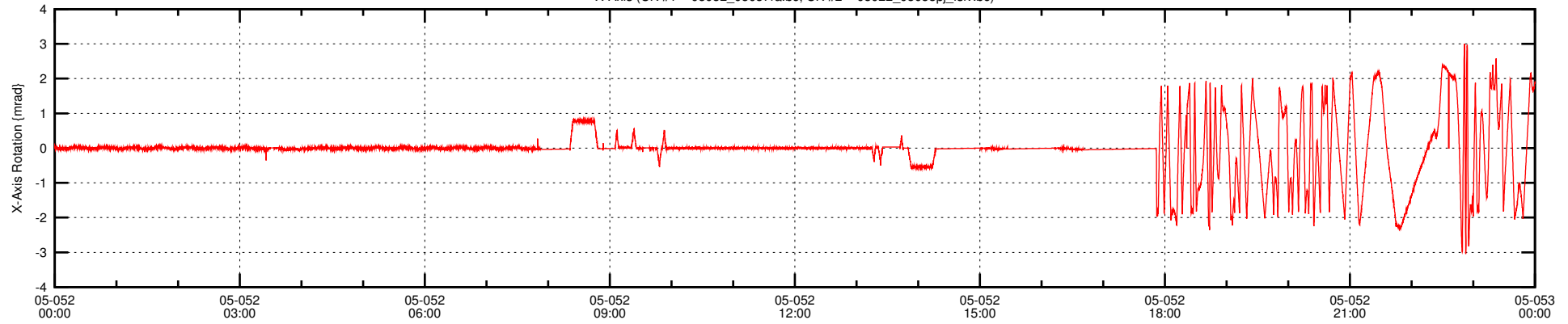
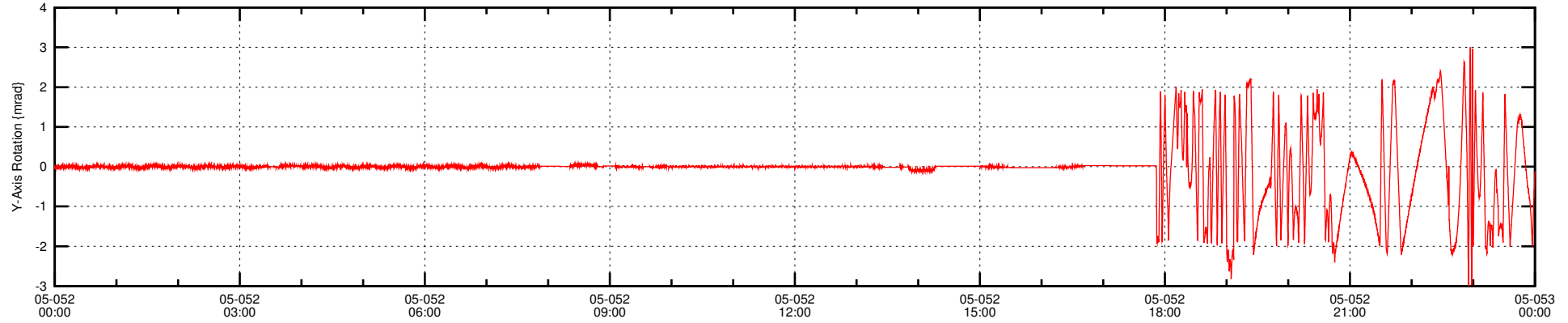


# Rotation From CK #2 to CK #1 (DOY 052-053)

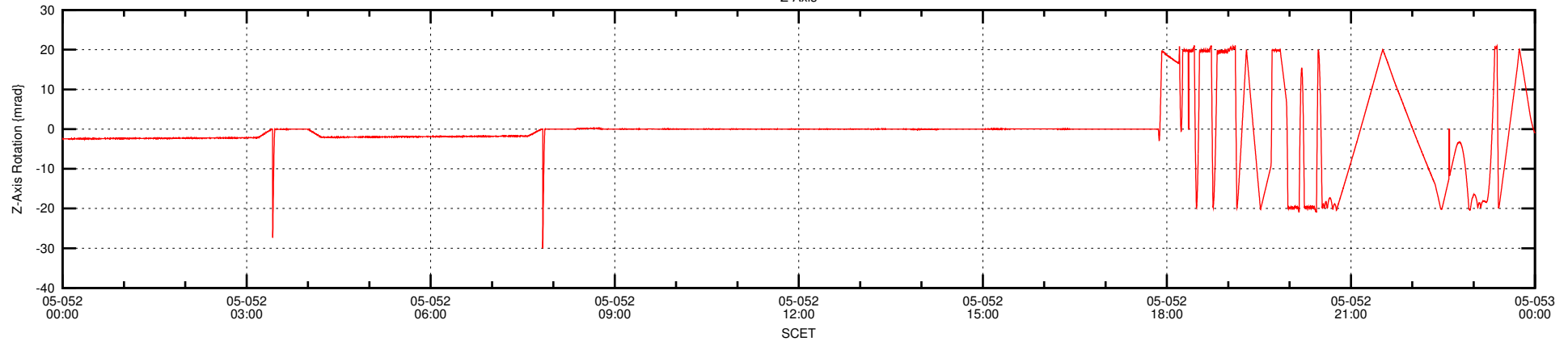
X-Axis (CK #1 = 05052\_05057ra.bc; CK #2 = 05022\_05058pj\_fsiv.bc)



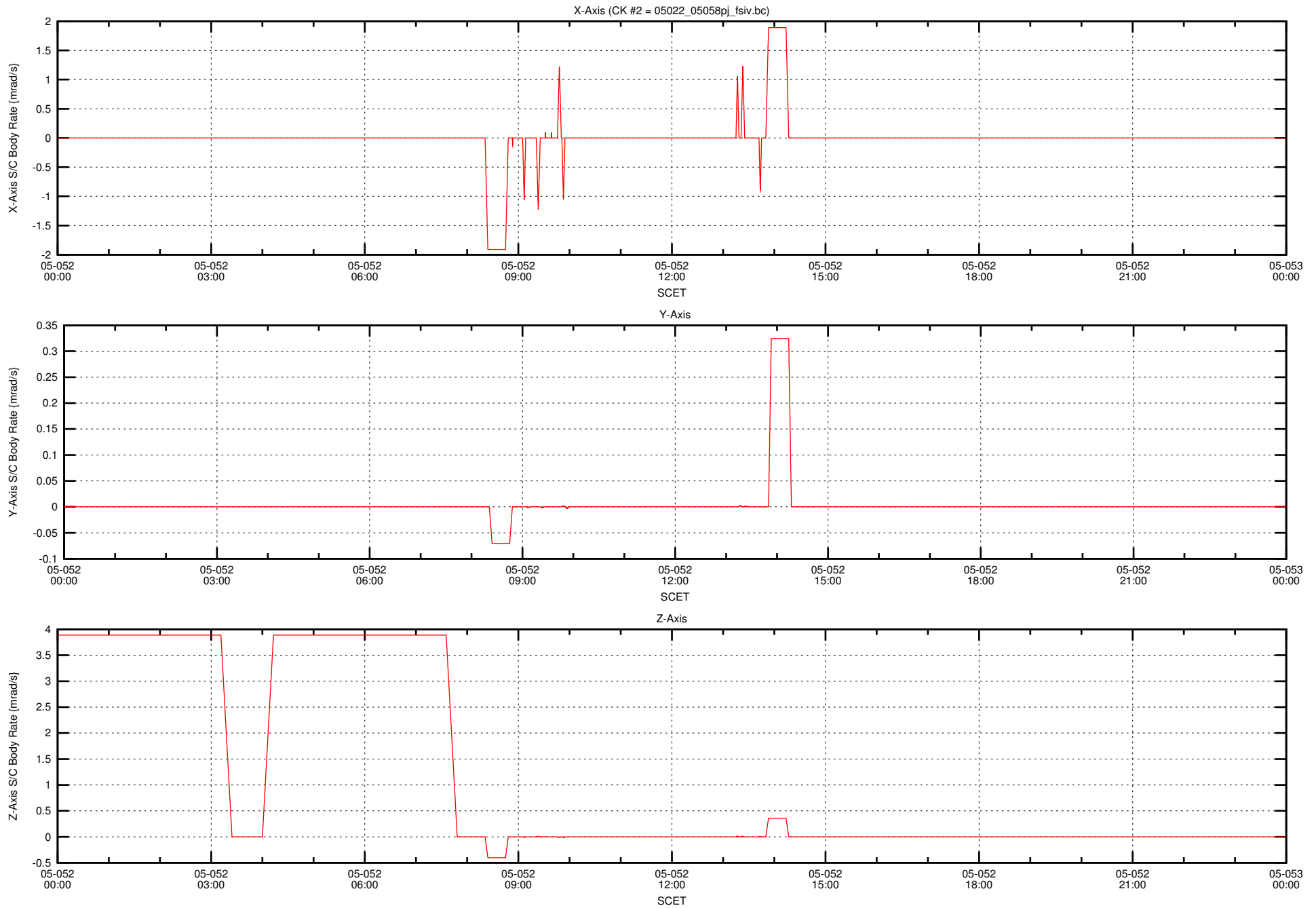
Y-Axis



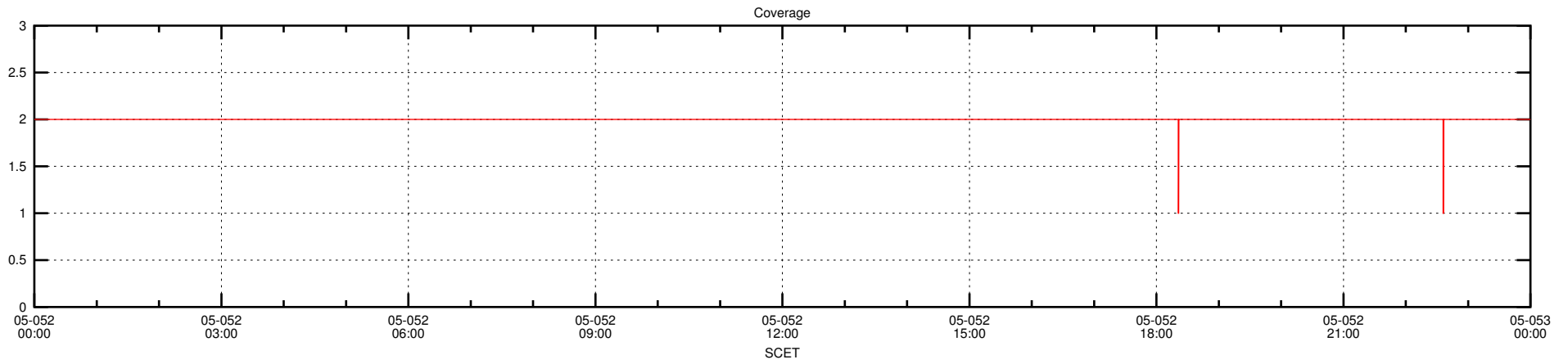
Z-Axis



# CK #2 S/C Body Rates (DOY 052-053)

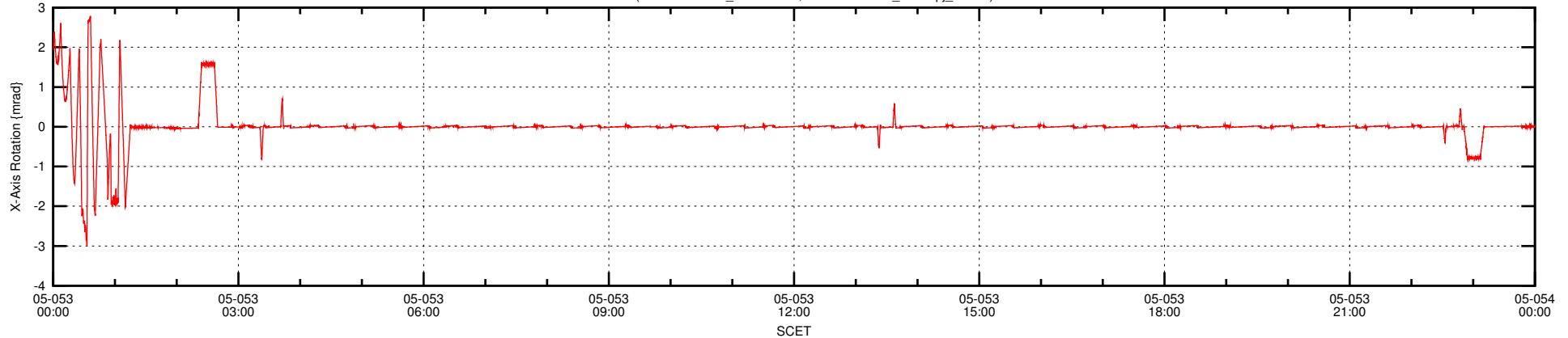


All Data Present = 2, Recon Missing = 1, Real-Time Activity (Predict Not Applicable) = 0 (DOY 052-053)

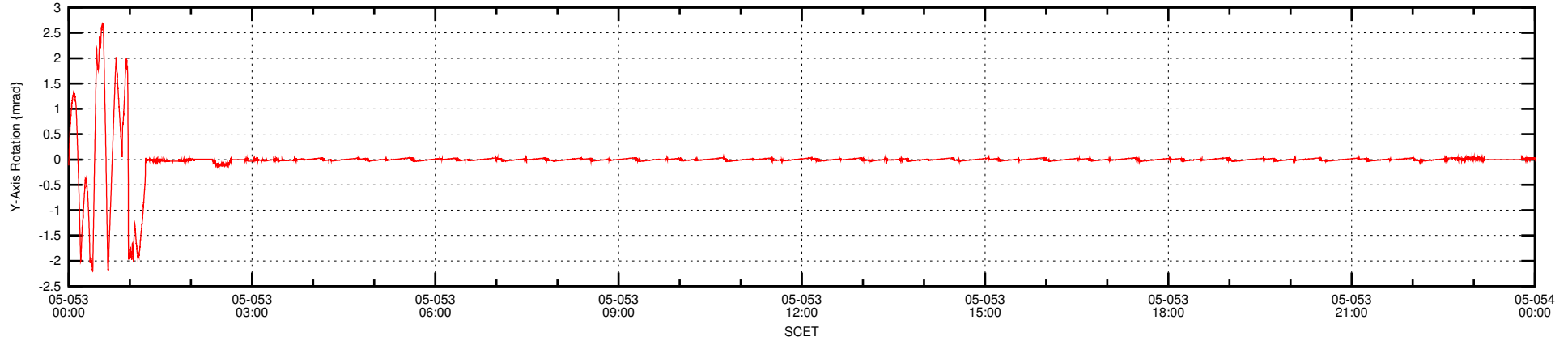


# Rotation From CK #2 to CK #1 (DOY 053-054)

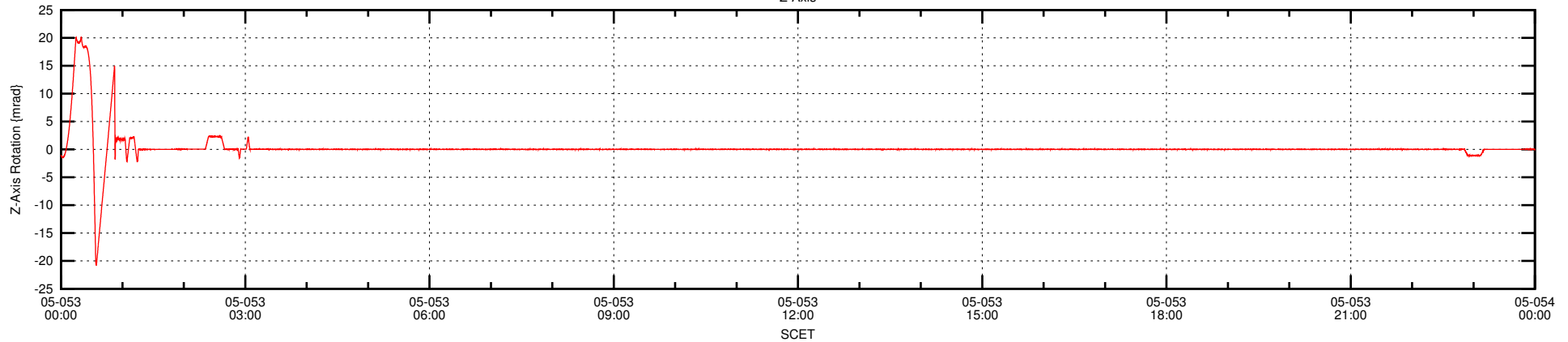
X-Axis (CK #1 = 05052\_05057ra.bc; CK #2 = 05022\_05058pj\_fsiv.bc)



Y-Axis

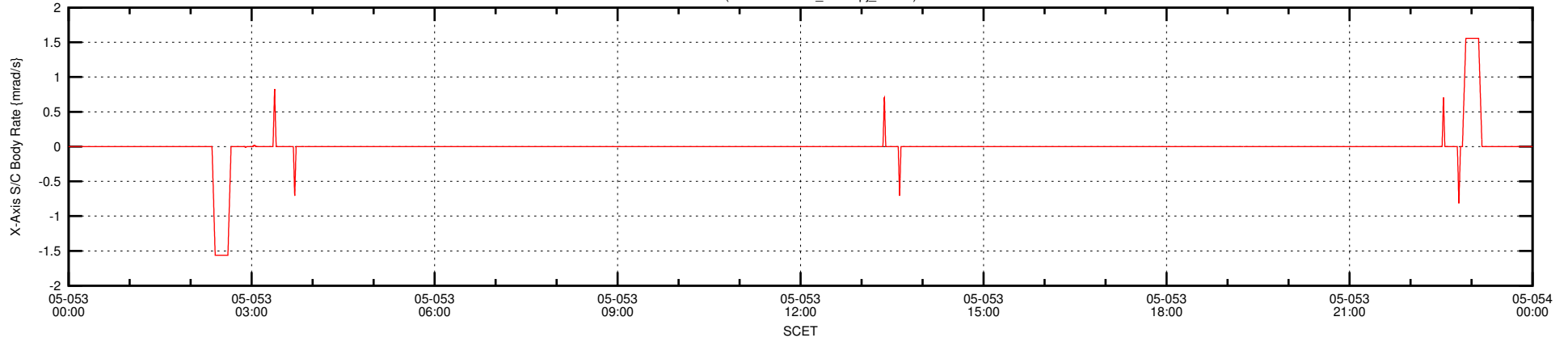


Z-Axis

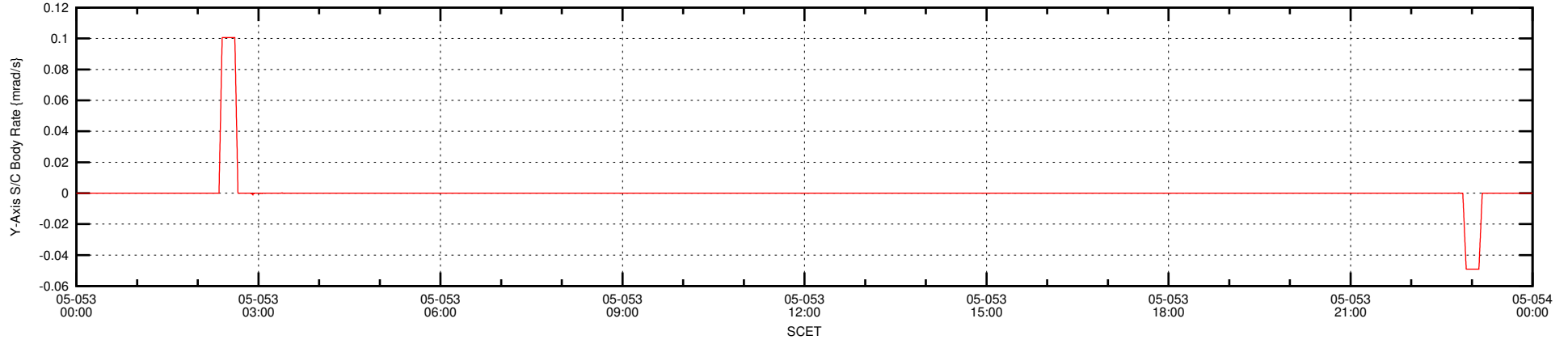


# CK #2 S/C Body Rates (DOY 053-054)

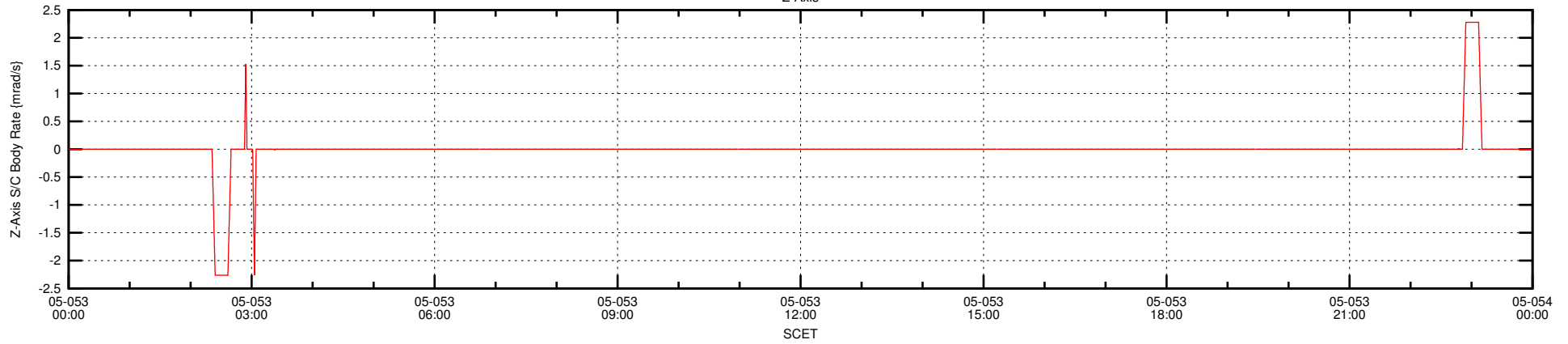
X-Axis (CK #2 = 05022\_05058pj\_fsiv.bc)



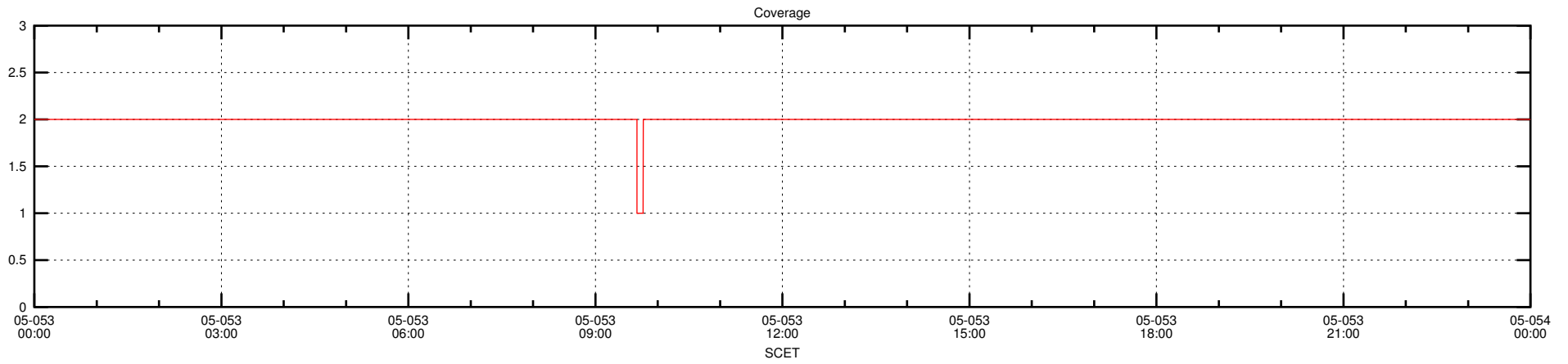
Y-Axis



Z-Axis

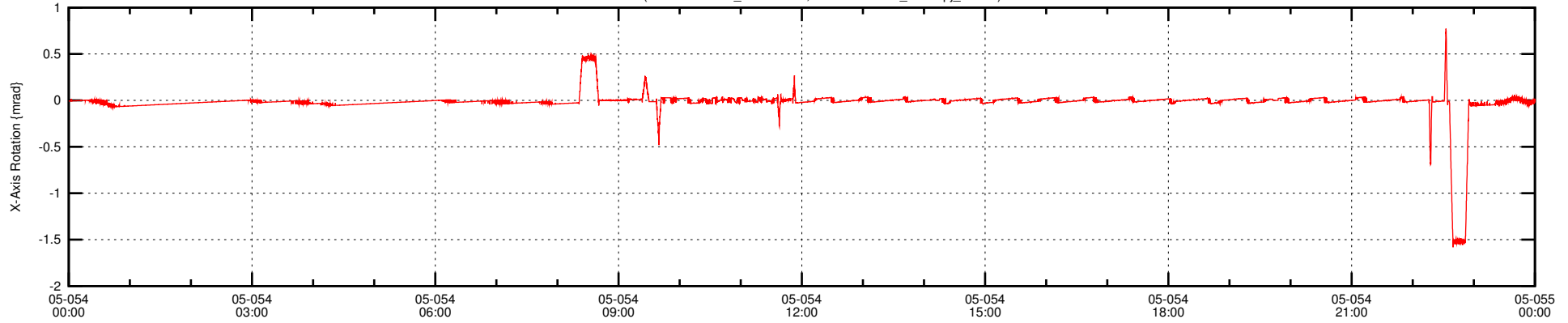


All Data Present = 2, Recon Missing = 1, Real-Time Activity (Predict Not Applicable) = 0 (DOY 053-054)

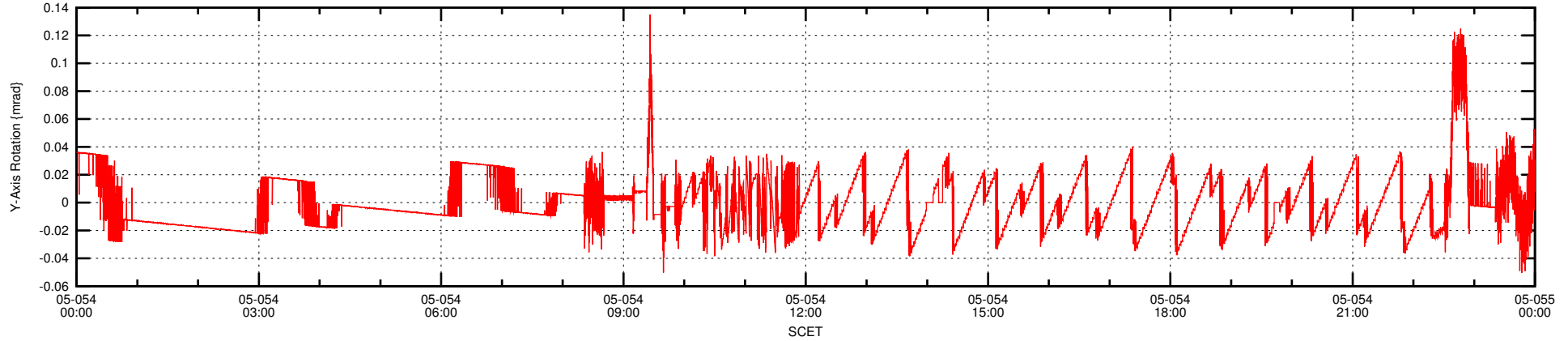


# Rotation From CK #2 to CK #1 (DOY 054-055)

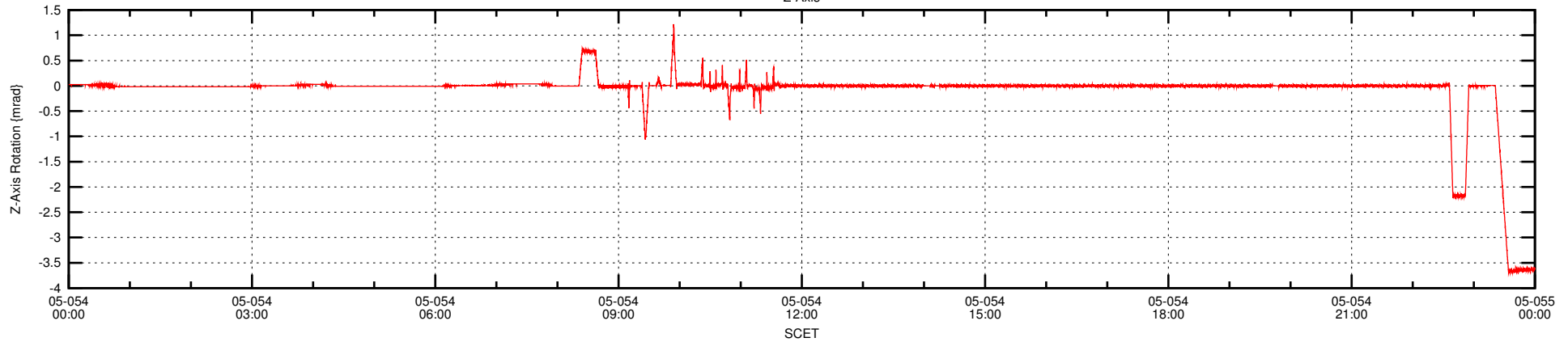
X-Axis (CK #1 = 05052\_05057ra.bc; CK #2 = 05022\_05058pj\_fsiv.bc)



Y-Axis

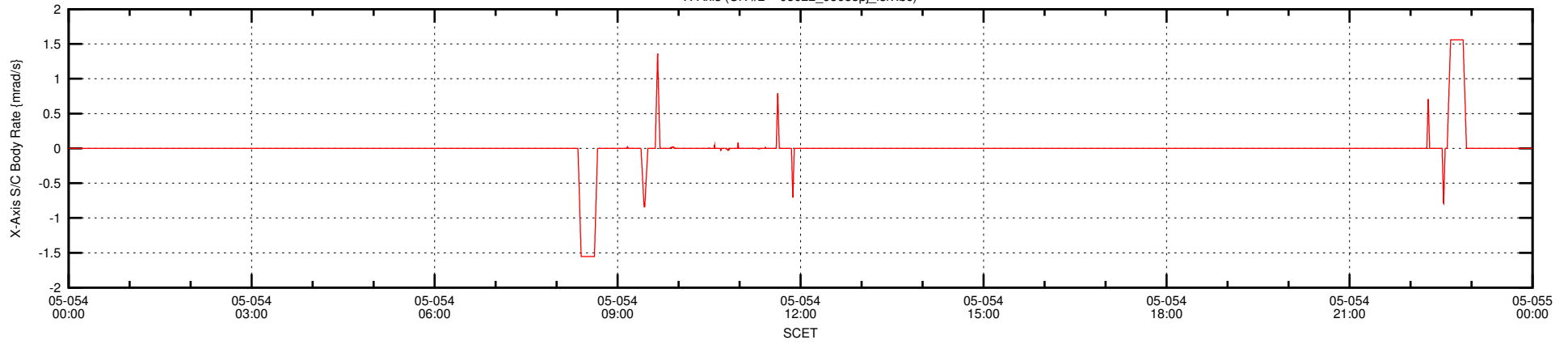


Z-Axis

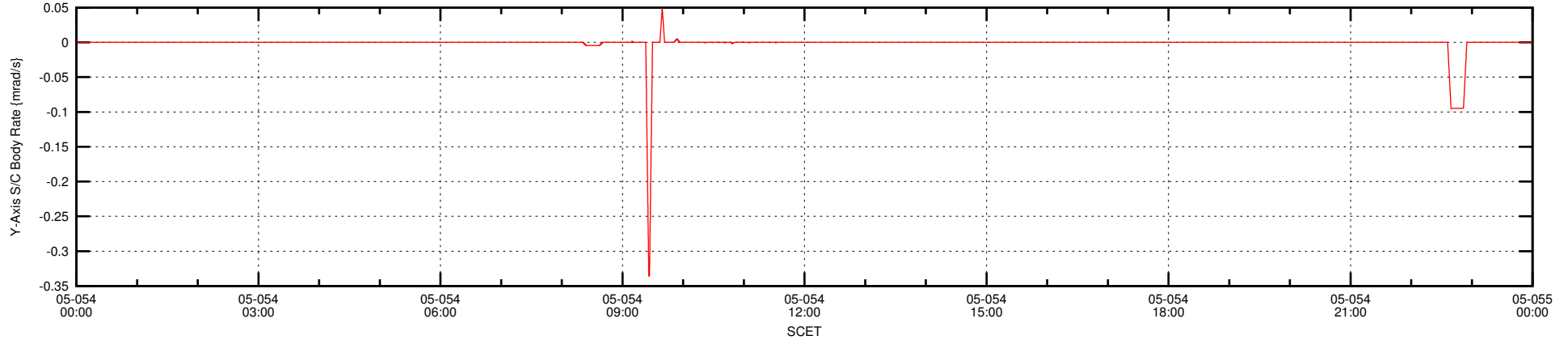


# CK #2 S/C Body Rates (DOY 054-055)

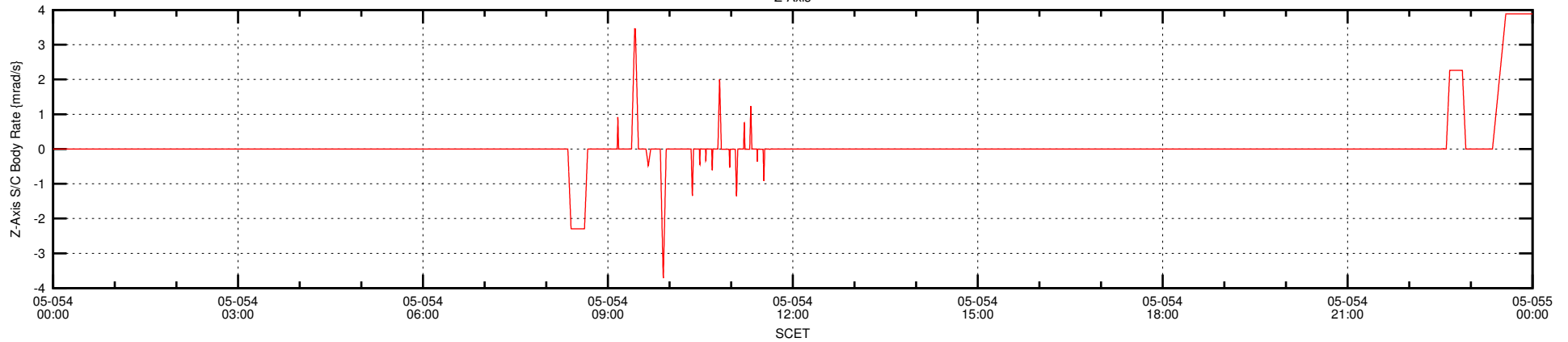
X-Axis (CK #2 = 05022\_05058pj\_fsiv.bc)



Y-Axis

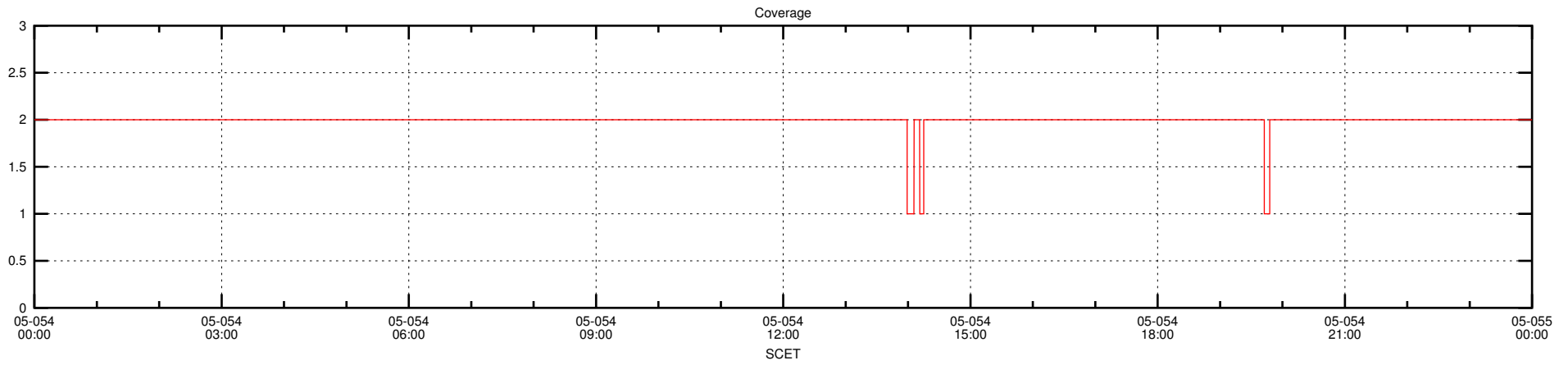


Z-Axis



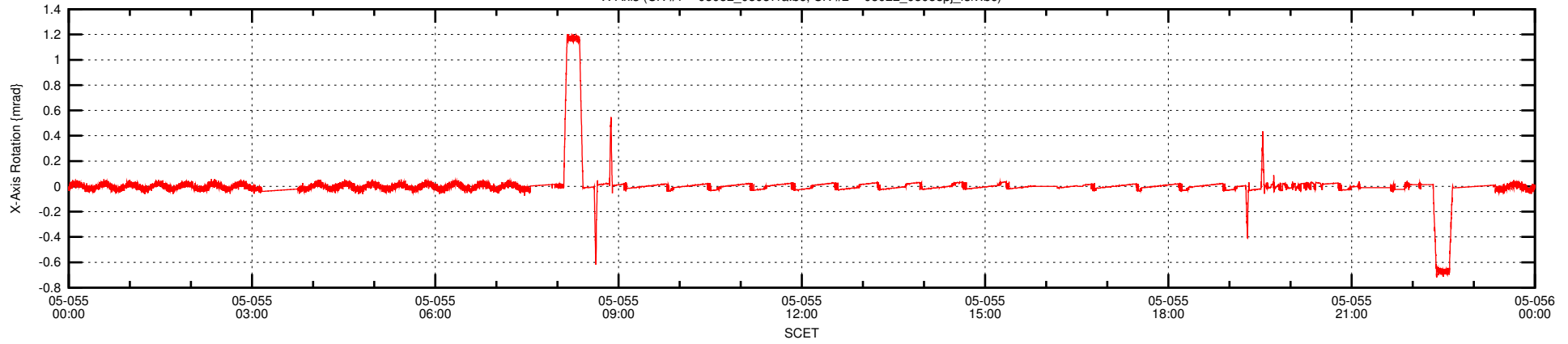


All Data Present = 2, Recon Missing = 1, Real-Time Activity (Predict Not Applicable) = 0 (DOY 054-055)

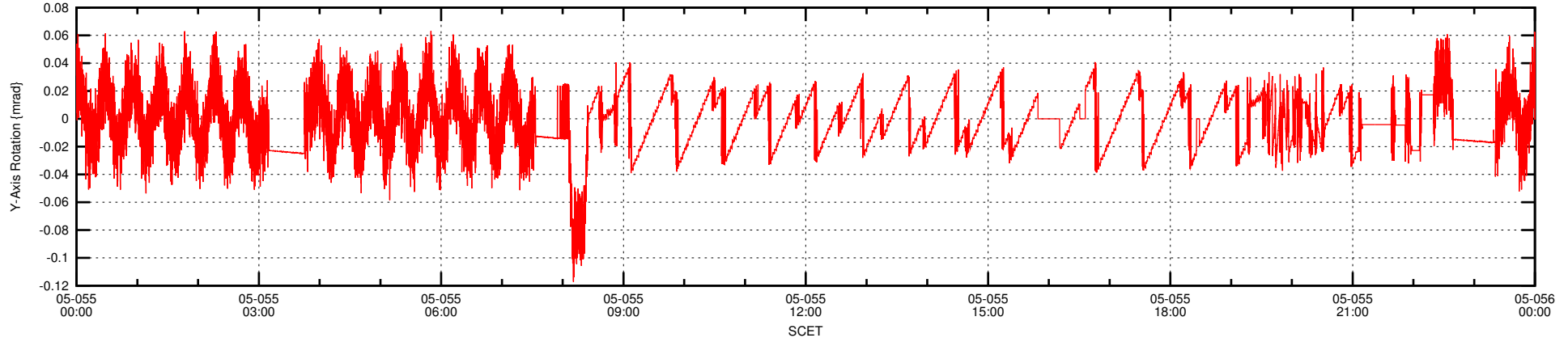


# Rotation From CK #2 to CK #1 (DOY 055-056)

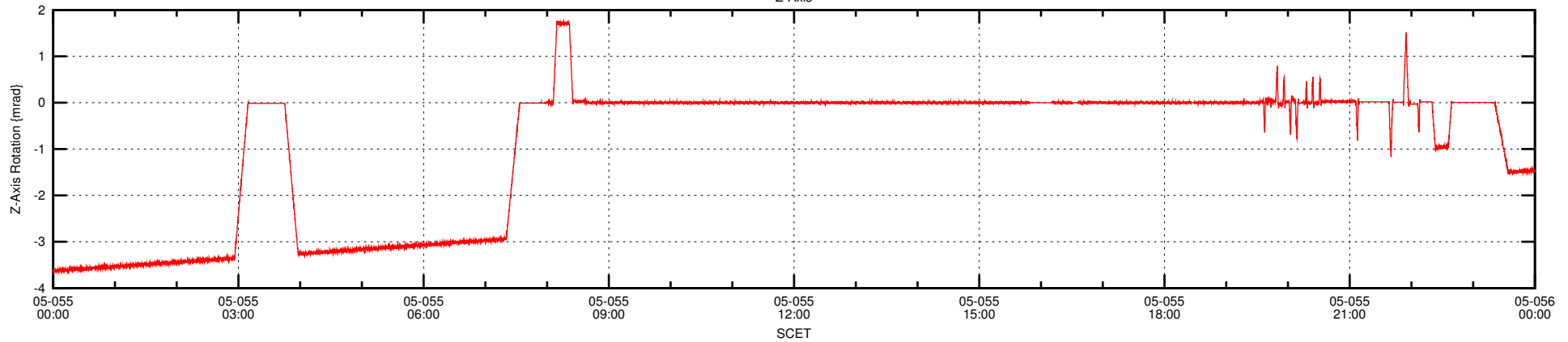
X-Axis (CK #1 = 05052\_05057ra.bc; CK #2 = 05022\_05058pj\_fsiv.bc)



Y-Axis

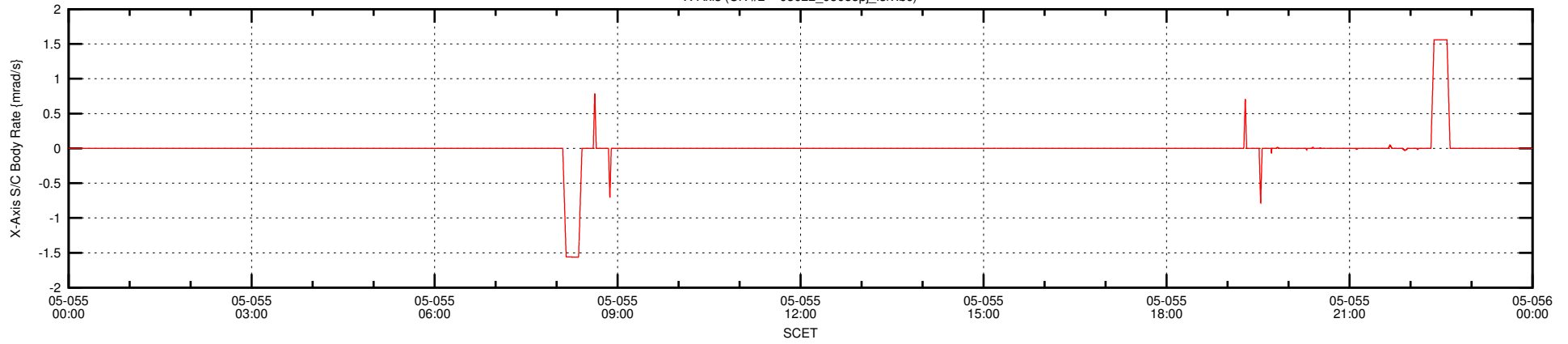


Z-Axis

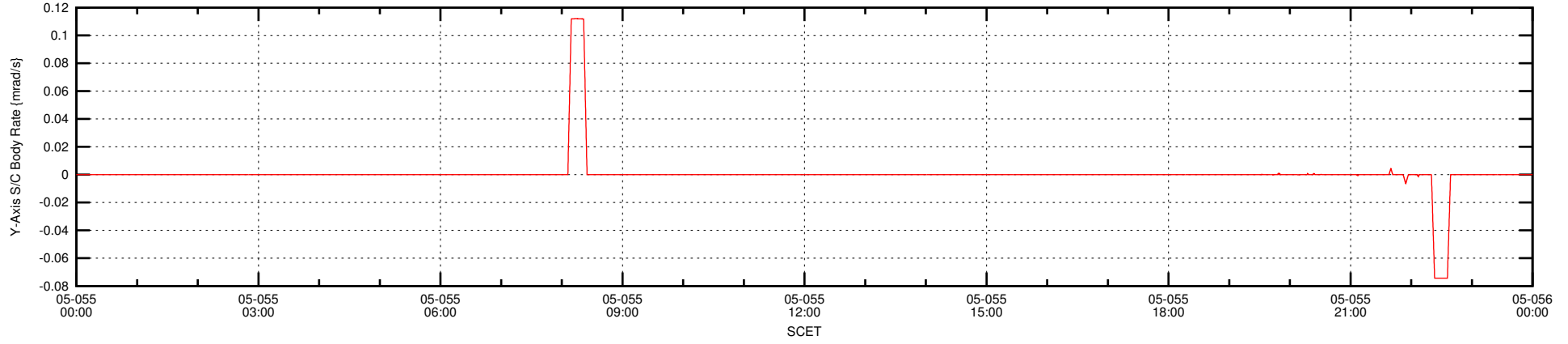


# CK #2 S/C Body Rates (DOY 055-056)

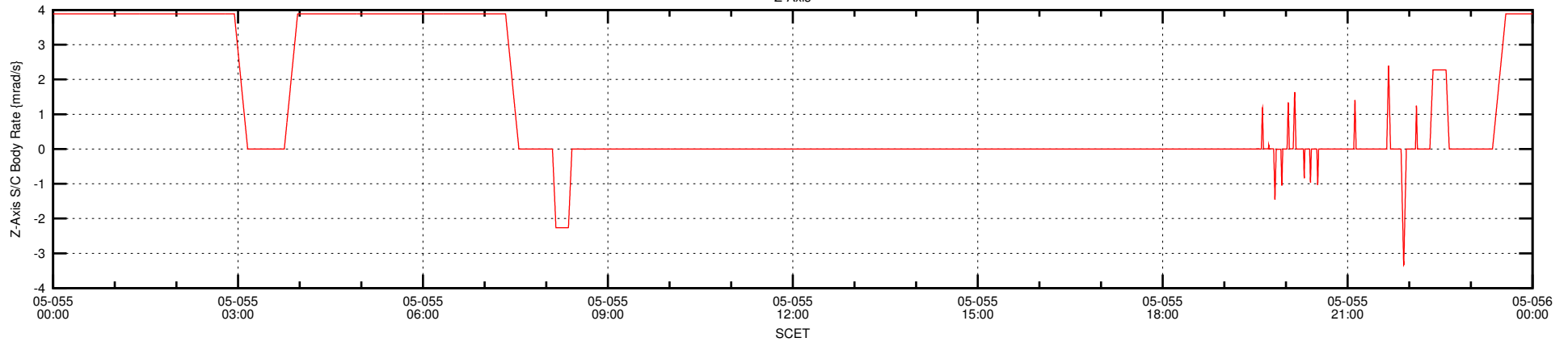
X-Axis (CK #2 = 05022\_05058pj\_fsiv.bc)



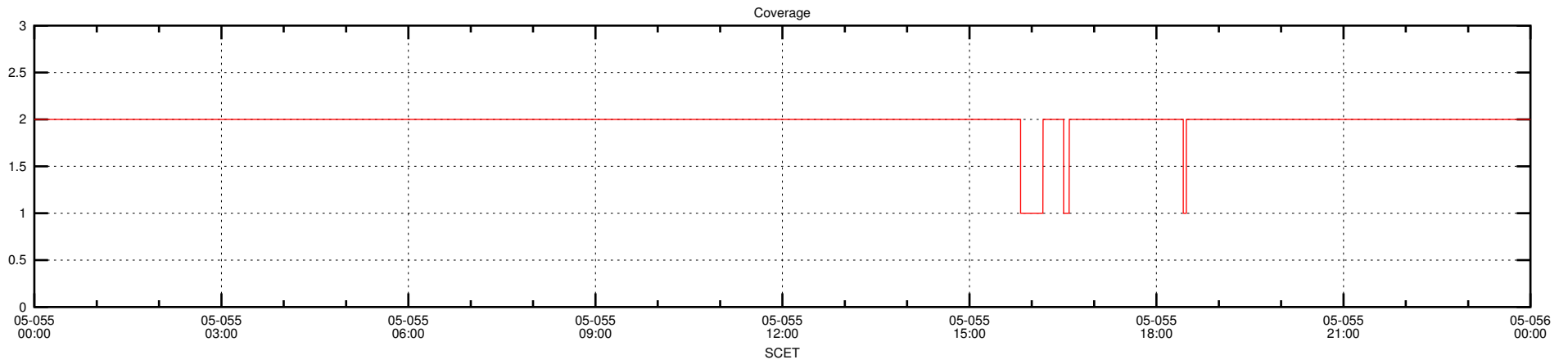
Y-Axis



Z-Axis

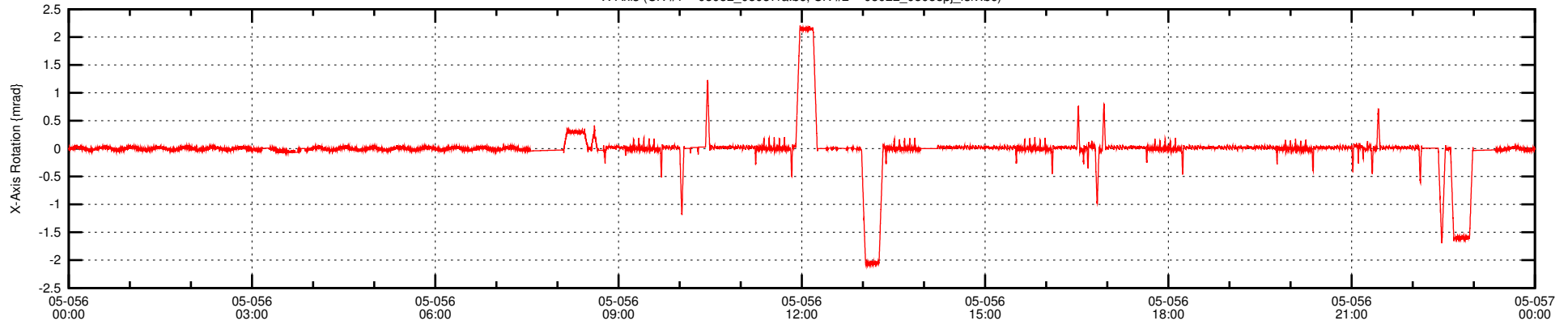


All Data Present = 2, Recon Missing = 1, Real-Time Activity (Predict Not Applicable) = 0 (DOY 055-056)

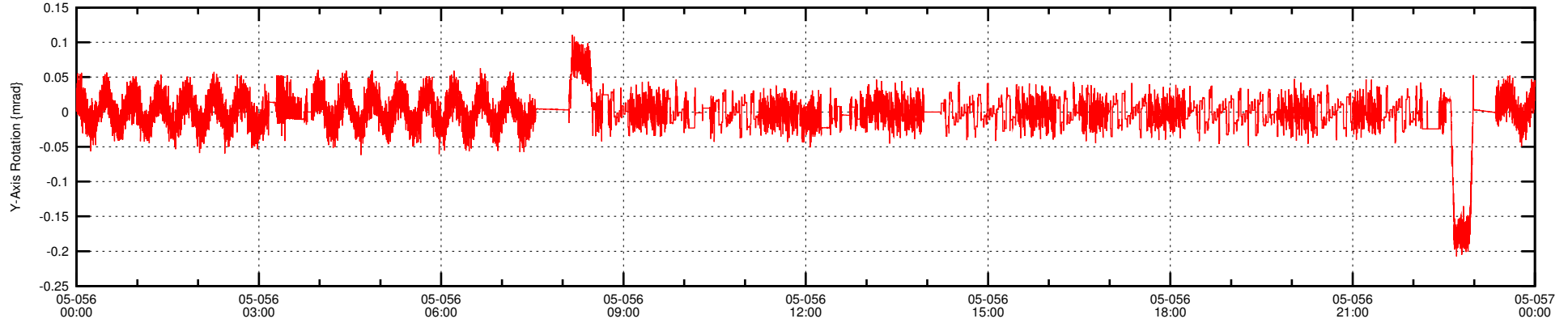


# Rotation From CK #2 to CK #1 (DOY 056-056)

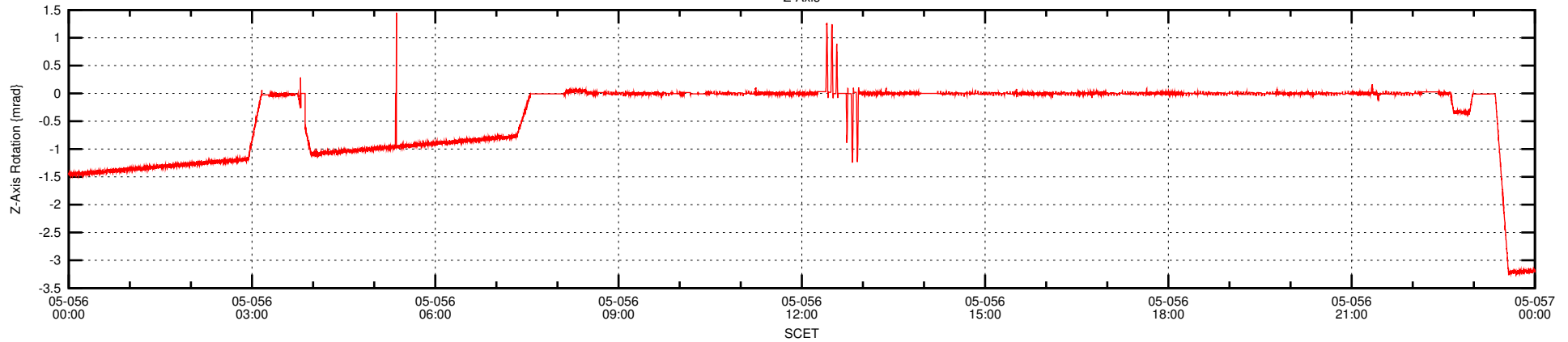
X-Axis (CK #1 = 05052\_05057ra.bc; CK #2 = 05022\_05058pj\_fsiv.bc)



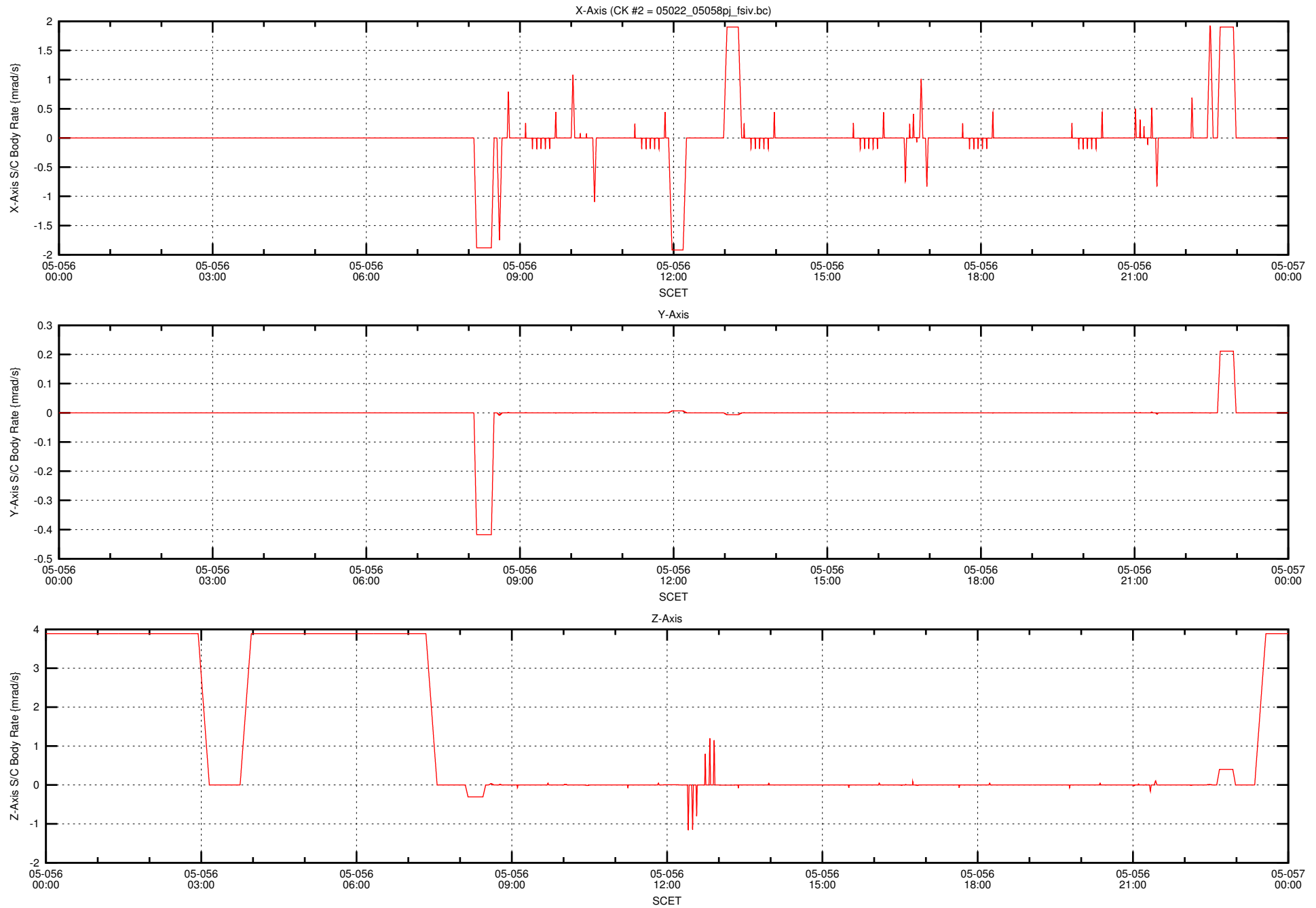
Y-Axis



Z-Axis



# CK #2 S/C Body Rates (DOY 056-056)



All Data Present = 2, Recon Missing = 1, Real-Time Activity (Predict Not Applicable) = 0 (DOY 056-056)

