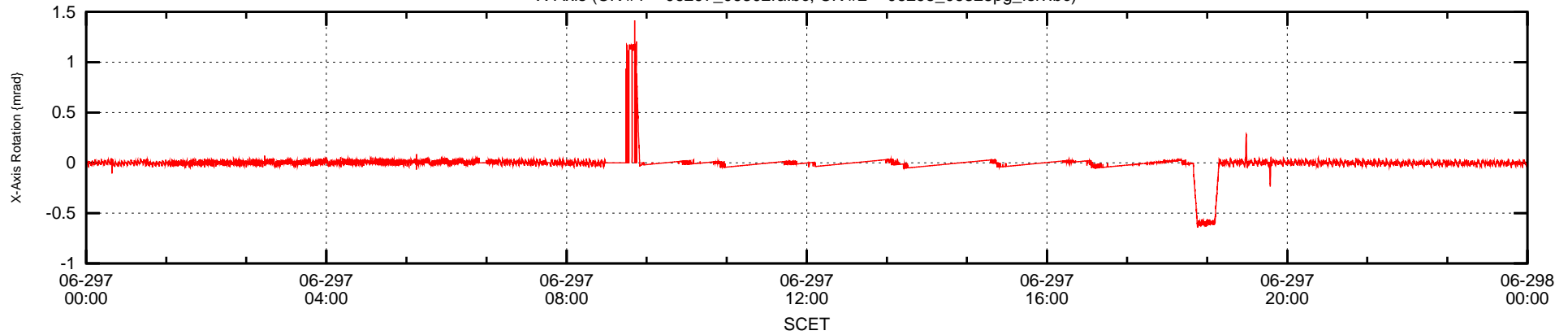
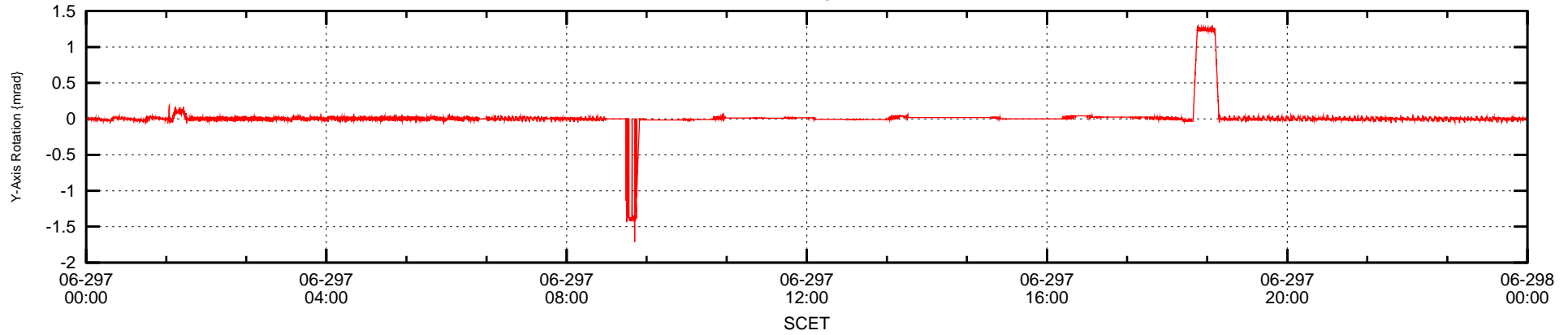


Rotation From CK #2 to CK #1 (DOY 297-298)

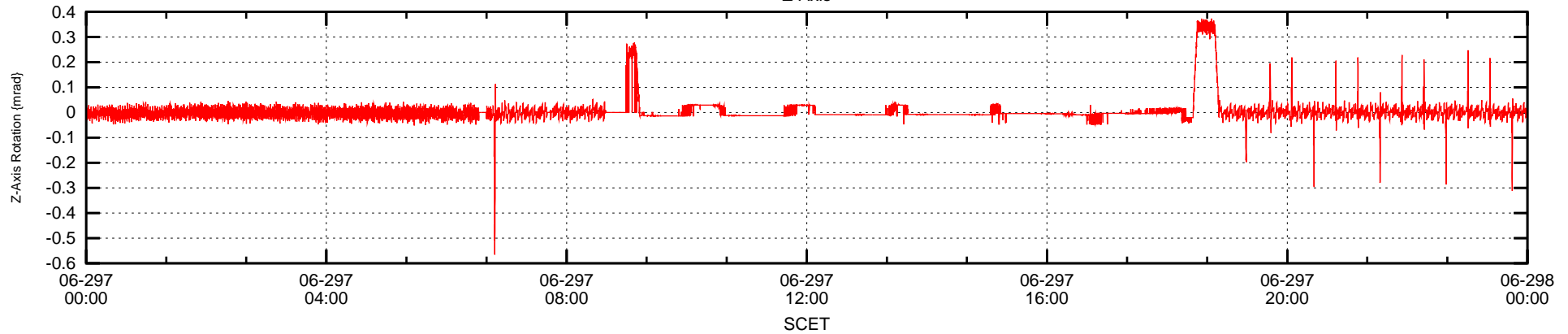
X-Axis (CK #1 = 06297_06302ra.bc; CK #2 = 06295_06328pg_fsiv.bc)



Y-Axis

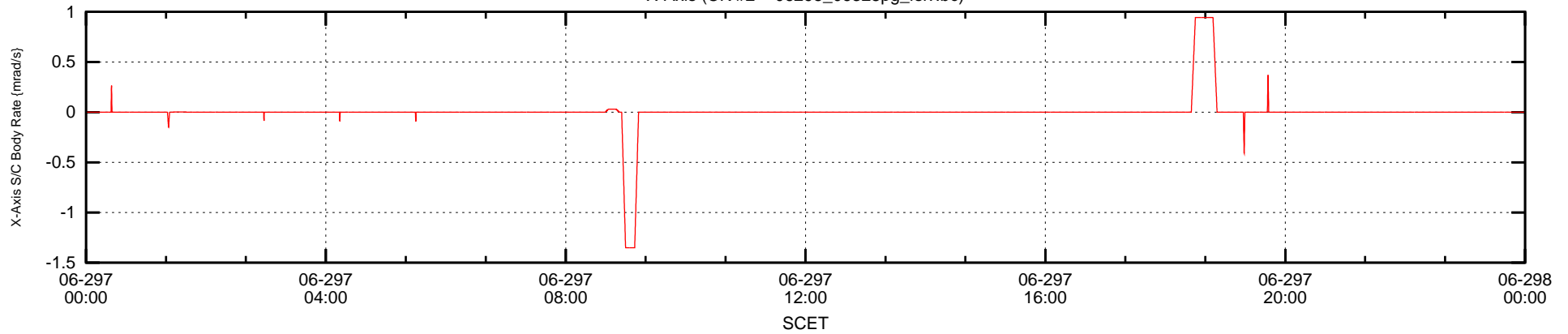


Z-Axis

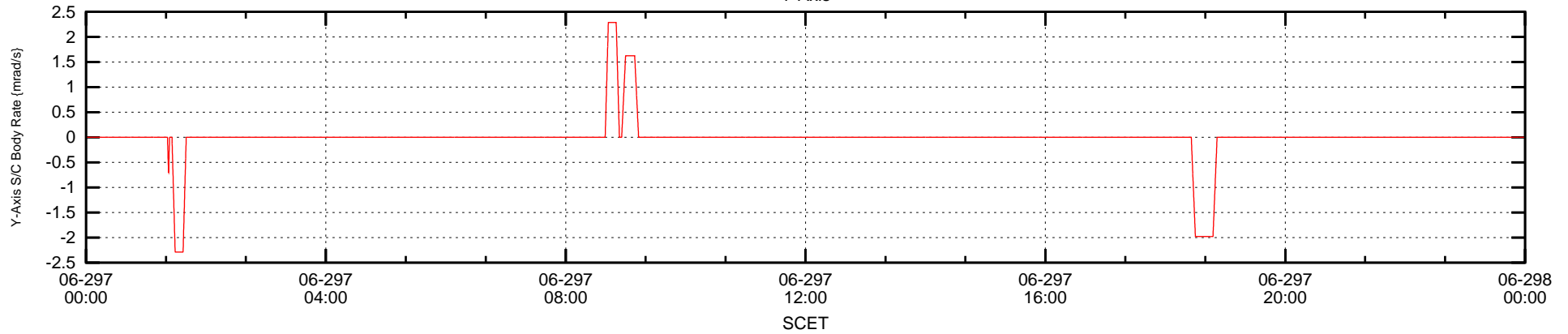


CK #2 S/C Body Rates (DOY 297-298)

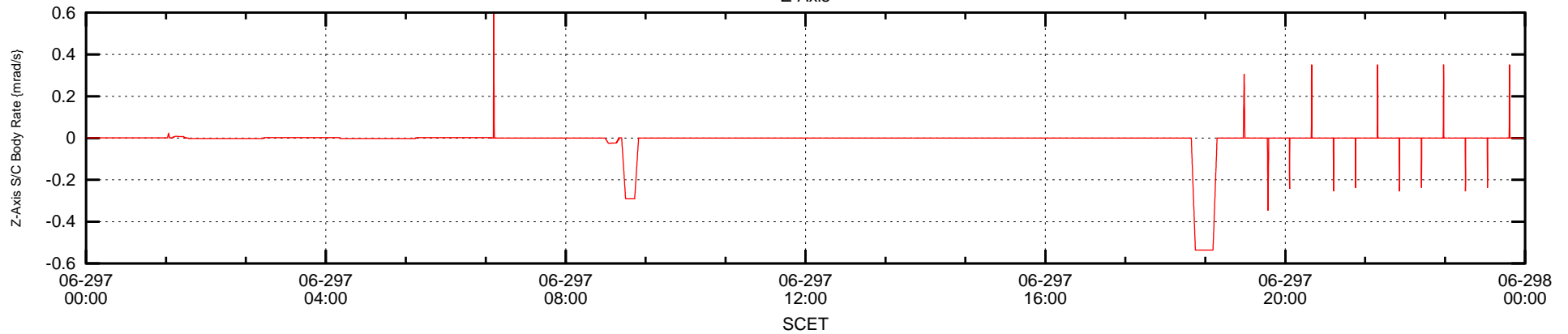
X-Axis (CK #2 = 06295_06328pg_fsiv.bc)



Y-Axis

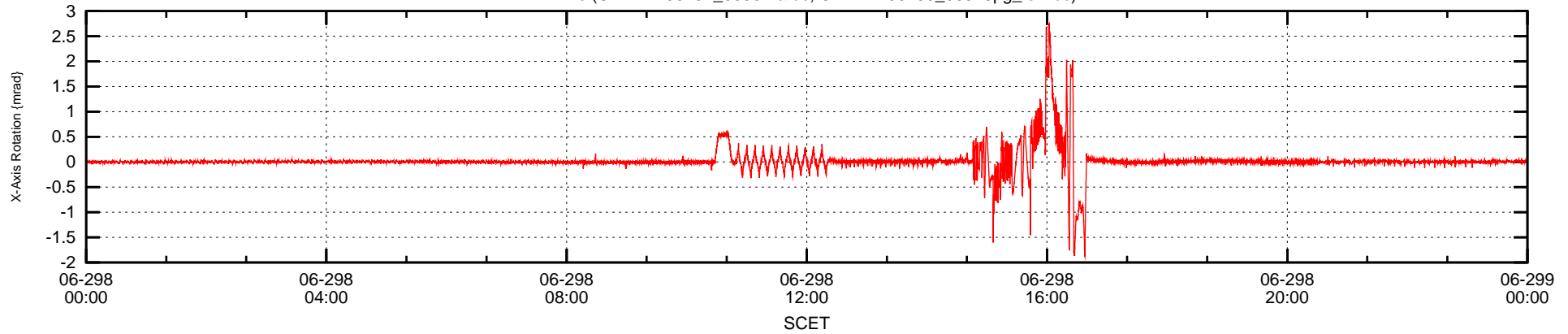


Z-Axis

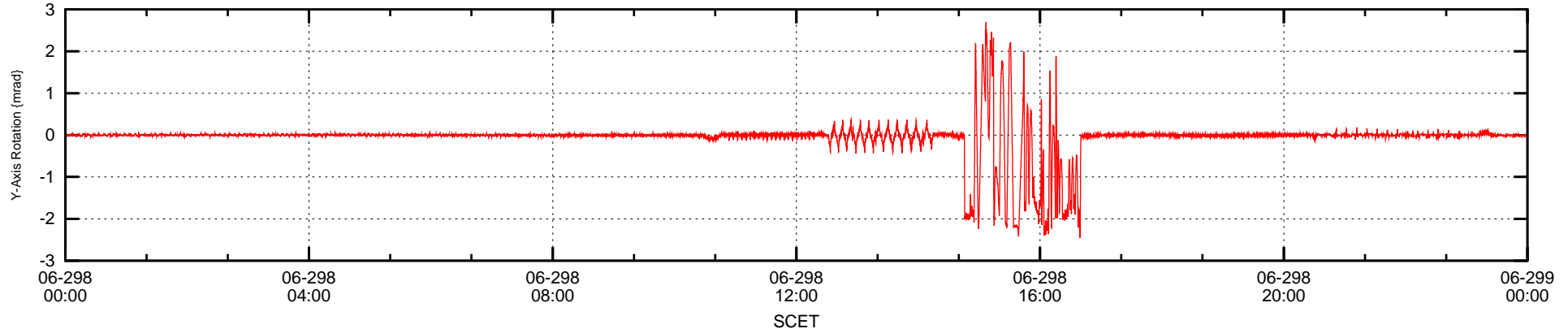


Rotation From CK #2 to CK #1 (DOY 298-299)

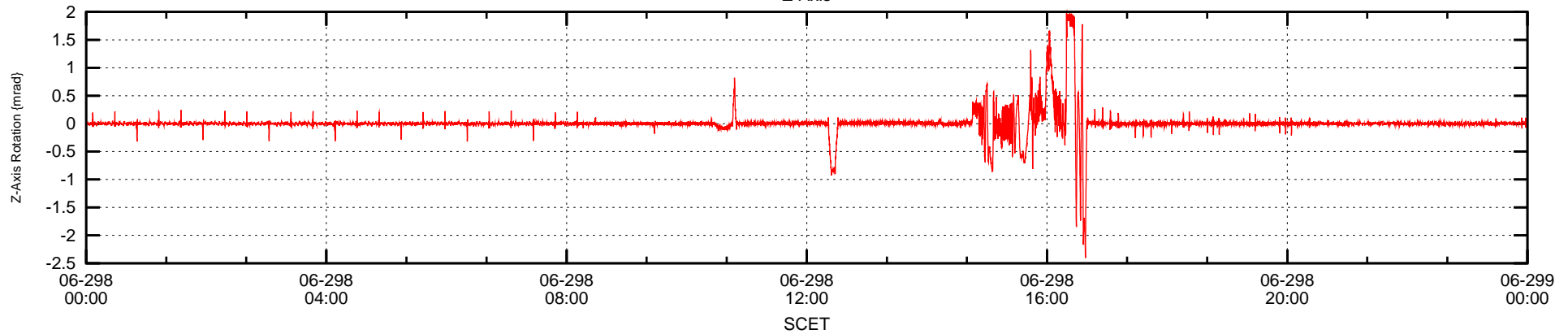
X-Axis (CK #1 = 06297_06302ra.bc; CK #2 = 06295_06328pg_fsiv.bc)



Y-Axis

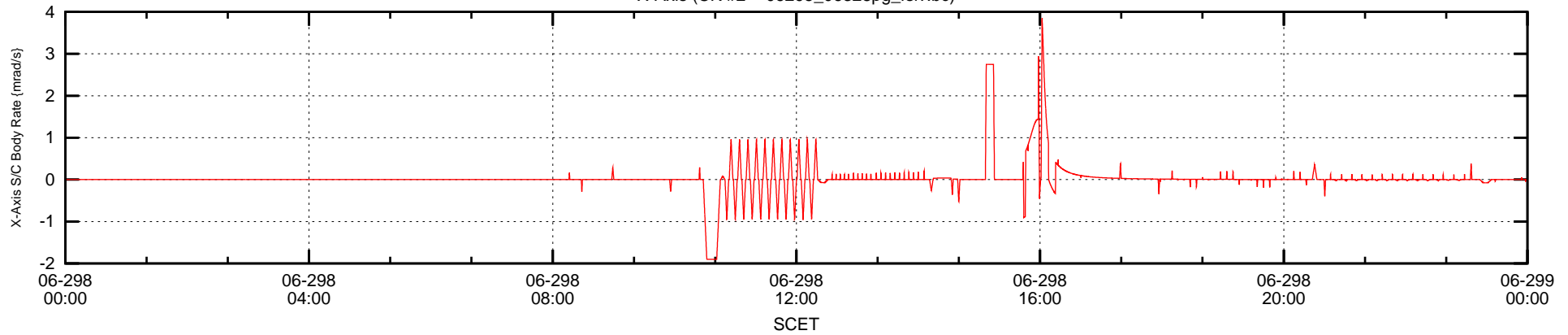


Z-Axis

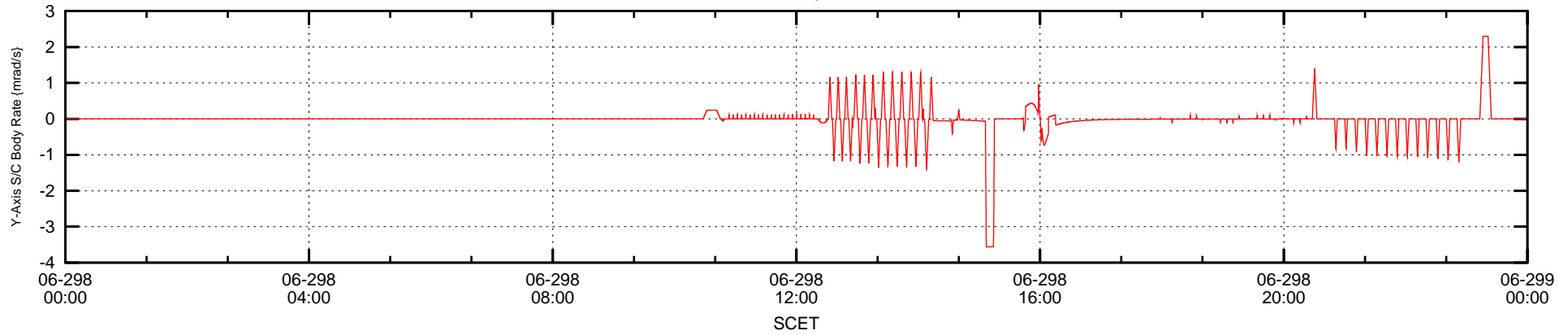


CK #2 S/C Body Rates (DOY 298-299)

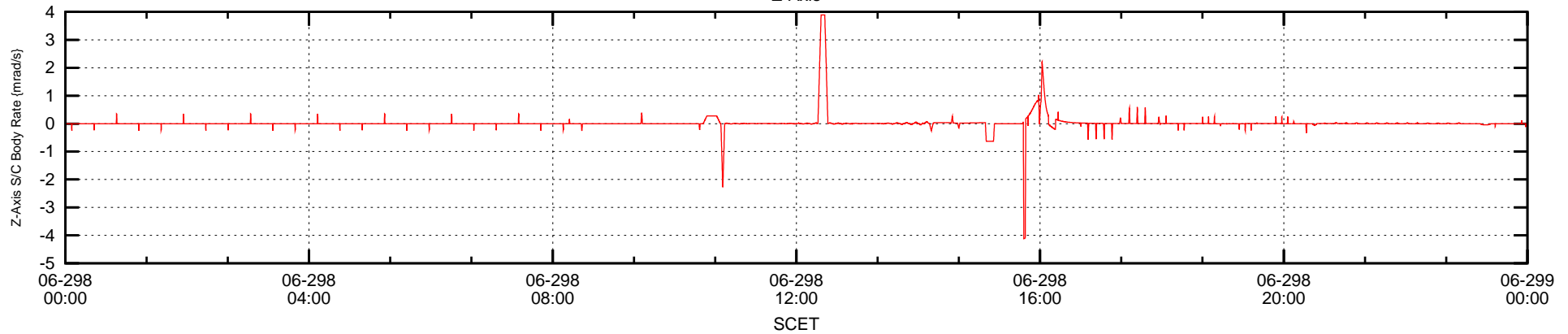
X-Axis (CK #2 = 06295_06328pg_fsiv.bc)



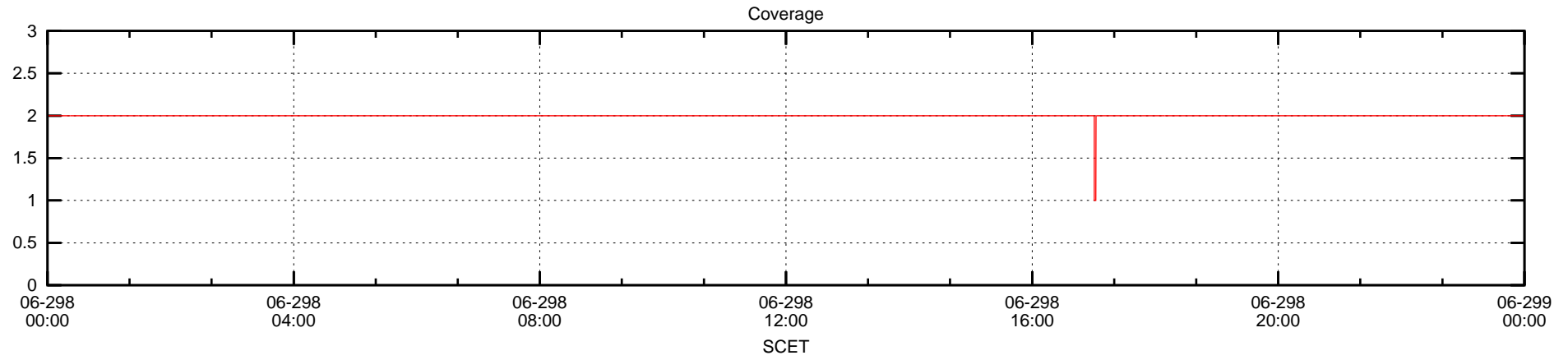
Y-Axis



Z-Axis

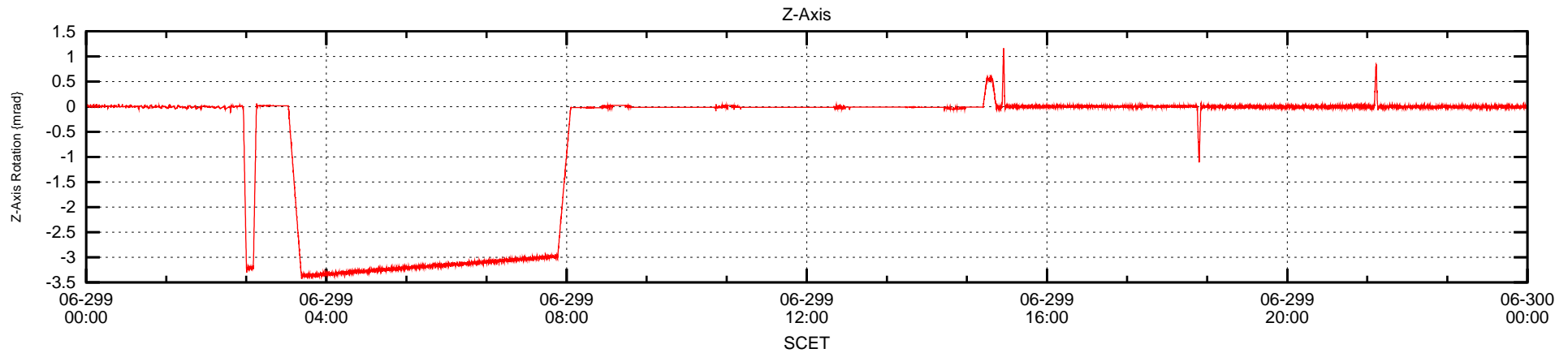
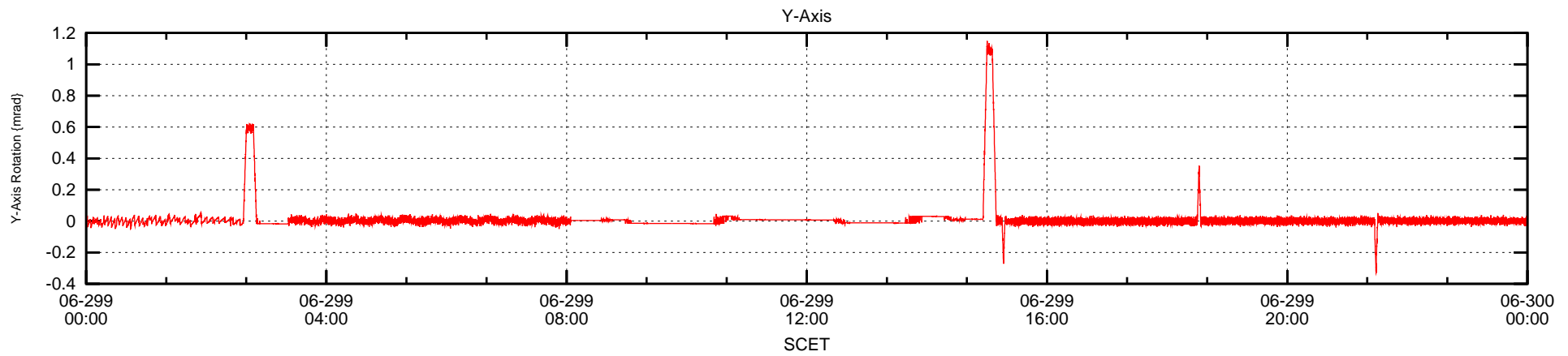
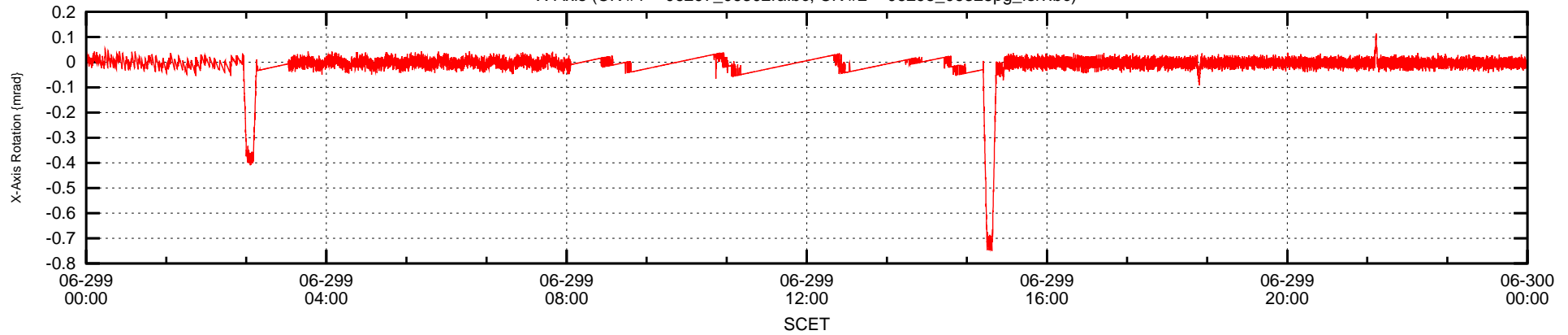


All Data Present = 2, Recon Missing = 1, Real-Time Activity (Predict Not Applicable) = 0 (DOY 298-299)



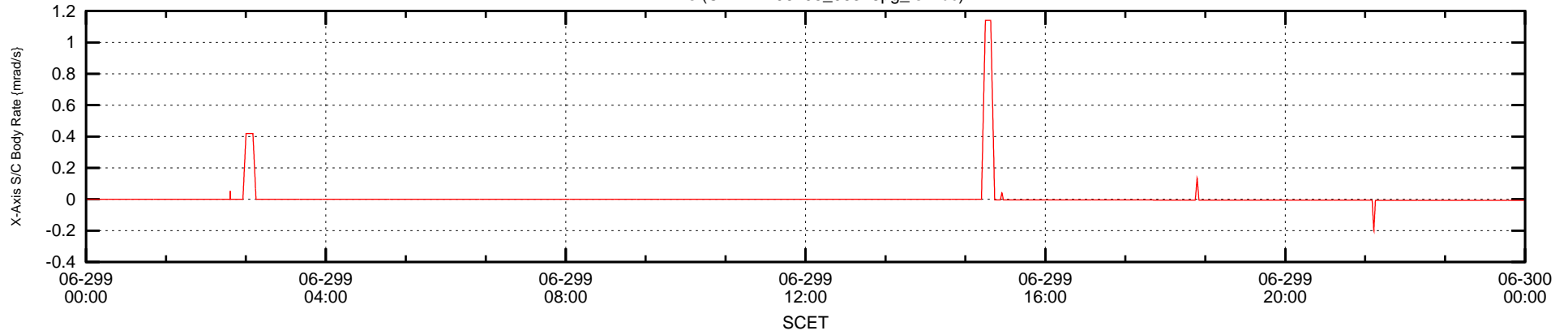
Rotation From CK #2 to CK #1 (DOY 299-300)

X-Axis (CK #1 = 06297_06302ra.bc; CK #2 = 06295_06328pg_fsiv.bc)

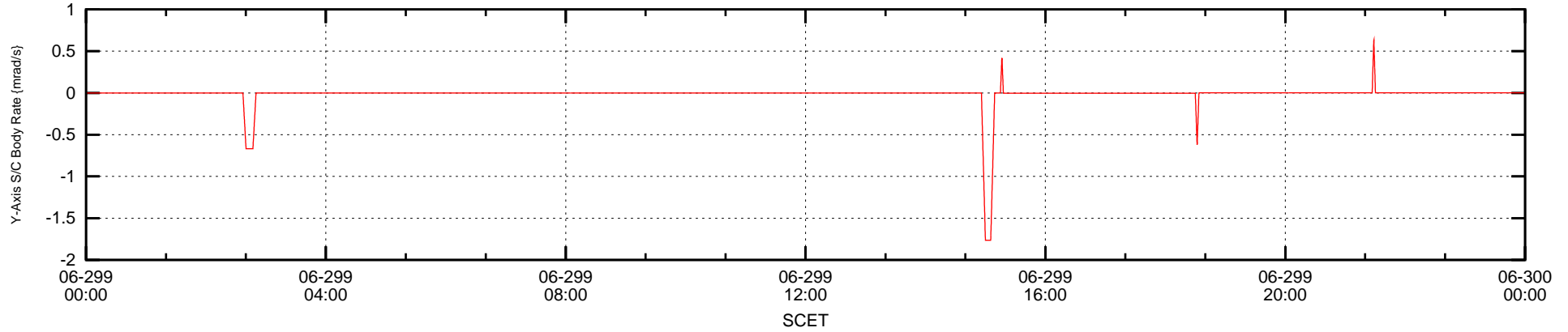


CK #2 S/C Body Rates (DOY 299-300)

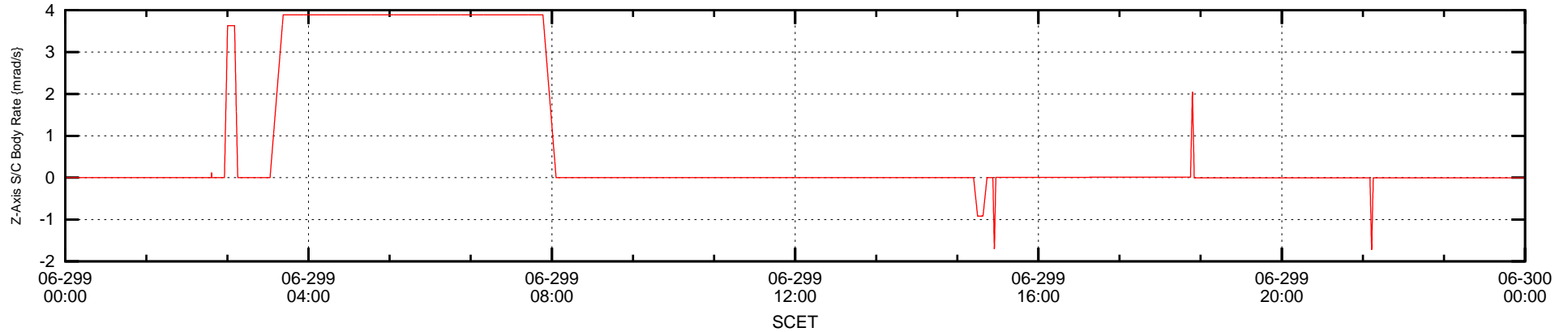
X-Axis (CK #2 = 06295_06328pg_fsiv.bc)



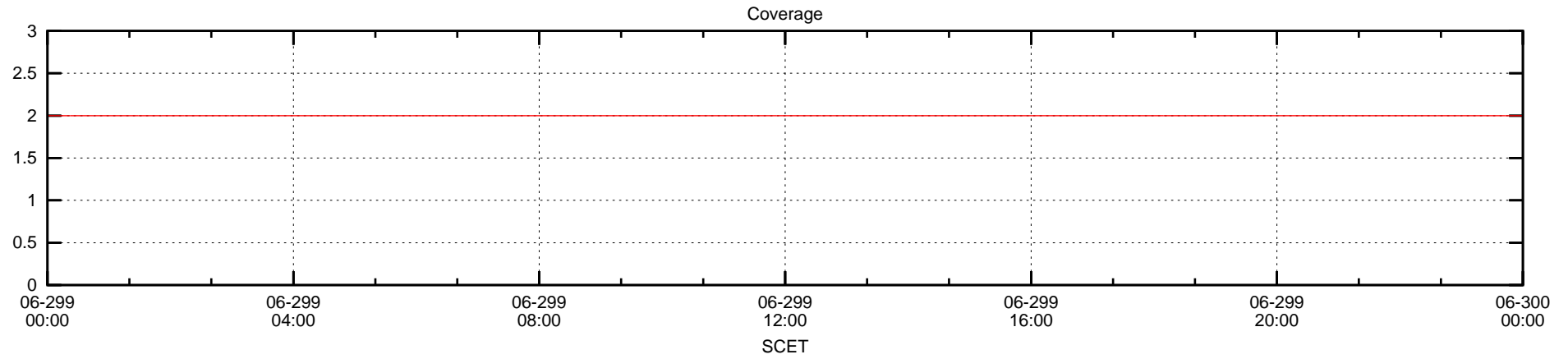
Y-Axis



Z-Axis

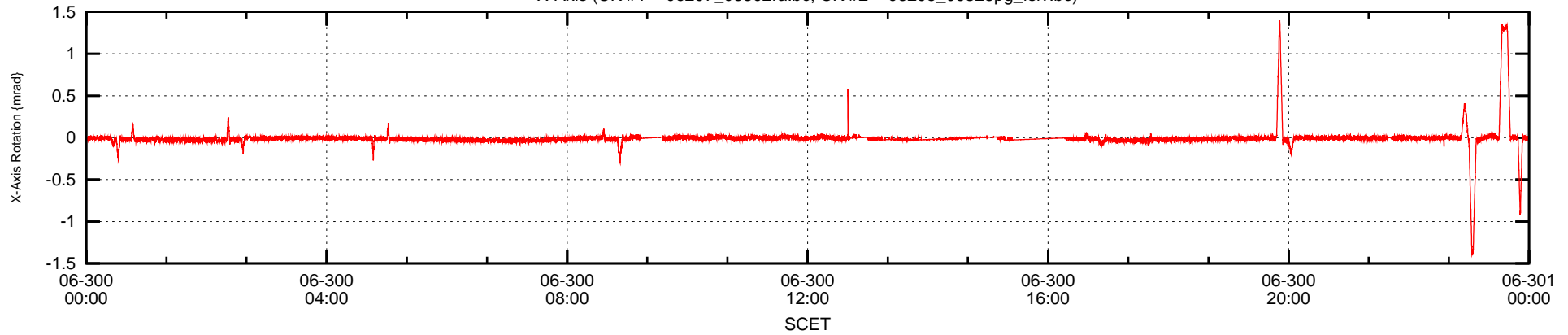


All Data Present = 2, Recon Missing = 1, Real-Time Activity (Predict Not Applicable) = 0 (DOY 299-300)

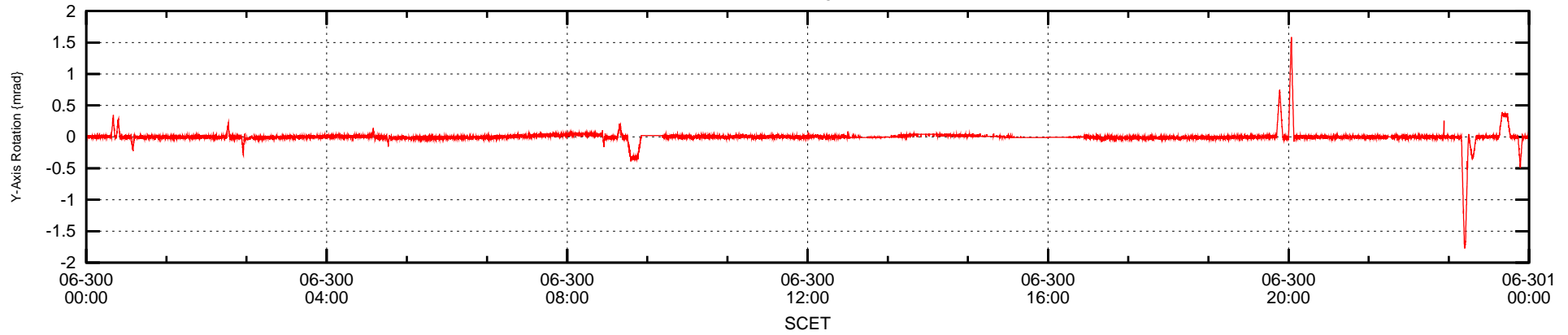


Rotation From CK #2 to CK #1 (DOY 300-301)

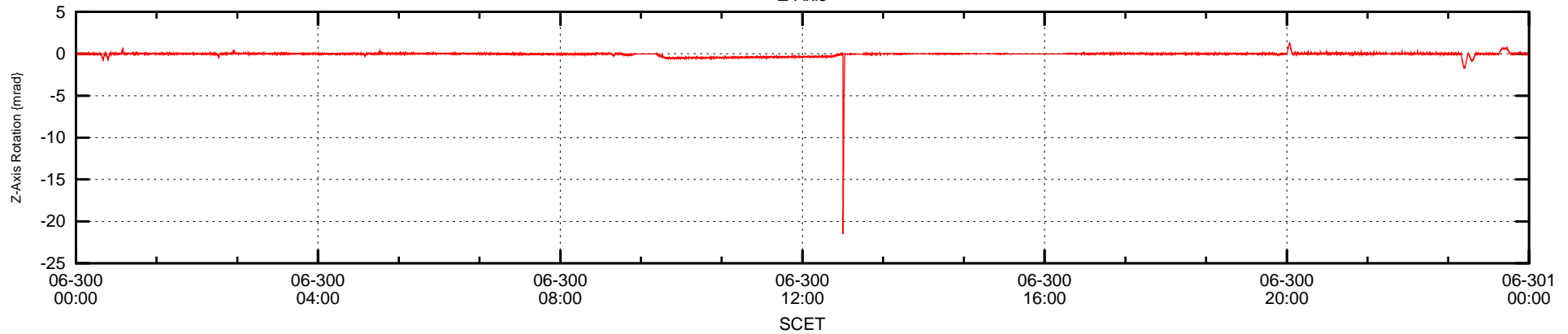
X-Axis (CK #1 = 06297_06302ra.bc; CK #2 = 06295_06328pg_fsiv.bc)



Y-Axis

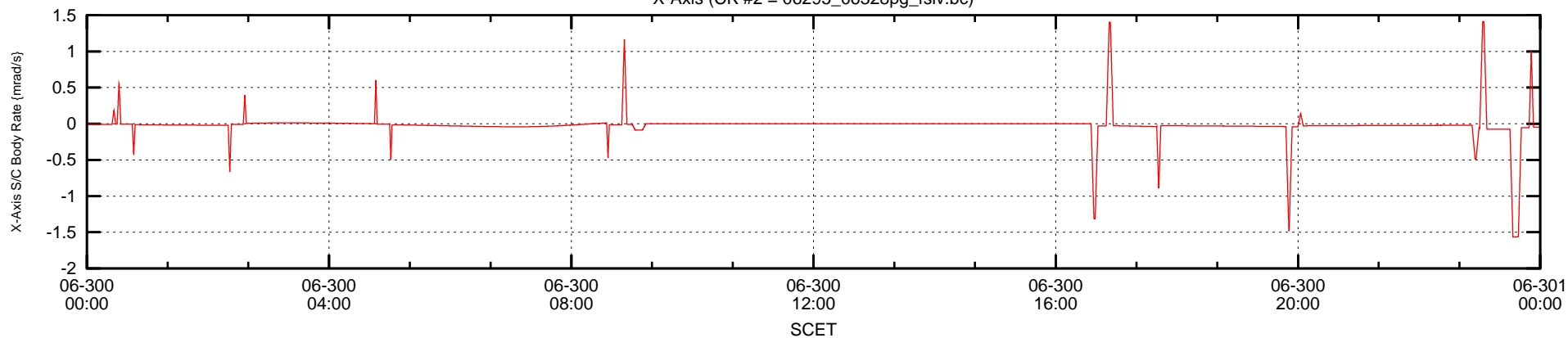


Z-Axis

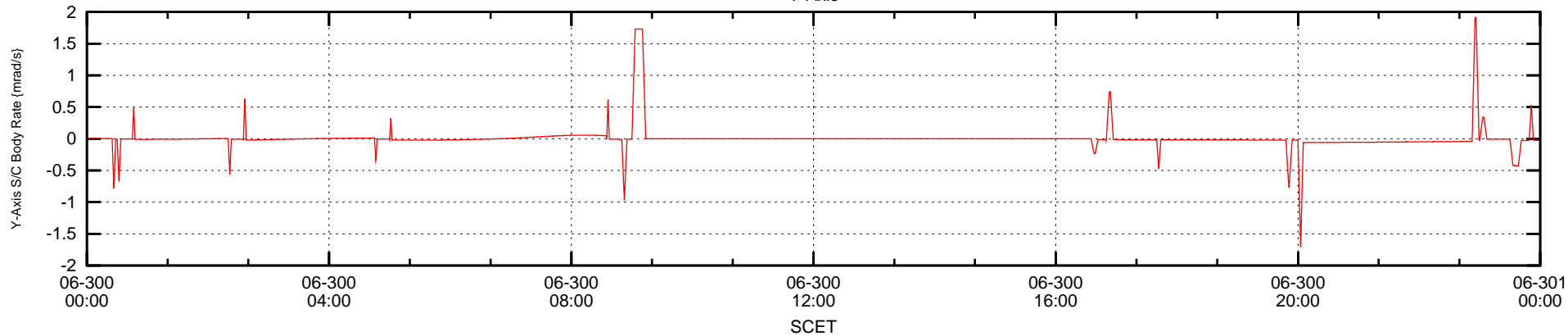


CK #2 S/C Body Rates (DOY 300-301)

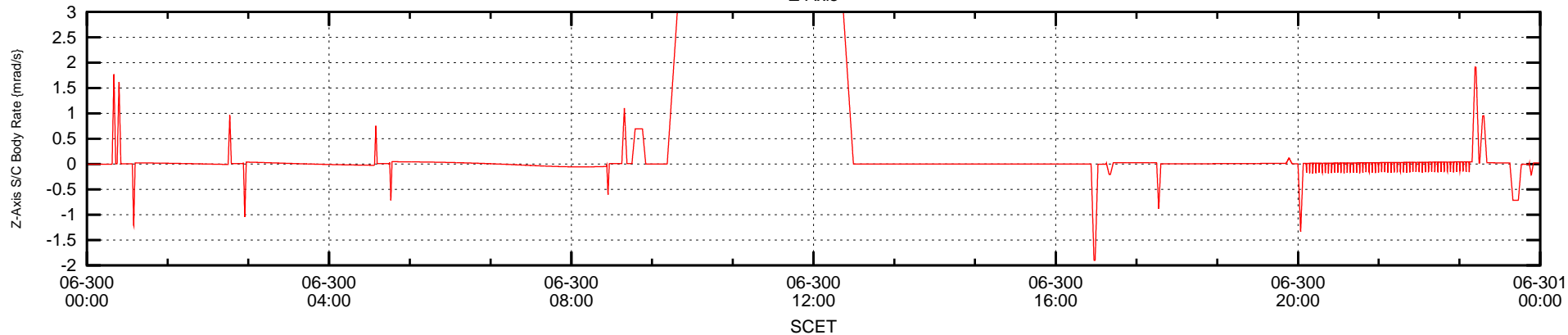
X-Axis (CK #2 = 06295_06328pg_fsiv.bc)



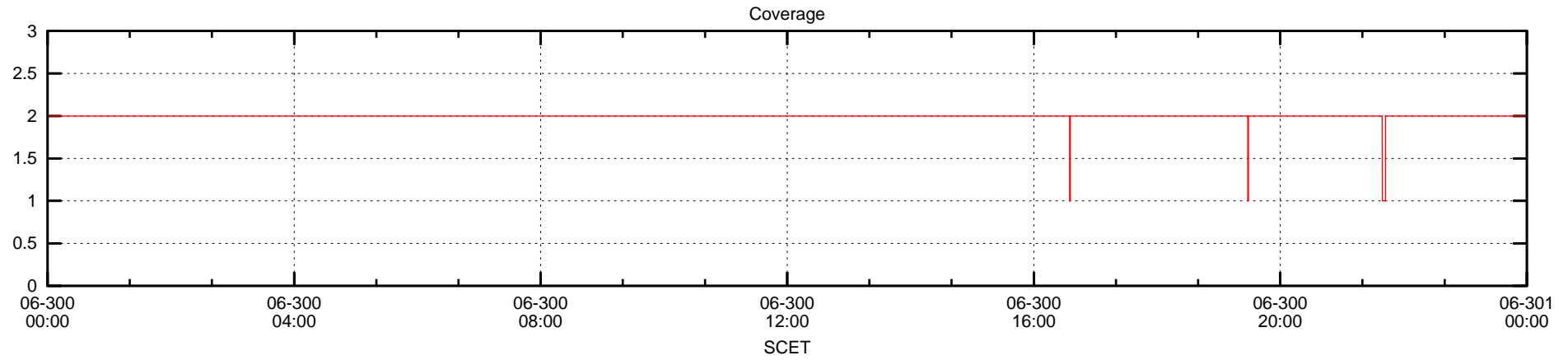
Y-Axis



Z-Axis

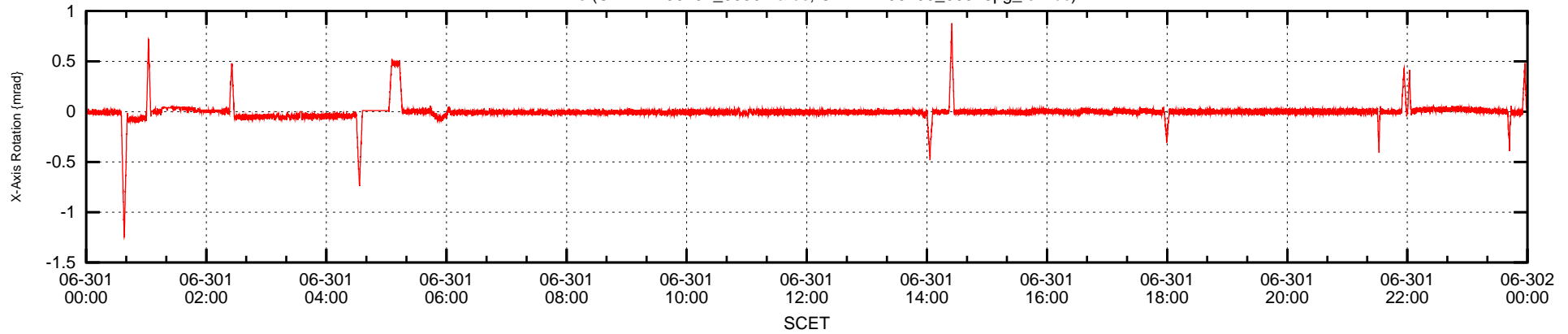


All Data Present = 2, Recon Missing = 1, Real-Time Activity (Predict Not Applicable) = 0 (DOY 300-301)

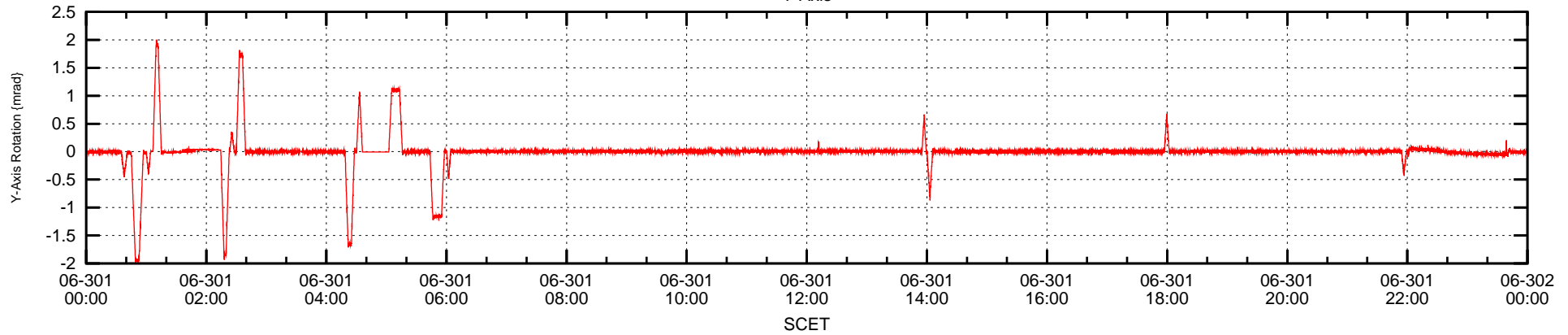


Rotation From CK #2 to CK #1 (DOY 301-301)

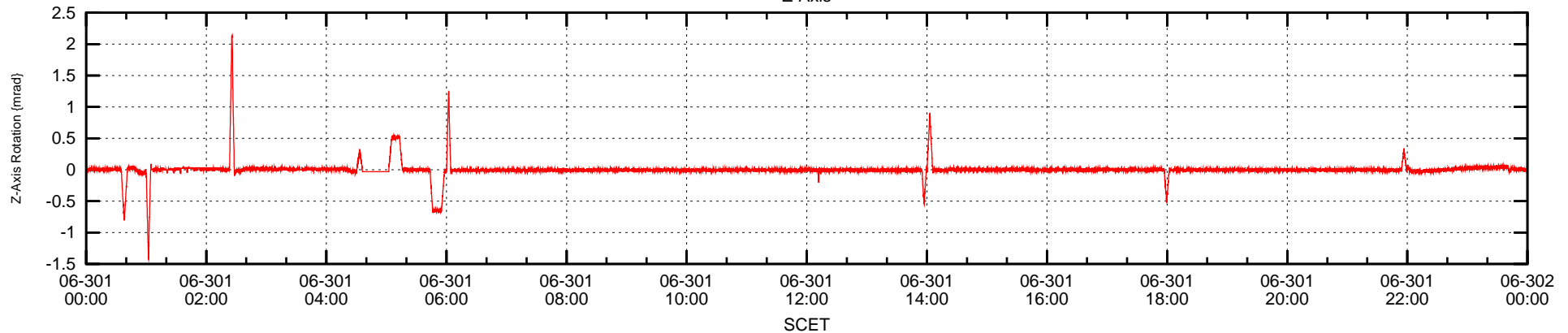
X-Axis (CK #1 = 06297_06302ra.bc; CK #2 = 06295_06328pg_fsiv.bc)



Y-Axis

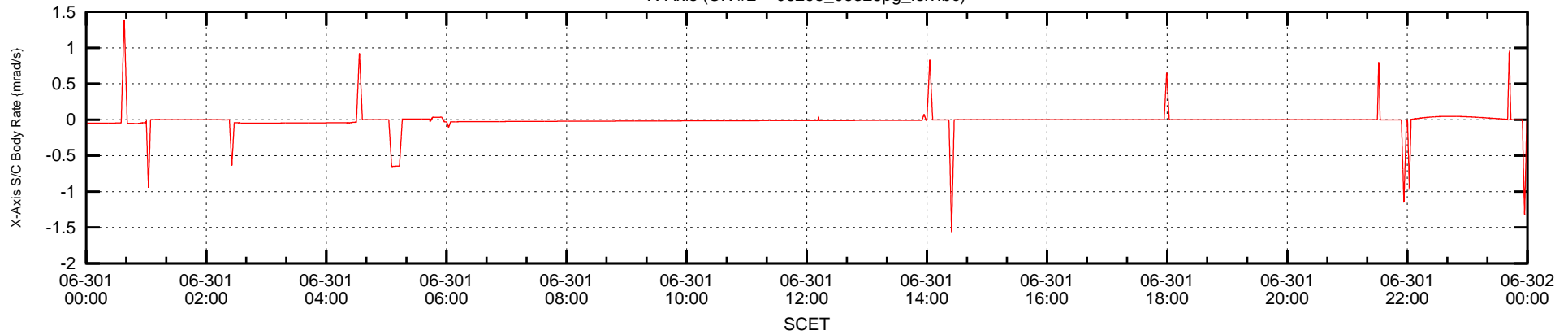


Z-Axis

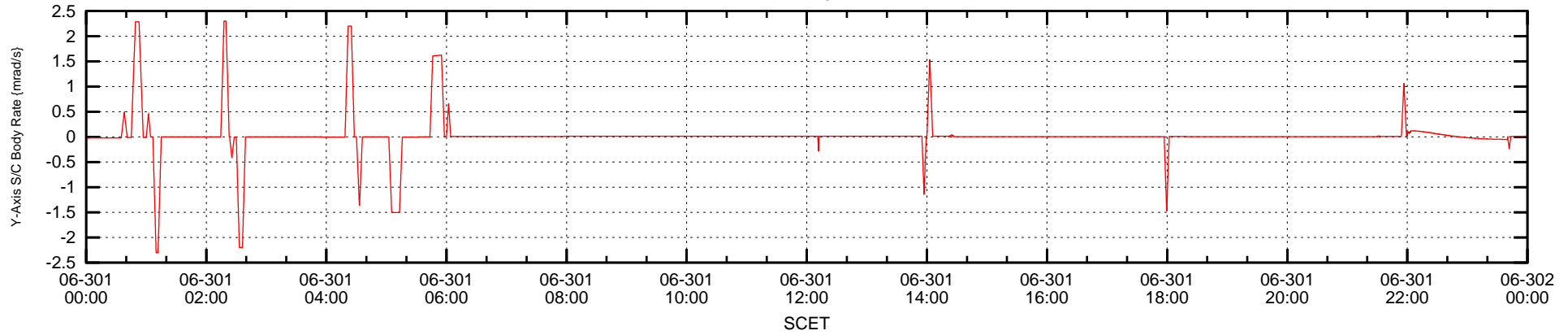


CK #2 S/C Body Rates (DOY 301-301)

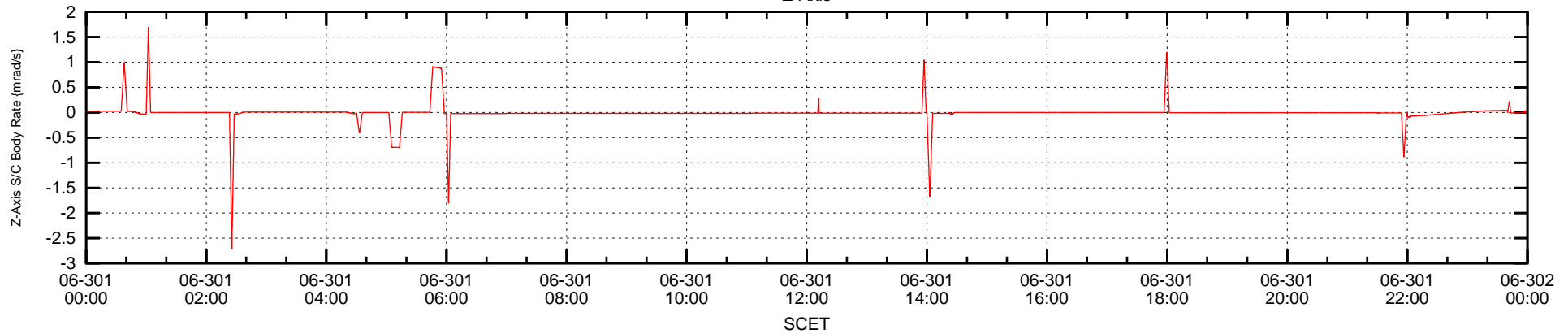
X-Axis (CK #2 = 06295_06328pg_fsiv.bc)



Y-Axis



Z-Axis



All Data Present = 2, Recon Missing = 1, Real-Time Activity (Predict Not Applicable) = 0 (DOY 301-301)

