be used for forward modeling. With the shape model, it is shown that they all yield consistent results for Phobos (Shi et al., 2012). In order to better evaluate the dynamic topography, a detailed and continuous representation of the surface is required, for which we used the polyhedron method. By applying Delaunay triangulation, the latest DTM of Phobos is transformed into a polyhedron with 518,400 surface facets. Gravitational potential U and gravitational acceleration \mathbf{a} were then calculated on a surface grid with 0.5-degree interval using the equations from Werner and Scheeres (1996) (see Eq. (4)).

In Eqs. (4), G is the gravitational constant, ρ is the bulk density value, \mathbf{r}_F is a vector from the field point to a certain surface polygon with $\hat{\mathbf{n}}_F$ as its outward-pointing unit surface normal, ω_F is the signed solid angle of this polygon viewed from the field point; \mathbf{r}_E is a vector from the field point to one edge of this polygon with $\hat{\mathbf{n}}_E$ as its unit normal vector within the polygon plane, and L_E is the integrated potential of this edge at the field point.

$$U = \frac{1}{2}G\rho \left(\sum_{\text{faces edges}} \mathbf{r}_F \cdot \hat{\mathbf{n}}_F \hat{\mathbf{n}}_E \cdot \mathbf{r}_E L_E - \sum_{\text{faces}} \mathbf{r}_F \cdot \hat{\mathbf{n}}_F \hat{\mathbf{n}}_F \cdot \mathbf{r}_F \omega_F \right)$$

$$\mathbf{a} = -G\rho \left(\sum_{\text{faces}} \sum_{\text{edges}} \cdot \hat{\mathbf{n}}_F \hat{\mathbf{n}}_E \cdot \mathbf{r}_E L_E - \sum_{\text{faces}} \cdot \hat{\mathbf{n}}_F \hat{\mathbf{n}}_F \cdot \mathbf{r}_F \omega_F \right)$$
(4)

Tidal and centrifugal forces are calculated using simplified orbital and rotational models. An averaged tidal effect is considered, using

the mean orbital semi-major axis of 9375.0 km (Jacobson, 2010) as a fixed distance between Mars and Phobos. The centrifugal forces are calculated using a constant rotational rate together with the actual shape of Phobos.

By combining tidal and centrifugal forces together with the aforementioned self gravitational forces, the dynamical environment of Phobos can be assessed. Two parameters are used to describe the dynamic topography, dynamic height and dynamic slope. Dynamic height is the surface potential scaled by a reference gravity value with respect to a certain zero level of choice. It can be calculated according to the formula from Thomas (1993)

$$H = \frac{V_0 - V}{g_0} \tag{5}$$

where V is the total effective potential, including self-gravitational potential, centrifugal potential and tidal potential. The reference potential V_0 and reference gravity g_0 can be chosen arbitrarily. Here we used the mean surface potential value of 67.6 m²/s² and the mean surface gravity value of 0.0084 m/s².

The dynamic slope is defined as the angle between the inwardpointing surface normal and the surface acceleration vector at a certain surface point. The surface normals are calculated using the polyhedron model of the shape.

5.2. Results

Fig. 4 shows a map of Phobos' dynamic height ranging from -800 m to 800 m. The signature of tidal effect can be clearly spotted with the depression in sub-Mars and anti-Mars areas. The highest value of dynamic height is found at $(273^{\circ}\text{W}, 18^{\circ}\text{N})$ on the trailing side of Phobos. The point with the lowest value of dynamic height is found to be at $(188^{\circ}\text{W}, 4.5^{\circ}\text{S})$. It is within one of the regions showing the strongest tidal and centrifugal forces.

Slopes on Phobos have as well a relatively large range of about 40° (Fig. 3), which is typical for such irregular small bodies. Large craters can be easily identified in the slope map. In fact, crater walls show the largest values of slope, for example, the largest slope is found at $(60^{\circ}\text{E}, 12^{\circ}\text{S})$ with a value of 40.6° on the wall of the small crater Limtoc inside Stickney.

It is worth noticing that the slopes at many points on the west wall of crater Stickney are over 35°, possibly larger than the angle of repose for regolith-like materials. These steep slopes are also in accordance with the observed downslope movement in that area as discussed by Thomas et al. (2000).

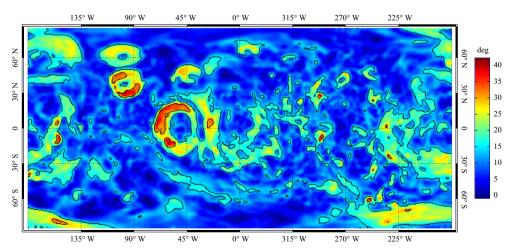


Fig. 3. Equidistant map projection of color-coded dynamic slope between latitude of 85° South and 85° North. (For interpretation of the references to color in this figure caption, the reader is referred to the web version of this paper.)

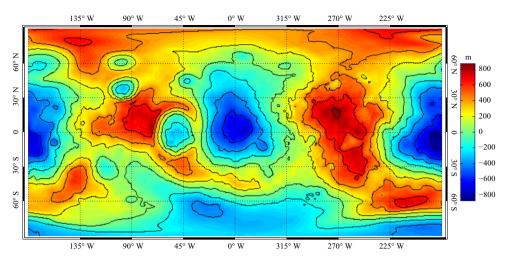


Fig. 4. Equidistant map projection of color-coded dynamic heights. (For interpretation of the references to color in this figure caption, the reader is referred to the web version of this paper.)

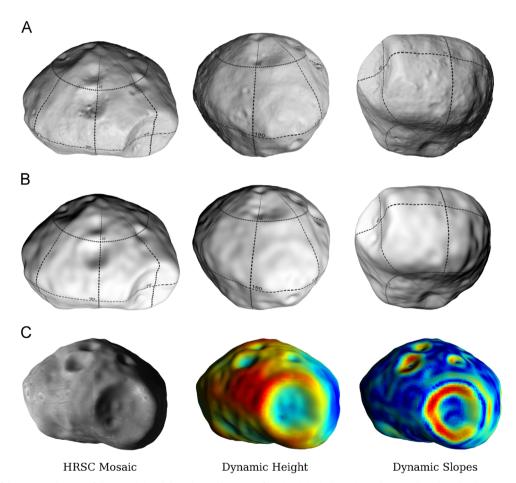


Fig. 5. Comparison of the 3D visualization of the DTM (A) and the spherical harmonic function (B). The latter is used to visualize also other layers in 3D. (C) Shows the shape model with HRSC mosaic, dynamic height map, and the dynamic slope map (from left to right). The color scales for the dynamic displays are the same as in Figs. 4 and 3.

6. Summary and conclusions

With this study we provide new yet more detailed digital terrain and shape models for Phobos derived through photogrammetric stereo reconstruction from HRSC image data and by solving for the coefficients of the spherical harmonic function, respectively. Based on the new shape model (a) an updated volume estimate, (b) moments of inertia, (c) a model for the longitudinal

forced libration amplitude, (d) a dynamic height model, and (e) a dynamic slope model were computed. A 3D model with the different layers, dynamic height and slope map, will be provided through the websites http://europlanet.dlr.de/Phobos and http://www.planet.tu-berlin.de/?id=140044&L=1 (see Figs. 5 and 6).

A global digital terrain model shows in comparison to the previous publication (Wählisch et al., 2010) significantly more detail though the same resolution is used. Single 'patches' of this

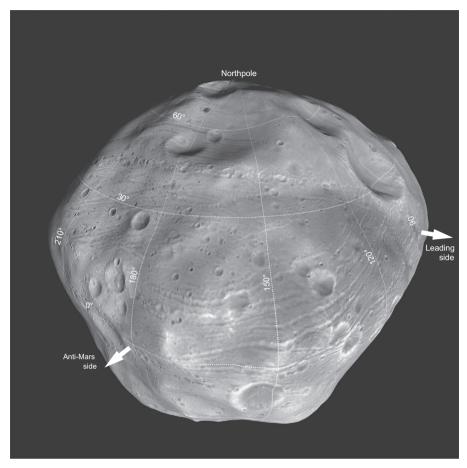


Fig. 6. Perspective view of Phobos DTM with the draped HRSC image mosaic (credit S. Elgner/DLR). An animation showing Phobos can be viewed under http://europlanet.dlr. de/Phobos/video.

Table 3Comparison of results from this study with results from Willner et al. (2010).

Property	Previous estimation	Current solution
Radii Volume	$13.00 \times 11.39 \times 9.07 \text{ km} \\ 5690 \pm 60 \text{ km}^3$	$13.03 \times 11.40 \times 9.14 \text{ km} \\ 5742 \pm 35 \text{ km}^3$
Moments of inertia (normalized) A, B, C 0.3615, 0.4265, 0.5024 0.3605, 0.4267,		
Forced libration Predicted	amplitude 1.1°	1.14°

DTM can be produced with higher spatial resolution (e.g. Giese et al., 2005) depending on image resolution and quality of the image data that cover the region of interest.

Data points of the DTM were used to solve for the coefficients of the spherical harmonic functions to a degree and order 45. Similar to the new DTM the shape model shows significantly more detail than the previous spherical harmonic function model (Willner et al., 2010). Even Limtoc, the largest crater within Stickney, can clearly be identified in this model (cf. Fig. 5).

Results from further analysis of this new shape model differ only slightly from the previous results (cf. Table 3). The prediction of the forced libration amplitude is in agreement with previous observations of Willner et al. (2010) but differs clearly from the studies of Oberst et al. (2014).

In Section 4.2 a translation and rotational discrepancy between the object point coordinate frame and the principle inertia frame is described. The authors see this offset and rotation of the two frames as a simple transformation between two independent frames. The realization of the coordinate frame for the DTM coordinates is founded on ephemeris as well as orientation models for Phobos (Jacobson, 2010) and the spacecraft. The latter is modified by the bundle block adjustment and thus somewhat arbitrary. In contrast the principle inertia frame is realized by the shape model and therefore well defined.

A new bulk density with the value of $1.860 \, \text{g/cm}^3$ has been derived. Applying the law of error propagation with error values of $\sigma_{GM} = 0.0021 \times 10^{-3} \, \text{km}^3/\text{s}^2$ for the mass and $\sigma_V = \pm 35 \, \text{km}^3$ for the volume the one sigma error of the bulk density was determined to be $0.013 \, \text{g/cm}^3$ or 0.7%.

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Appendix A. Supplementary material

Supplementary data associated with this article can be found in the online version at http://dx.doi.org/10.1016/j.pss.2013.12.006.

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